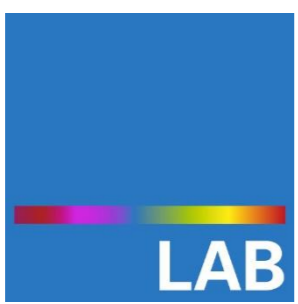


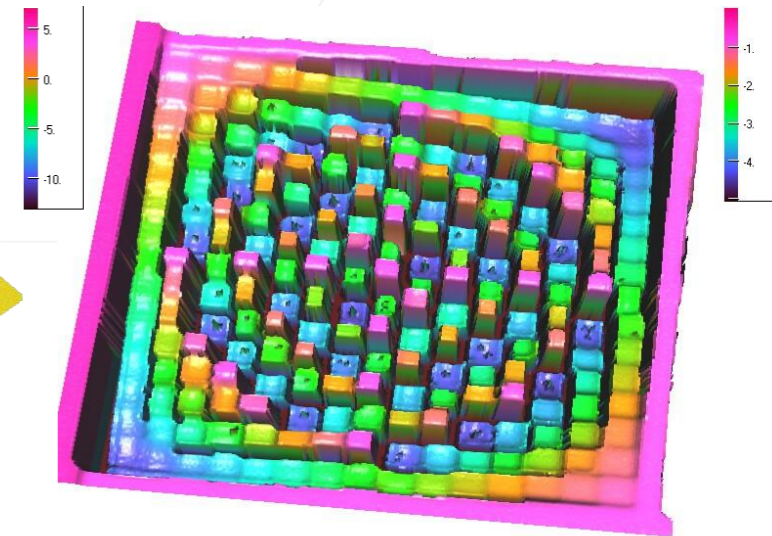
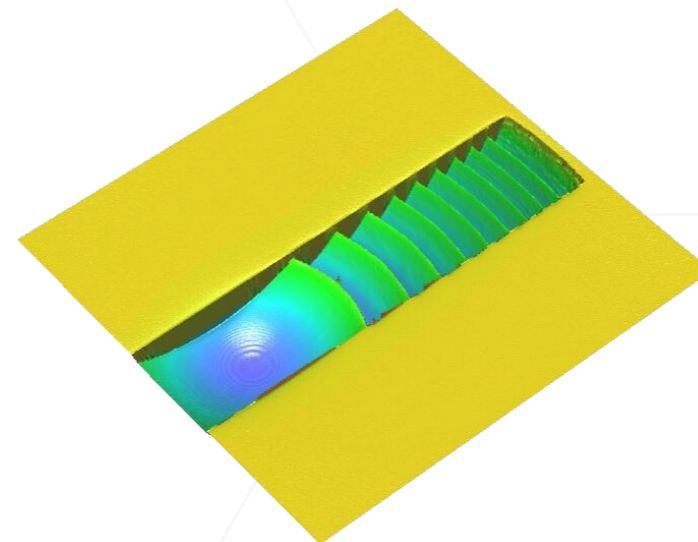
Laser Lithography

レーザーグレースケール露光及びバイナリ露光のため
描画データ最適化のご紹介

GenISys株式会社 清水 諭



- ・ 三次元構造物の作製やバイナリマスク描画などを念頭においてレーザー描画が昨今活用されています。
- ・ 描画においては、ガウス分布するレーザー光の重なりとその光量の強弱によって、現像後のレジストパターンのサイズやコーナー出し、あるいは三次元の場合には高さも含めて制御を行う手法は、時に多くの技術的知見や経験を要します。
- ・ 本講演では、データ準備の観点から所望の設計構造物を念頭においた描画データ最適化の手法をご紹介します。

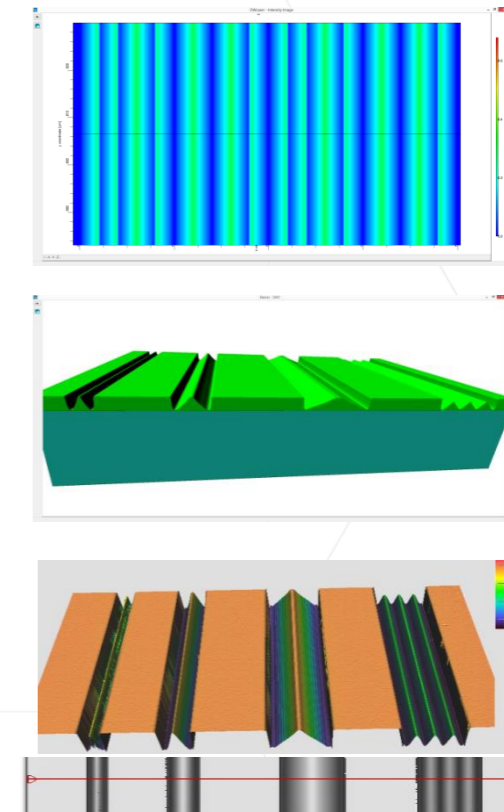


Heidelberg Instruments and GenISys Announce Cooperation on Maskless Laser Lithography



Heidelberg, GERMANY, October 21, 2014 – *Heidelberg Instruments*, a leading supplier of equipment and process solutions for laser lithography related markets and GenISys GmbH, a provider of high-performance software solutions for nanoscale fabrication, today announced a cooperation agreement to combine the Heidelberg Instruments laser lithography tools with the GenISys data-preparation, simulation and process correction software packages of BEAMER™ and LAB™.

Within the cooperation GenISys BEAMER™ has been adapted to support Heidelberg Instruments laser exposure systems with advanced layout data preparation. The 3D simulation software LAB™ has been extended to model the exposure of HIMT laser systems in 3D, enabling a subsequent simulation of the resist process. Both parties have joined forces to market the Heidelberg systems with the GenISys lithography software packages. The combination of advanced lithography equipment and powerful data preparation, simulation and process correction software is a key success factor for cost effective process and device development for the end user.



HEIDELBERG
INSTRUMENTS

.....



TIA推進センター

TIA Central Office



HEIDELBERG
INSTRUMENTS



GenISys offers software solutions for optimization of micro and nano fabrication processes

Company:

- Founded in 2005
- Headquartered in Munich, Germany
 - Expert team for lithography software development
- Subsidiaries in USA-California, **Japan-Yokohama**
- Global Technical Support
- Fast, Flexible, Responsive



Electron and Laser Beam Direct Write Software

- Market leader for Gaussian beam direct write systems
- Installed at most major nano-fabrication centers worldwide
- Has become a MUST for advanced e-beam lithography



Monte Carlo simulation software

- MC- Simulation of electron distribution for e-beam lithography modeling and correction
- Process Calibration, PSF visualization, extraction and management



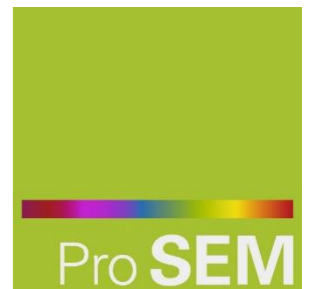
3D lithography simulation & OPC software

- Proximity Lithography (mask aligner) & Projection Lithography (stepper / scanner)
- Electron Beam Lithography
- Laser Beam Lithography (Heidelberg Instruments laser systems)



SEM Image Analysis & Metrology

- Metrology software for SEM



> 500 commercial licenses in World Wide

- > 230 BEAMER (83 EU, 80 APAC, 70 US/CA)
- 140 TRACER
- 65 LAB
- 30 ProSEM

United States & Canada



Asia-Pacific & Japan



Europe & Middle East



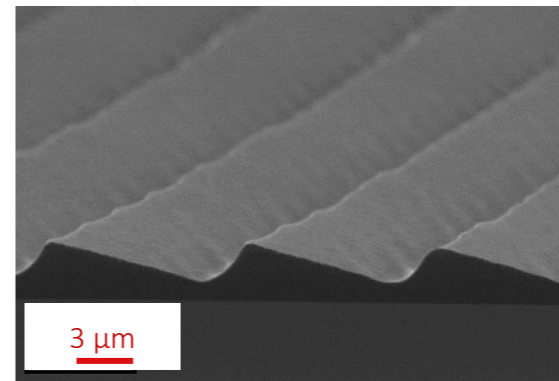
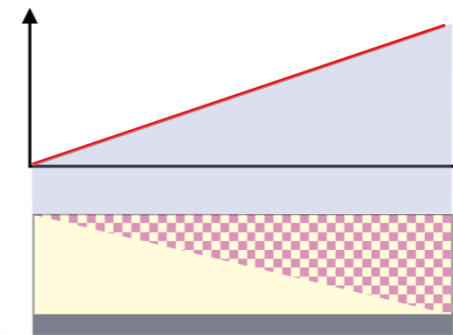
De facto standard EBL software for Gaussian tools

- レーザー描画概要
- バイナリ露光の為の「Model-OPC」及び「Rule-OPC」補正
- グレyscale露光の為のドーズ量最適化補正
- まとめ

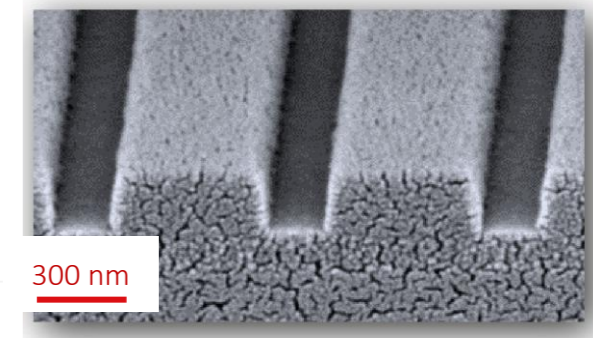
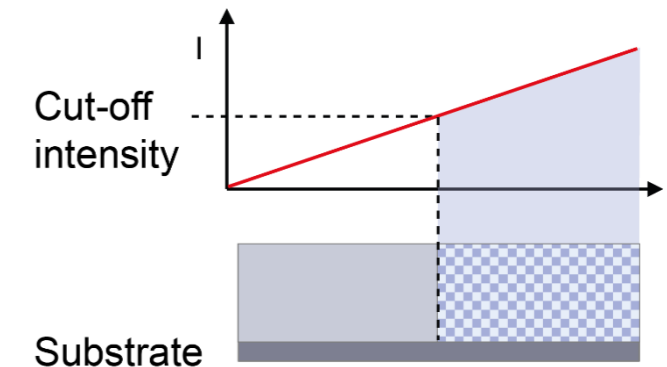
Greyscale vs. Binary

- Standard binary laser lithography sounds rather „simple“ (compared to greyscale)
 - Increase the intensity above dose to clear of the resist
 - Resist will be cleared in exposed area, remain on unexposed area (for positive resist)

Grayscale Lithography

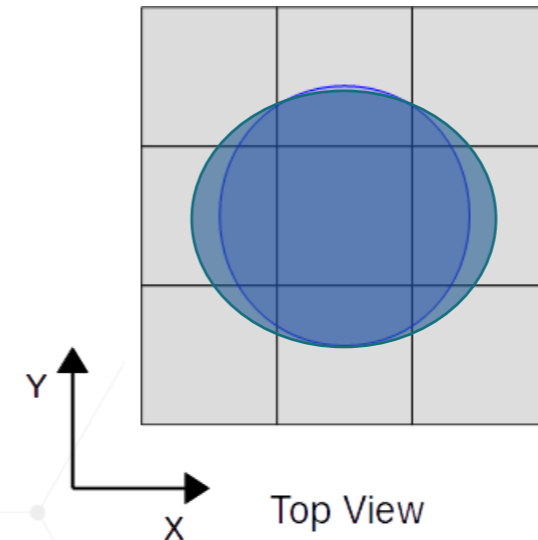


'Standard' Binary Lithography

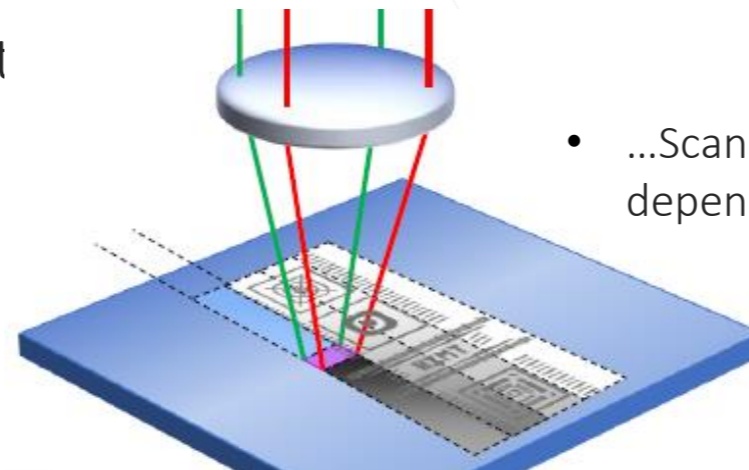
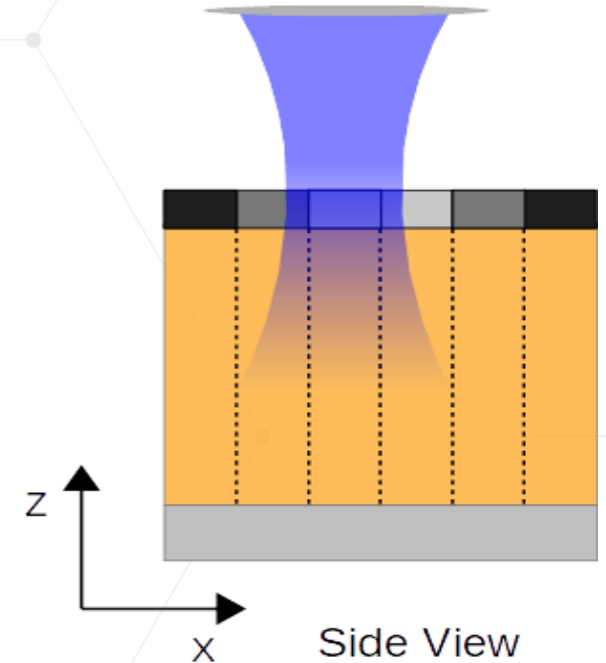


Proximity & Process Effects

- Unfortunately nothing is binary in lithography
 - Beam has a „blur“ (shape) which spreads the intensity radially, not necessarily radial-symmetric
 - Exposure is on a pixel grid, typically much smaller than the beam
 - x/y dependency by scan / step
 - Beam is focused to one plane, depth of focus is NA dependent (write head)
 - Resist is not fully transparent, mostly bleaching, leading to depth dependent intensity

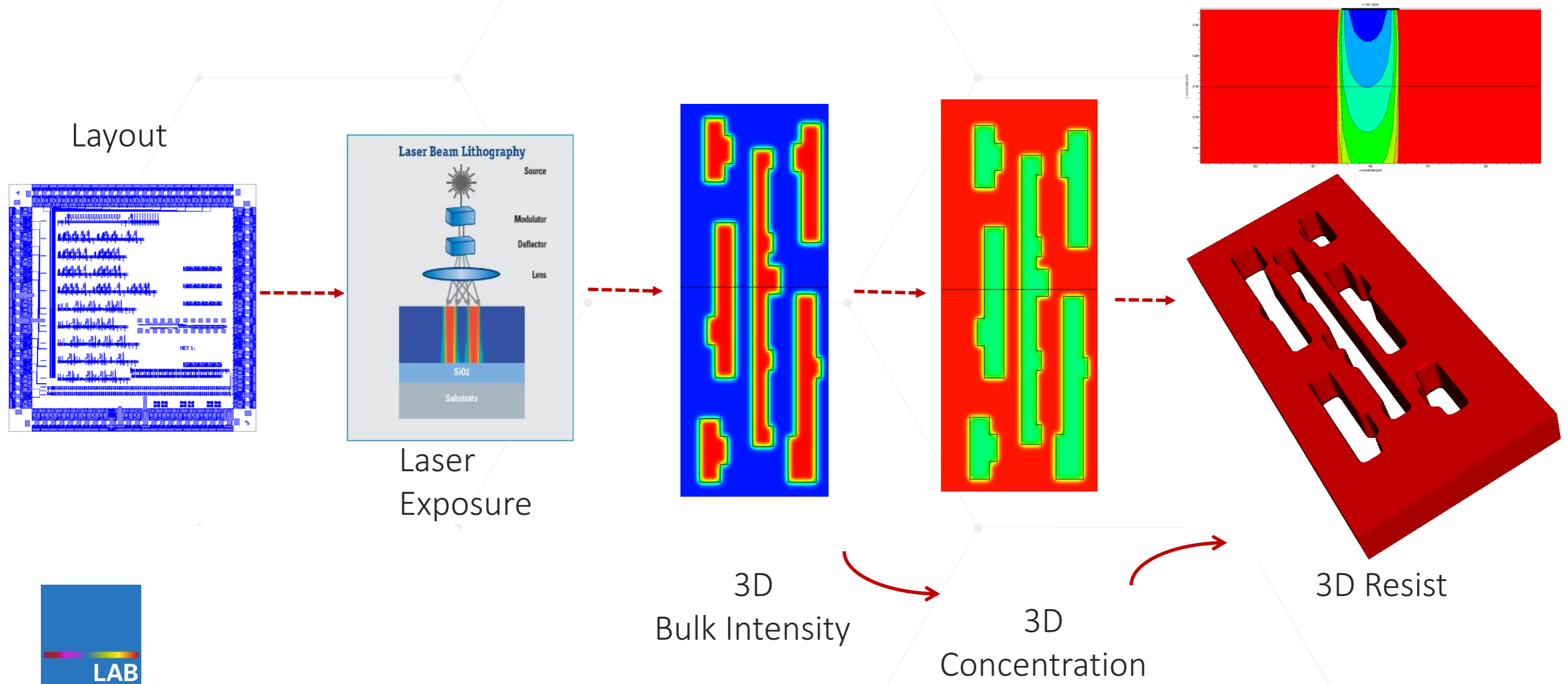


- ...larger than the pixel size
x-y may be different
(not to scale!)

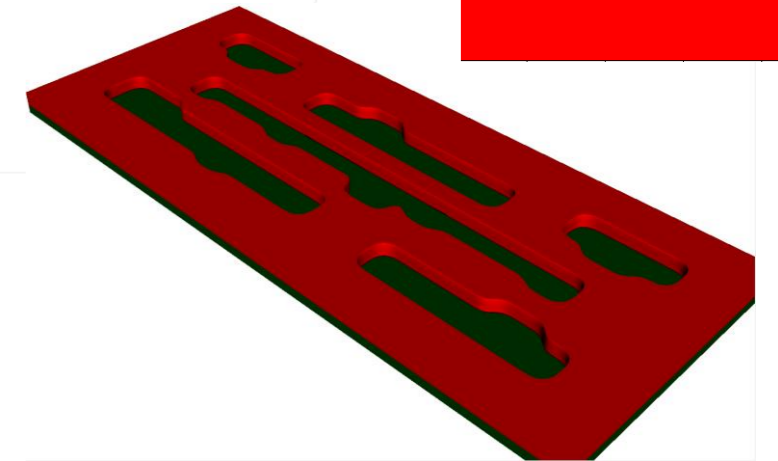
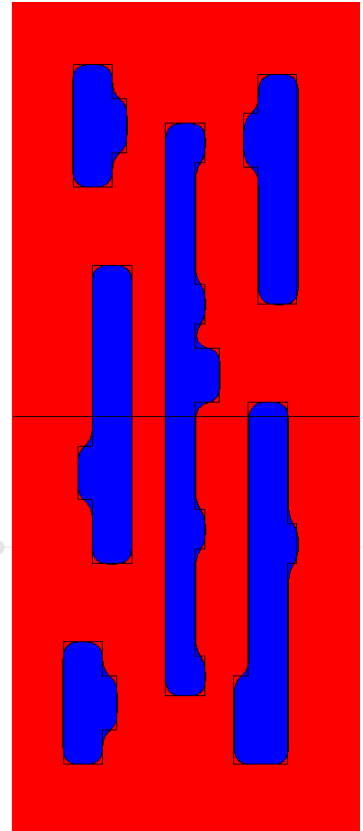
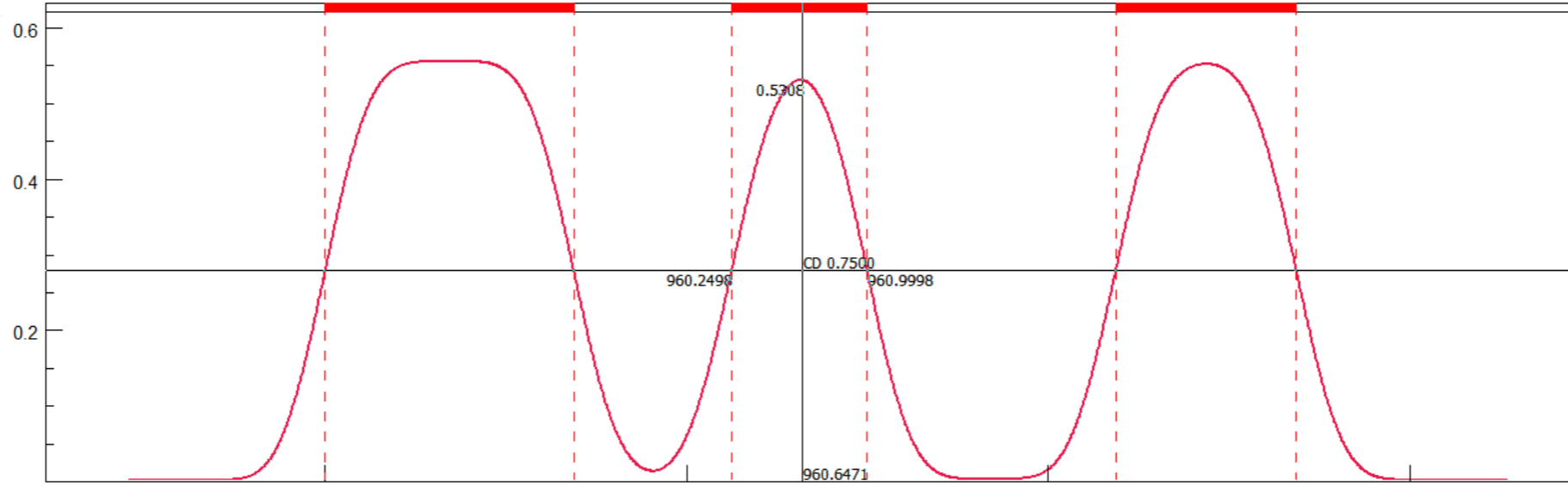
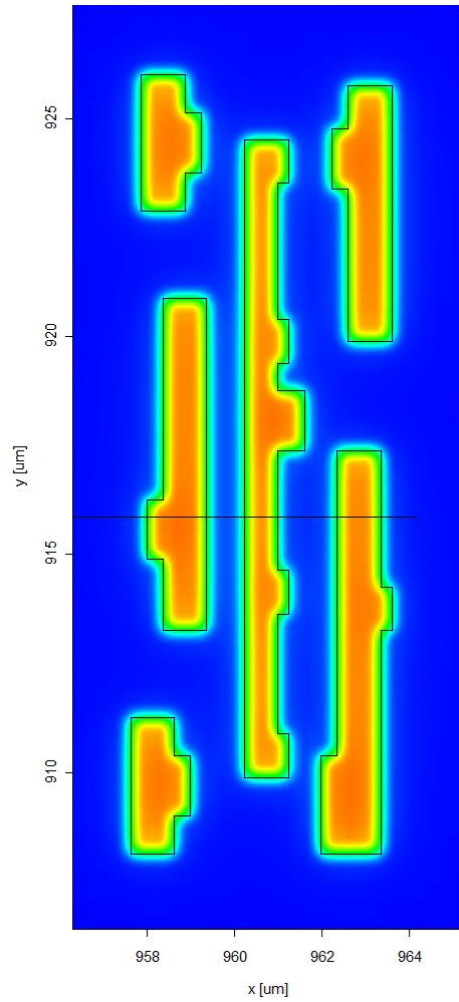


- ...Scan direction dependency

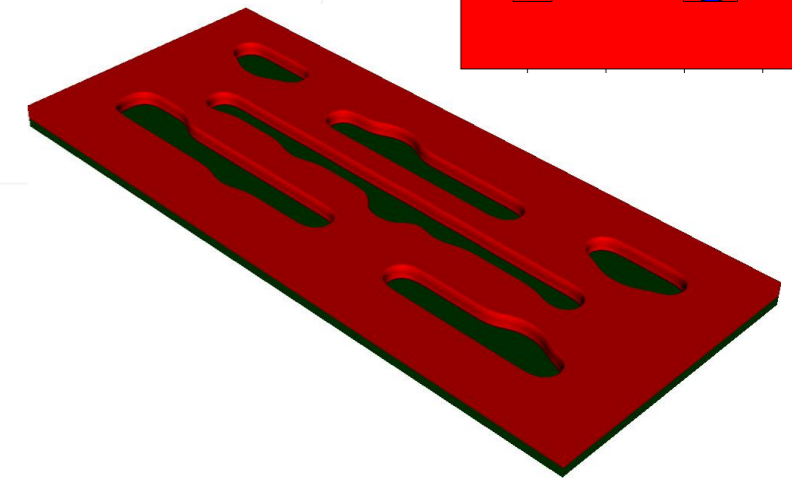
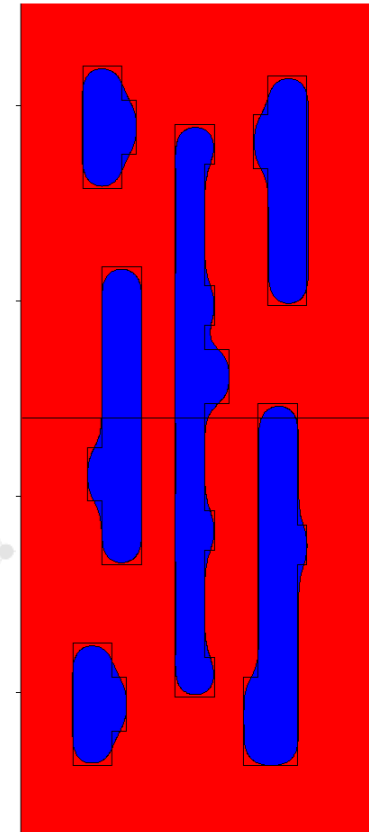
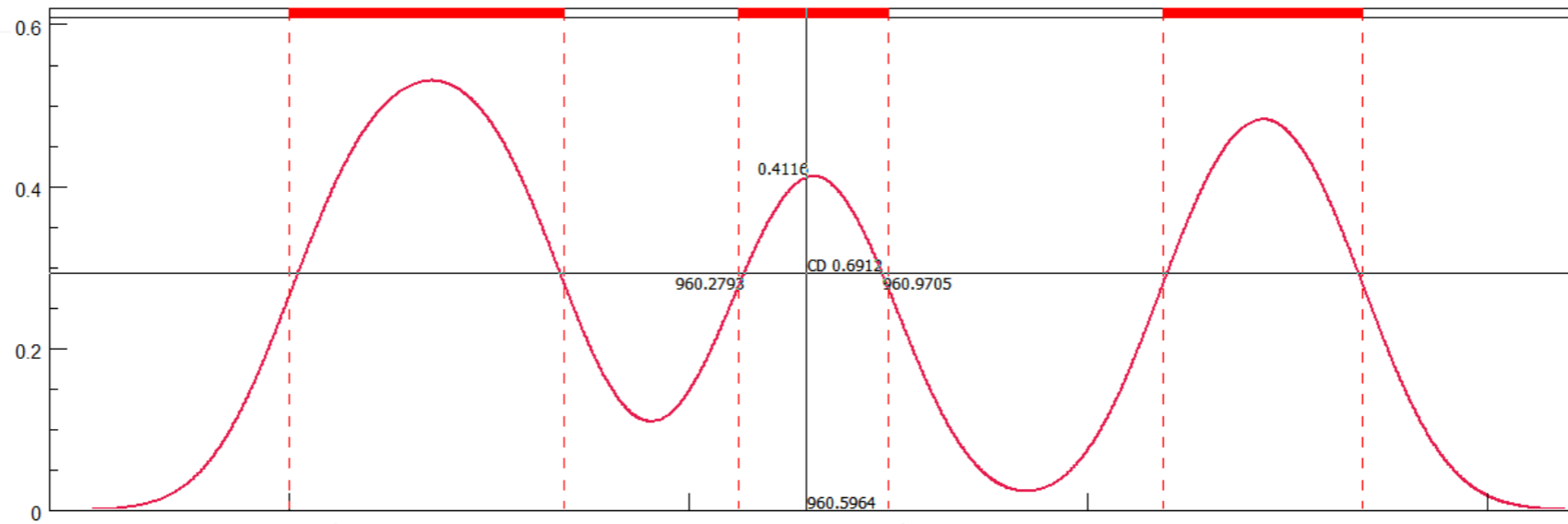
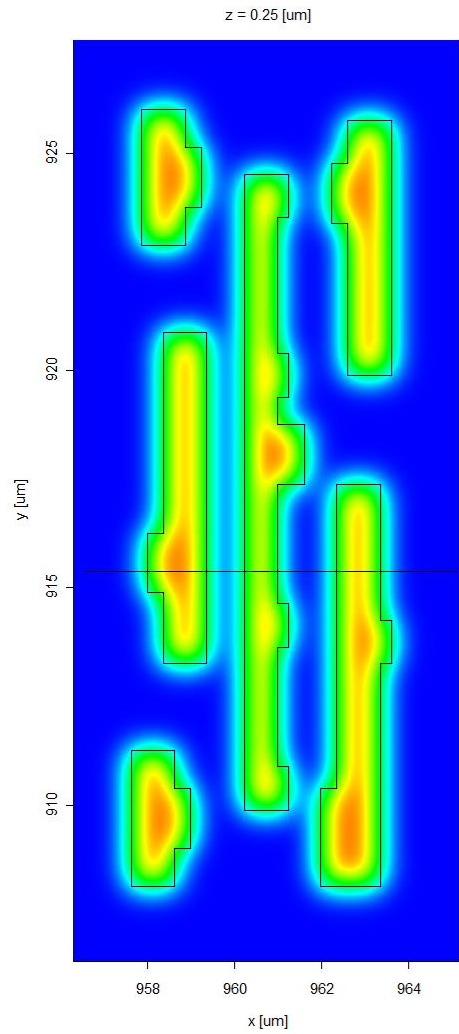
Analysis using 3D Laser Simulation



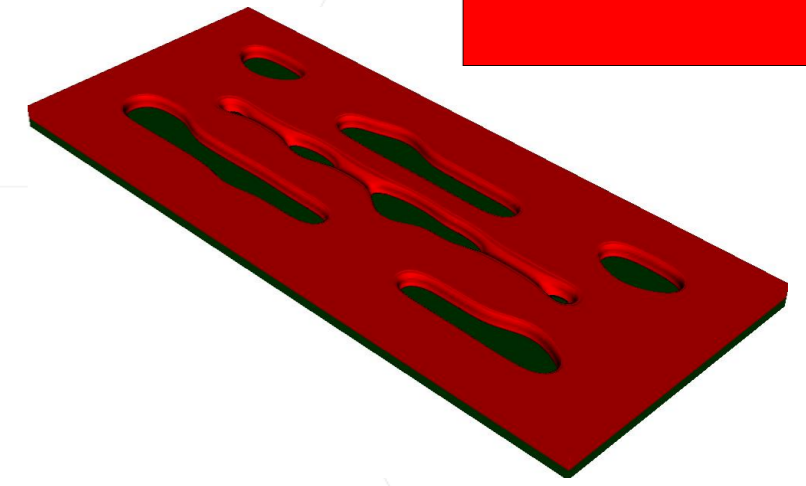
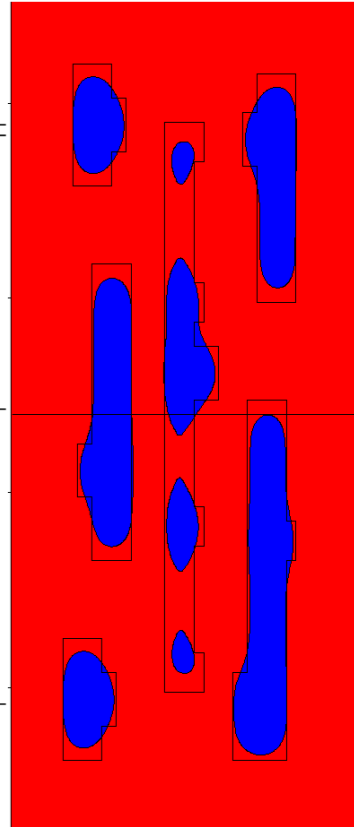
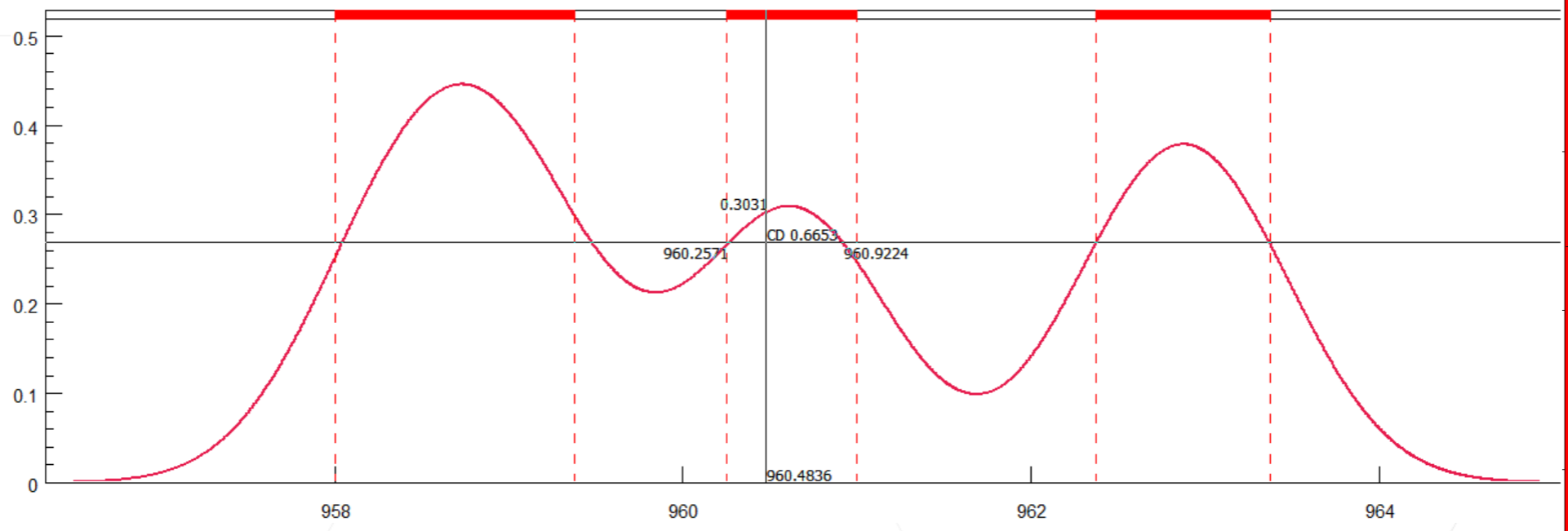
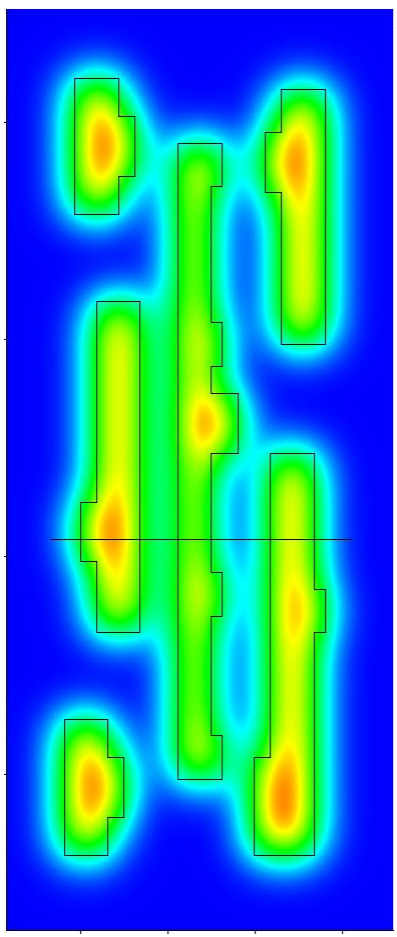
- Small Beam Size ($0.4 \mu\text{m}$)



- Midium Beam Size ($0.8 \mu\text{m}$)

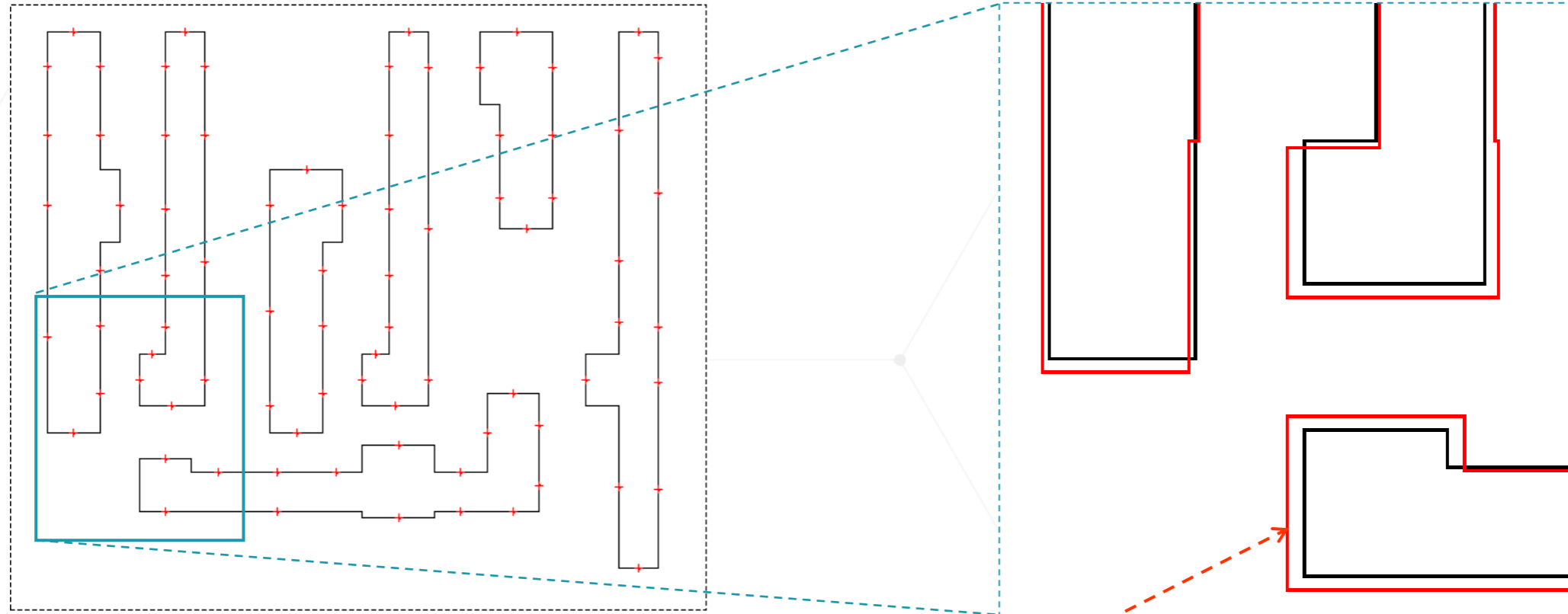


- Large Beam Size (1.2 μm)



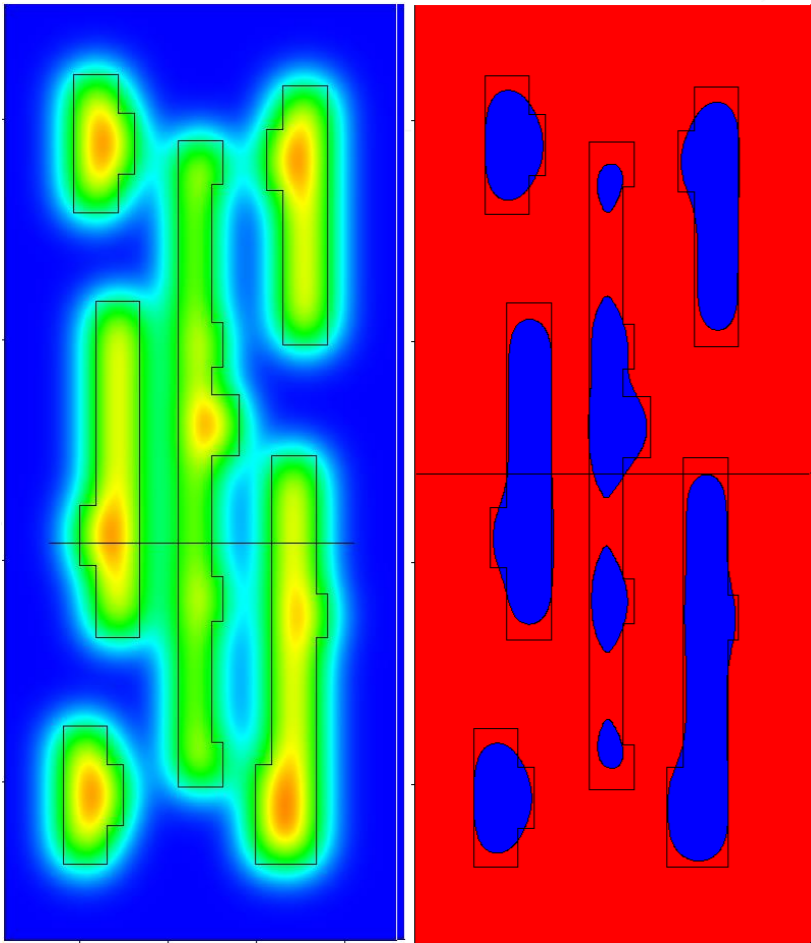
- レーザー描画概要
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Self consistent edge equalization method



Each bias adds or subtracts exposed area :
energy at the evaluation point is changed until
a self consistent solution has been found.

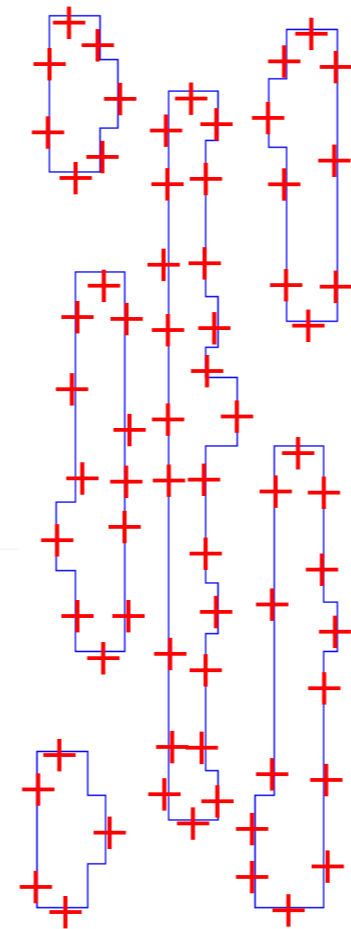
Shape PEC / Model OPC principle



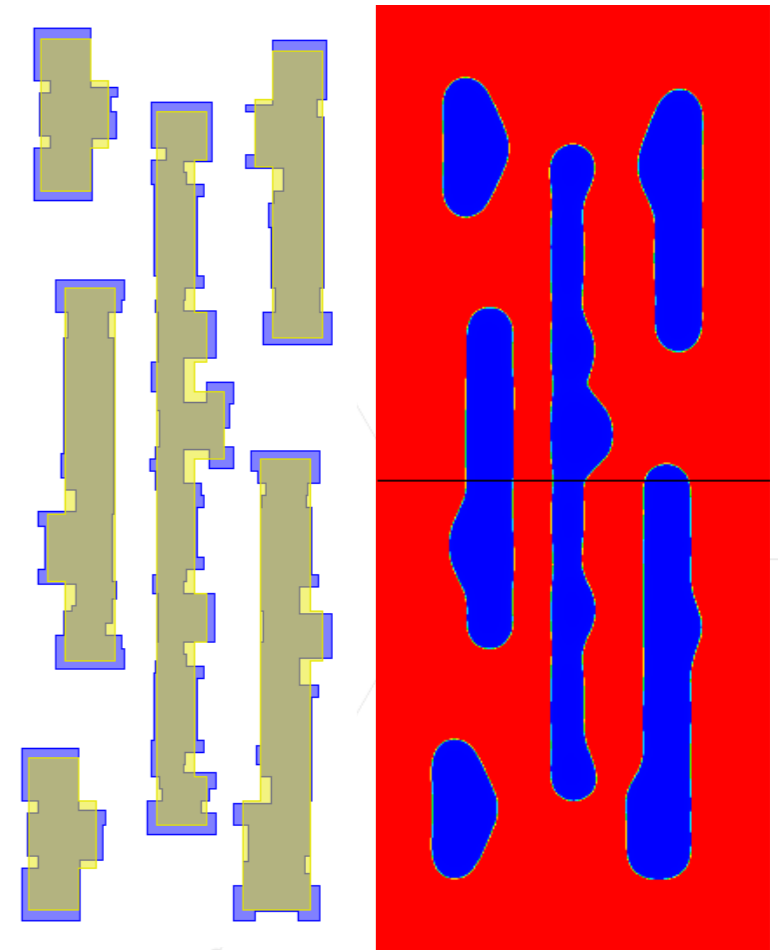
To solve:

Intensity at layout edges are not equal

- resist edge does not match layout edge
- Move edges locally to get equal intensity

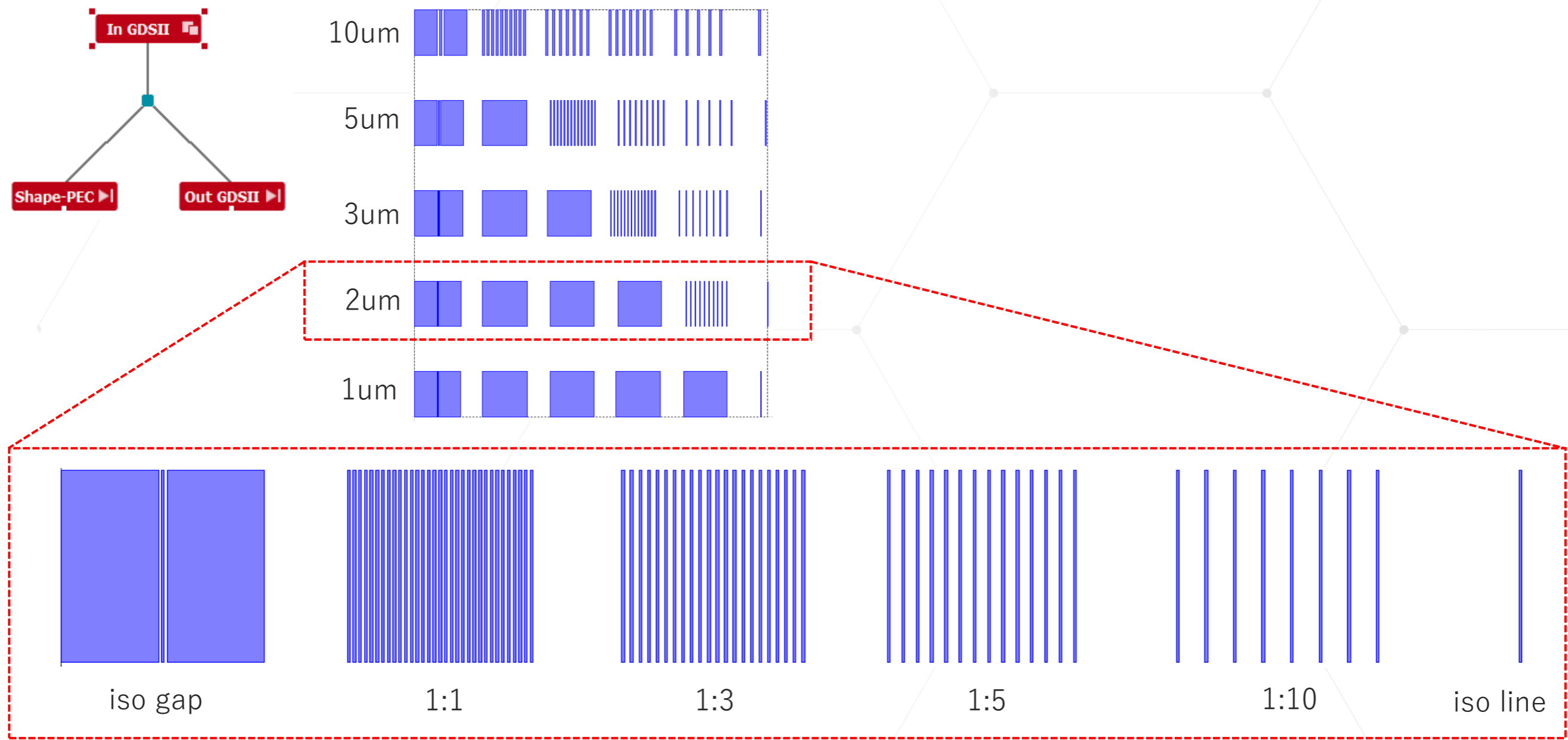


In a DRC step all edge segments are analyzed for the CD and distance to adjacent shapes. A set of representative evaluation points (+) is defined.

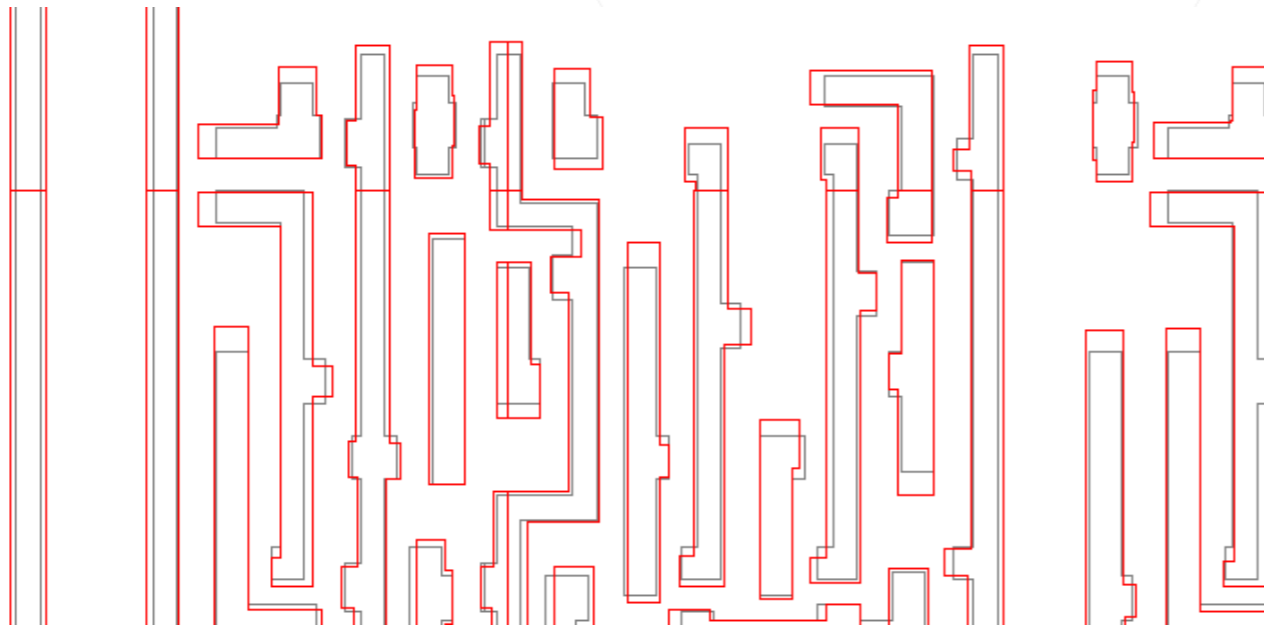


All segments with eval points are moved iteratively to adjust intensity at target layout edge to get equal

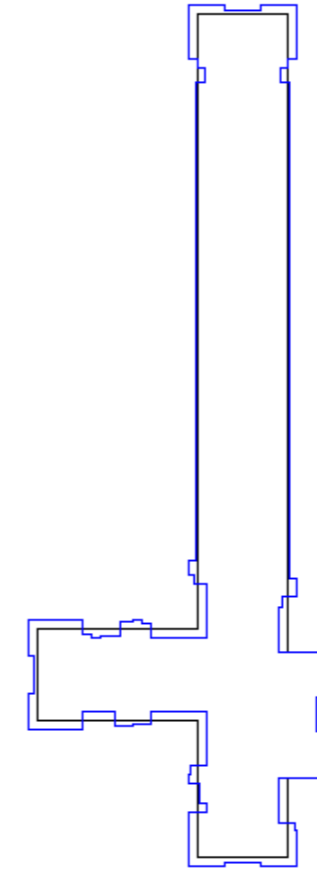
Model Based Correction for L&S



- Short and Mid-range effects are corrected by modifying the layout (instead dose modulation)
- Same supports OPC for laser writing



e-beam shape correction

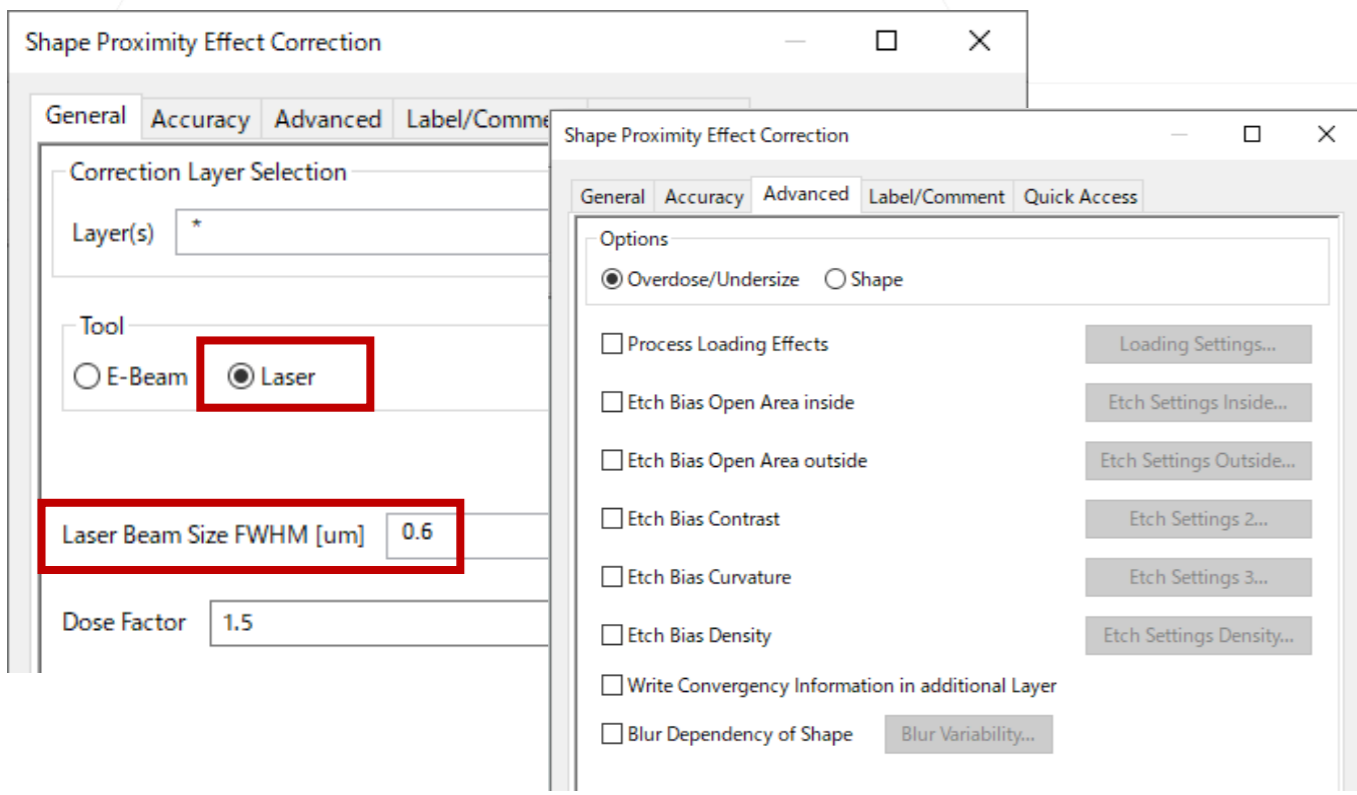
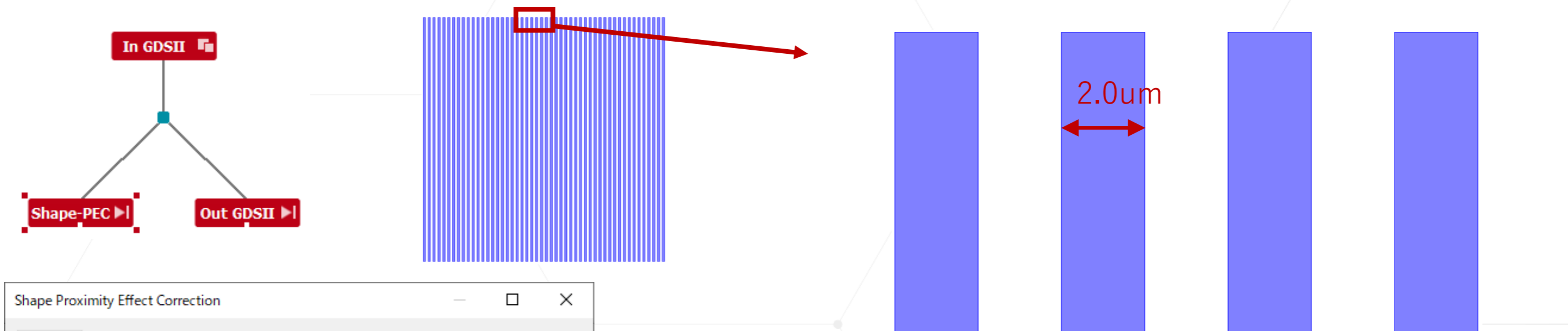


Laser OPC

Shape Laser



Model Based Correction for L&S

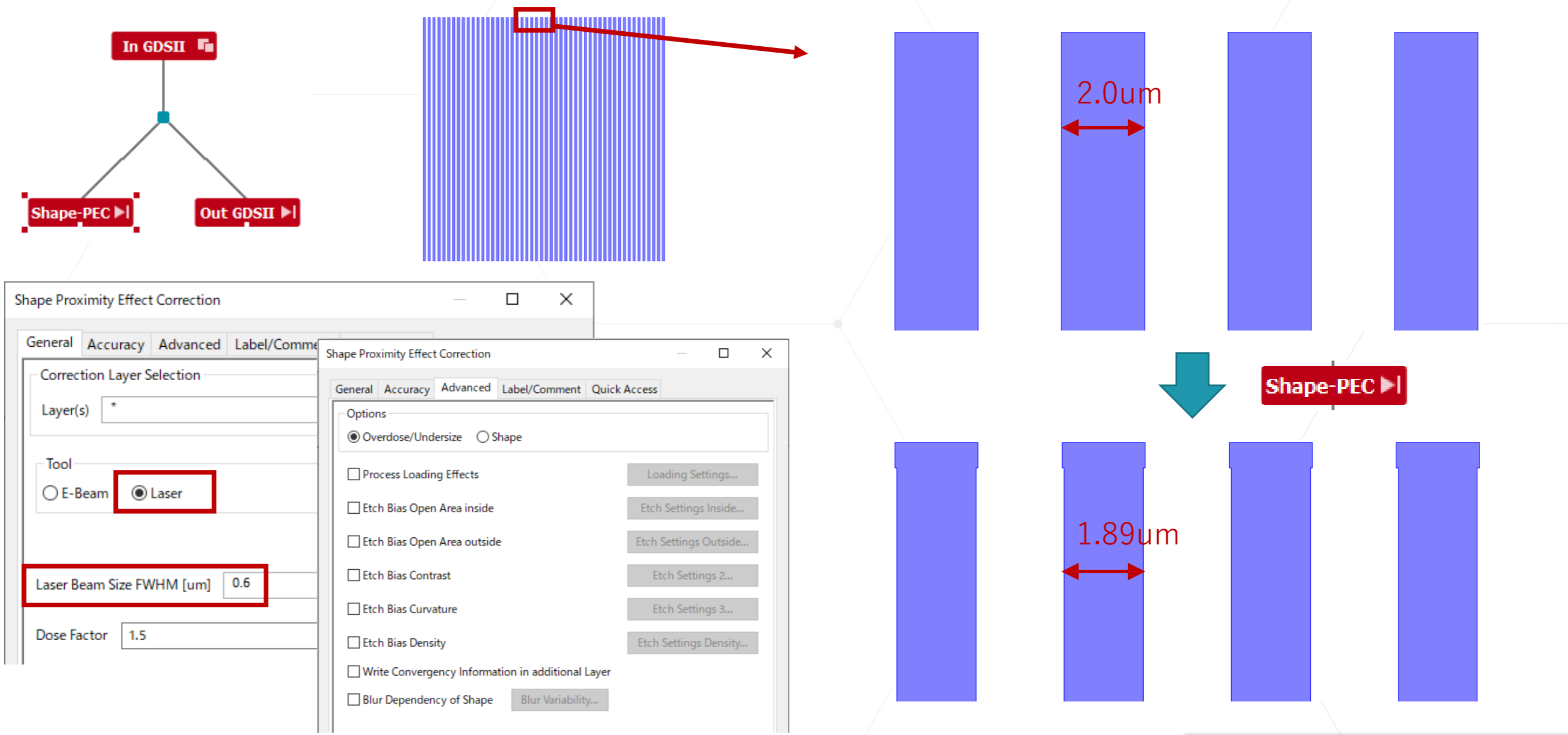


The screenshot shows the 'Shape Proximity Effect Correction' software interface. The 'General' tab is active, showing the following settings:

- Correction Layer Selection: Layer(s) *
- Tool: Laser (highlighted with a red box)
- Laser Beam Size FWHM [um]: 0.6 (highlighted with a red box)
- Dose Factor: 1.5

The 'Advanced' tab is also visible, showing various options for correction, such as 'Overdose/Undersize' (selected), 'Process Loading Effects', 'Etch Bias Open Area inside/outside', 'Etch Bias Contrast', 'Etch Bias Curvature', 'Etch Bias Density', and 'Write Convergence Information in additional Layer'.

Model Based Correction for L&S



Shape Proximity Effect Correction

General Accuracy Advanced Label/Comment

Correction Layer Selection

Layer(s) *

Tool

E-Beam Laser

Laser Beam Size FWHM [um] 0.6

Dose Factor 1.5

Shape Proximity Effect Correction

General Accuracy Advanced Label/Comment Quick Access

Options

Overdose/Undersize Shape

Process Loading Effects Loading Settings...

Etch Bias Open Area inside Etch Settings Inside...

Etch Bias Open Area outside Etch Settings Outside...

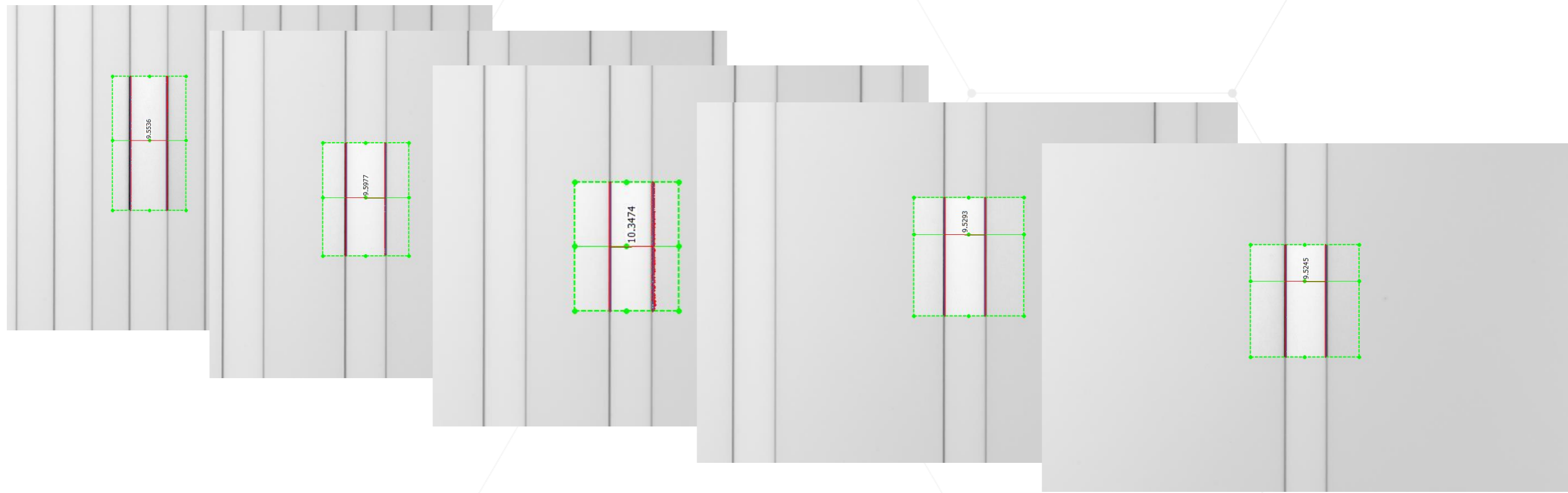
Etch Bias Contrast Etch Settings 2...

Etch Bias Curvature Etch Settings 3...

Etch Bias Density Etch Settings Density...

Write Convergence Information in additional Layer

Blur Dependency of Shape Blur Variability...

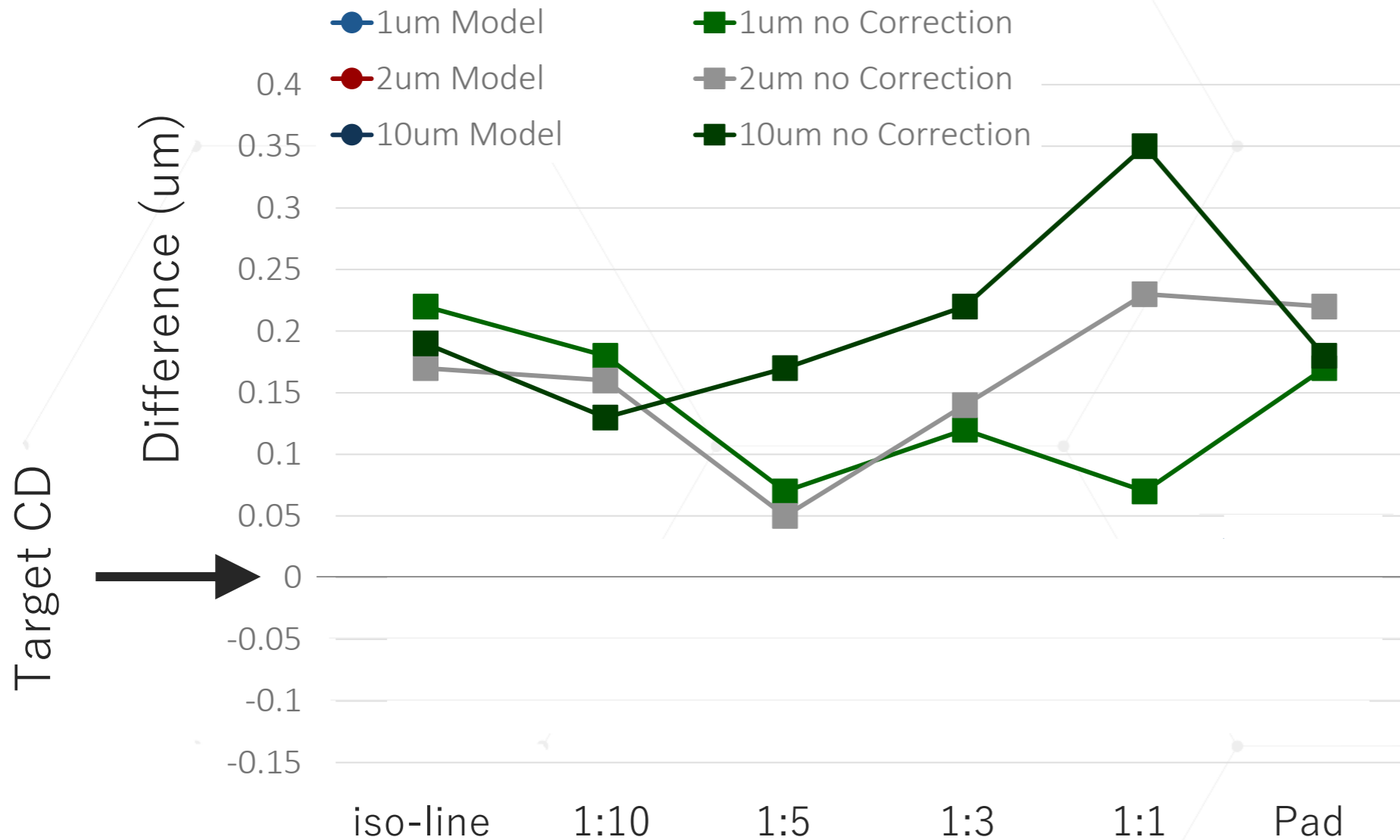


| Image | Group ID | Measurement ID | Validation | CD Mean[um] | CD StdDev[um] | CD Min[um] | CD Max[um] | Quality | E0 Fit Error Mean[um] | E0 Fit Error StdDev[um] | E0 LER 3-Sigma[um] |
|----------|----------------|----------------|------------|-------------|---------------|------------|------------|---------|-----------------------|-------------------------|--------------------|
| Dose_080 | Lines & Spaces | M_1 | Success | 0.2082 | 0.0007 | 0.2064 | 0.2101 | 0.9953 | 0.0006 | 0.0004 | N.A. |
| Dose_100 | Lines & Spaces | M_1 | Success | 0.2243 | 0.0008 | 0.2215 | 0.2265 | 0.9950 | 0.0006 | 0.0005 | N.A. |
| Dose_120 | Lines & Spaces | M_1 | Success | 0.2373 | 0.0006 | 0.2353 | 0.2391 | 0.9964 | 0.0005 | 0.0004 | N.A. |
| Dose_140 | Lines & Spaces | M_1 | Success | 0.2402 | 0.0008 | 0.2381 | 0.2423 | 0.9957 | 0.0005 | 0.0004 | N.A. |
| Dose_160 | Lines & Spaces | M_1 | Success | 0.2443 | 0.0007 | 0.2423 | 0.2461 | 0.9961 | 0.0005 | 0.0004 | N.A. |



Results

Line width:
1, 2 and 10um

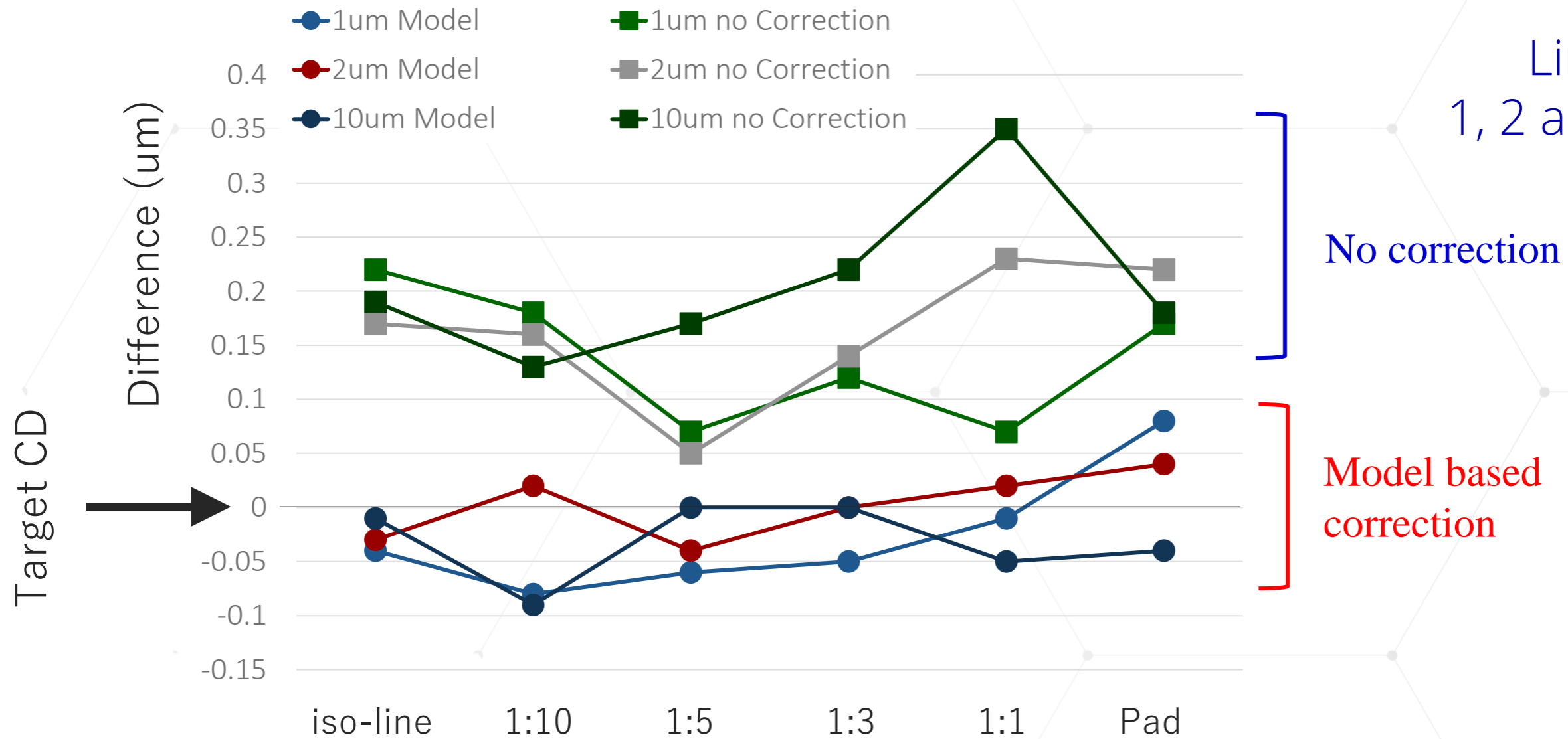


Exposure : MLA 150
write head = 4mm,
80mJ/cm²

Resist : AZ1500 positive,
500 nm thickness.
on Cr/SiO₂ substrate

Development : AZ 400K
(1:4 dilution) for 1 min.

Line width:
1, 2 and 10um



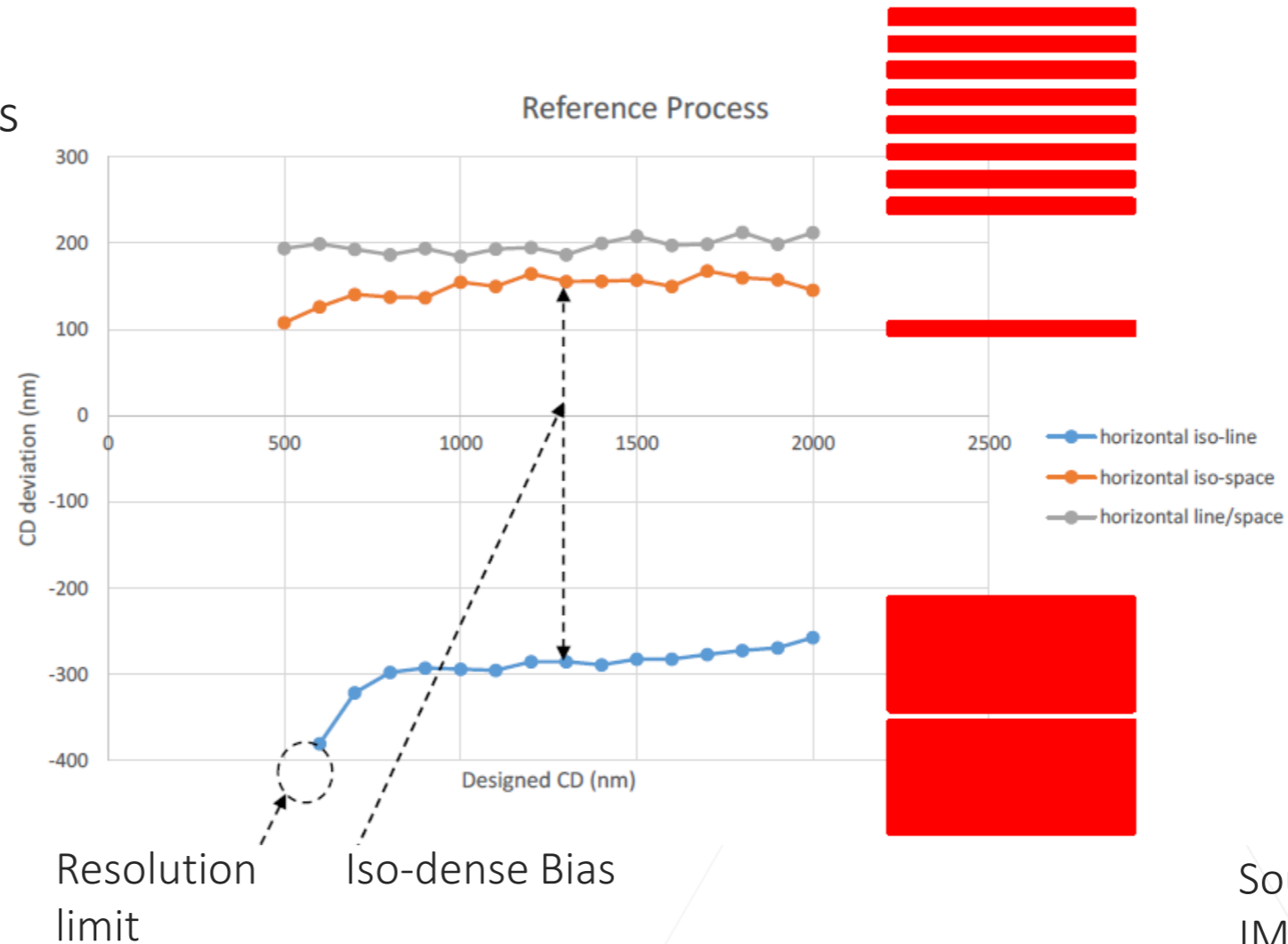
Model correction results in improved CD linearity in the various CD and pattern density range.

- レーザー描画概要
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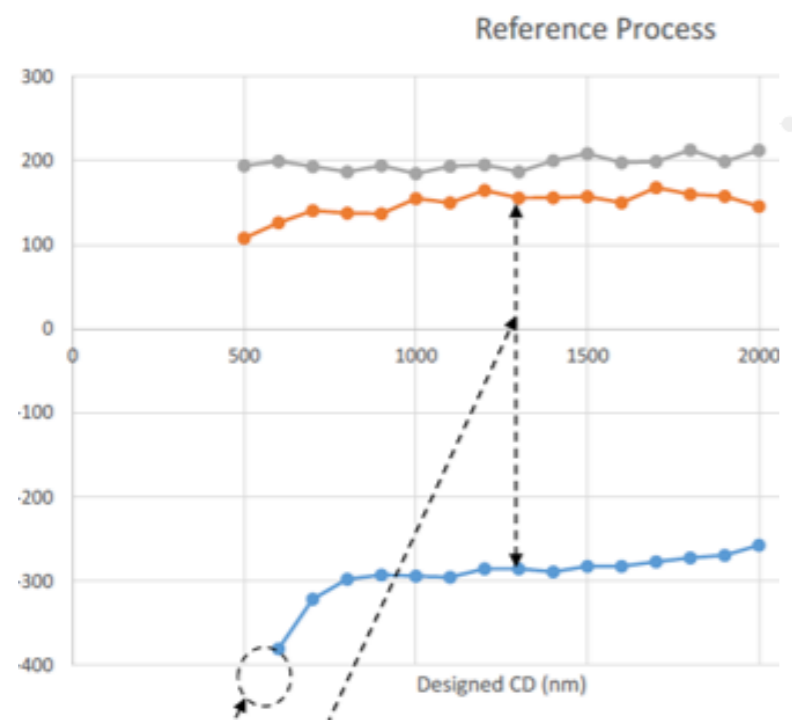
Laser Binary Exposure & Process Distorsion

CD variation

- Size → CD linearity
- Density → Iso-dense bias
- X-, Y- direction
- Angle dependent



Source:
IMS Chips Stuttgart



Action

- Bias
- Bias
- Serif
- Hammerhead
- Bar

Rule based Process Correction

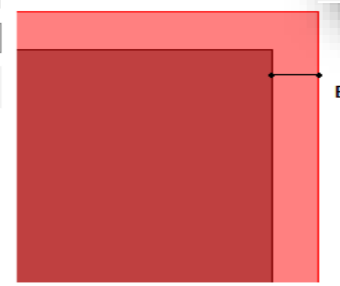
General Signal Definitions Label/Comment

Edge Size [um] 0.050000 Min Segment Size [um] 0.100000
 Corner Size [um] 0.150000

| Condition | Dependence Param | Scenario | Co |
|-----------|------------------|------------|------|
| | CD | AnySegment | true |

Edit...

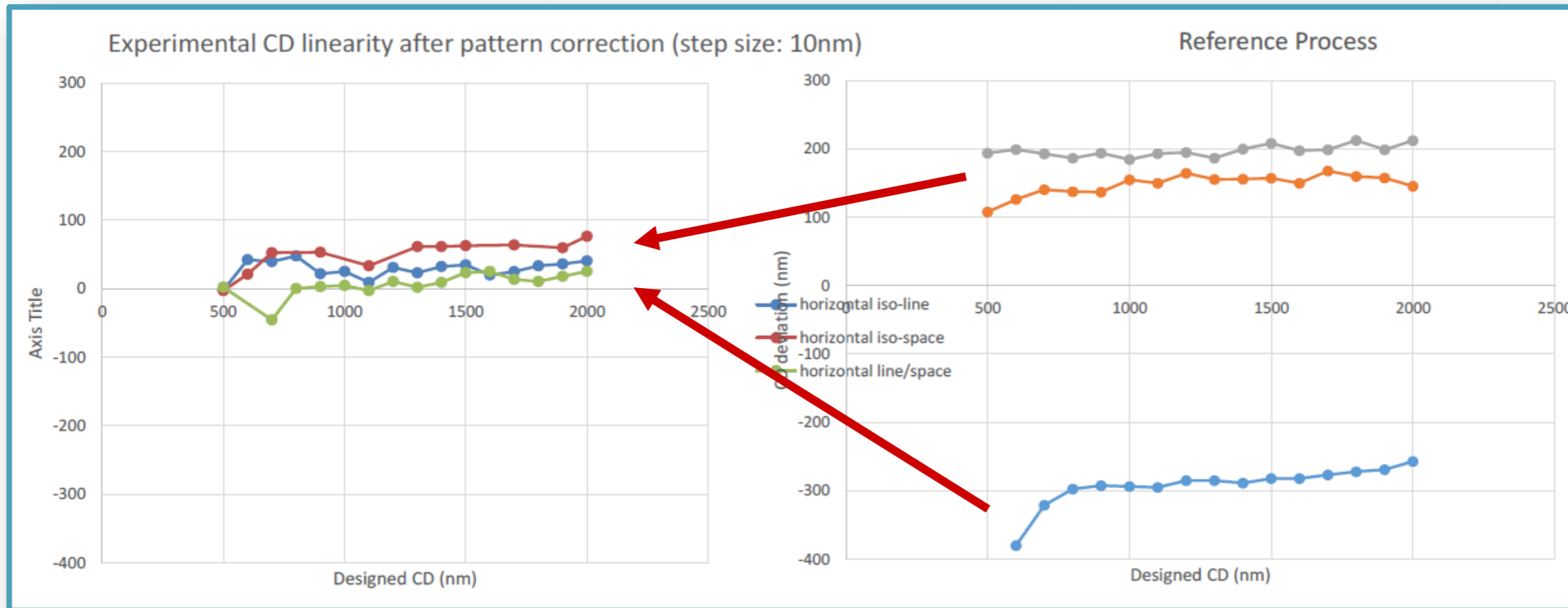
| CD [um] | Bias [um] |
|---------|-----------|
| 2 | 0.000000 |
| 1 | 0.05 |
| 0.5 | 0.1 |
| 0.1 | 0.15 |



OK Cancel Help

| | |
|----------------|------|
| LineEnd | true |
| AnySegment | true |
| Corner | true |
| AnySegment | true |
| LongSegment | |
| Corner | |
| Line/Space End | |
| SmallFigure | |
| InnerCorner | |
| OuterCorner | |
| LineEnd | |
| SpaceEnd | |
| SmallHole | |
| SmallDot | |
| AnySegment | |





After correction

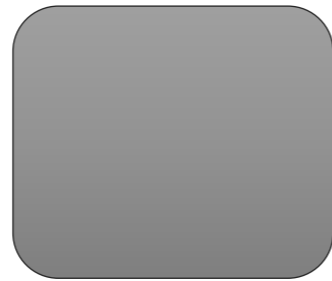
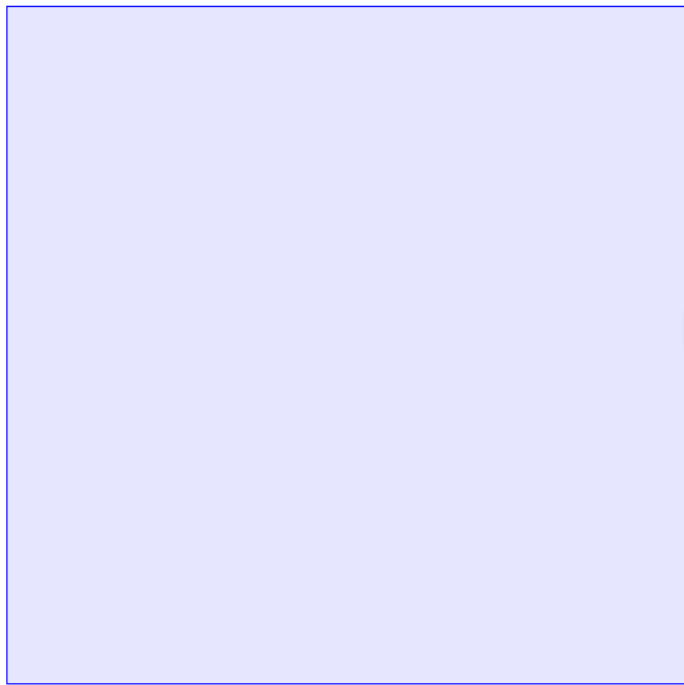
- CD linearity is improved, especially for iso
- Iso-dense bias is largely corrected
- Resolution limit is improved to print 500nm

Source:
IMS Chips Stuttgart

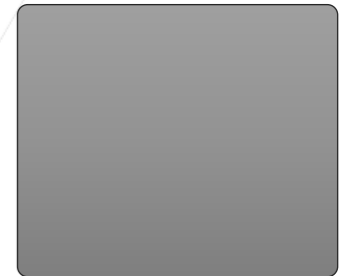
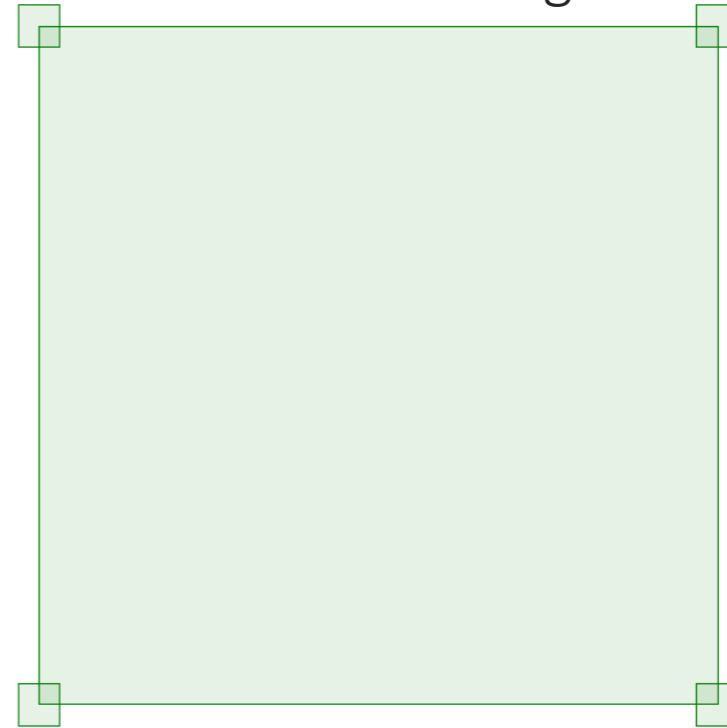
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- まとめ

Corners are rounded
One common solution is to add Serifs at each corner

CAD



Modified Design



Corner Corrections

Rule-OPC

Rule based Process Correction

General | **Advanced** | Signal Definitions | Label/Comment | Quick Access

Layer(s) *

Min Free Edge Size [um] 0.050000 Min Segment Size [um] 0.100000

Min Corner Size [um] 0.150000 Max Segment Size [um] 1000000.000000

Bias Limit [um] 0.000000

| Action | Dependence Param | Scenario | Condition |
|--------|------------------|----------|-----------|
| Serif | - | Corner | true |

Type of Serif: Manhattan

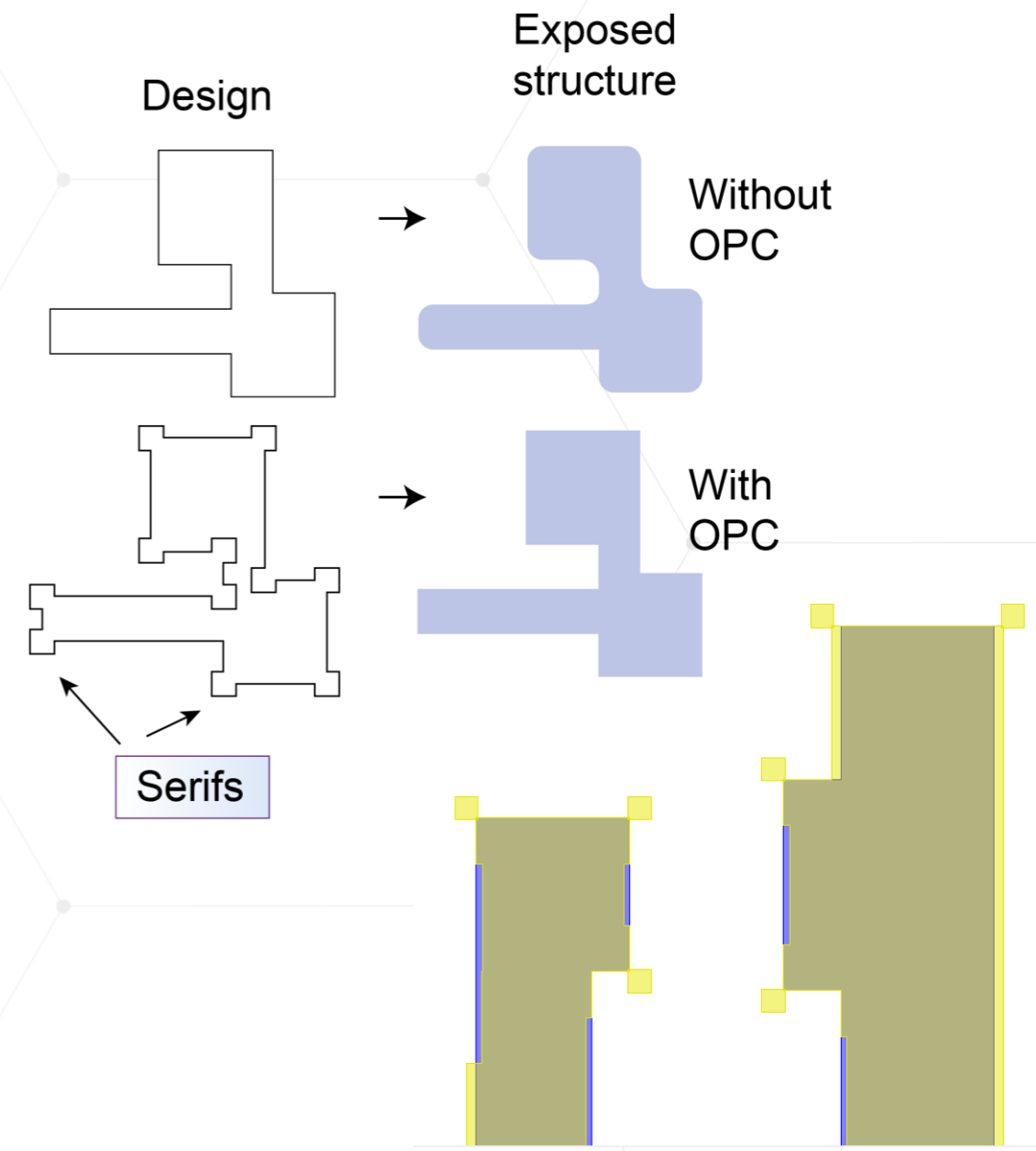
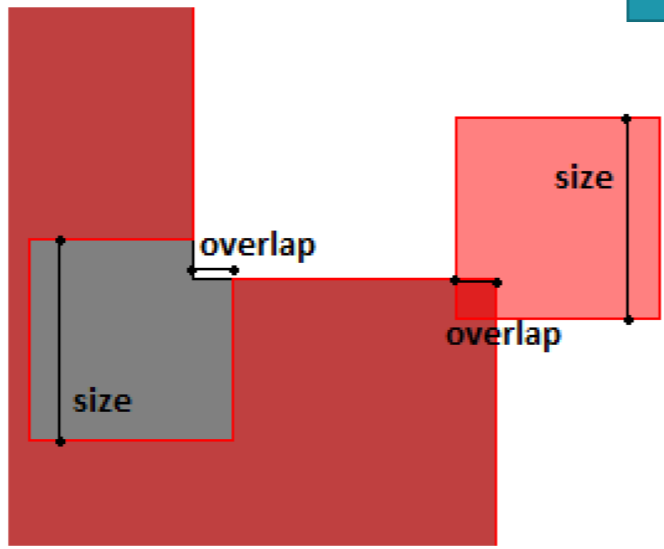
Min Edge Length [um] 0.010000

Min Distance [um] 0.055000

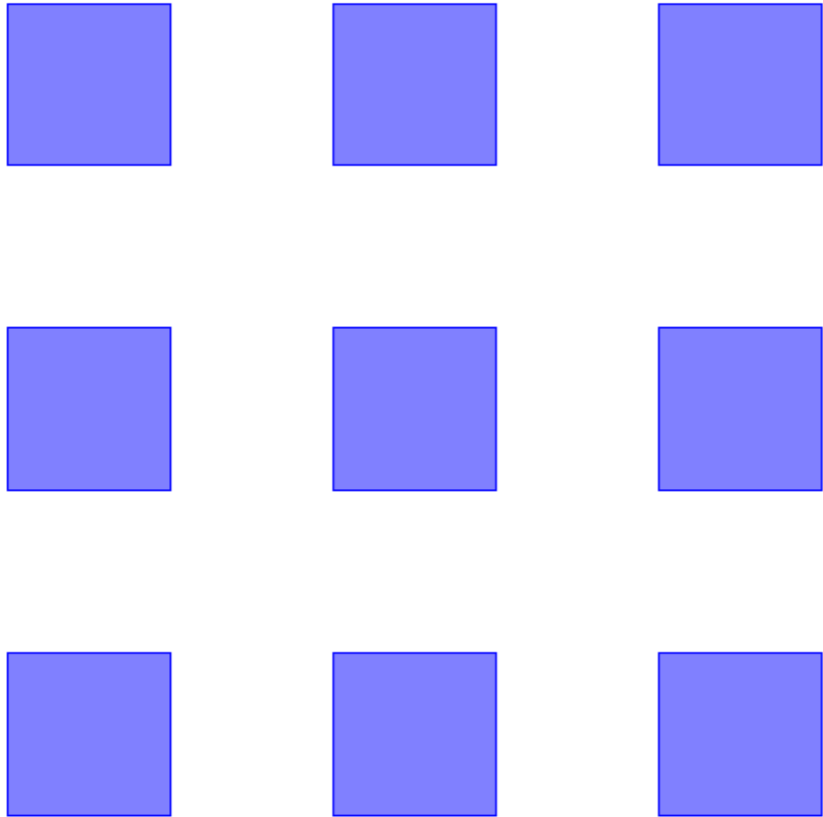
Size [um] 0.050000

Overlap [um] 0.010000

Condition: true

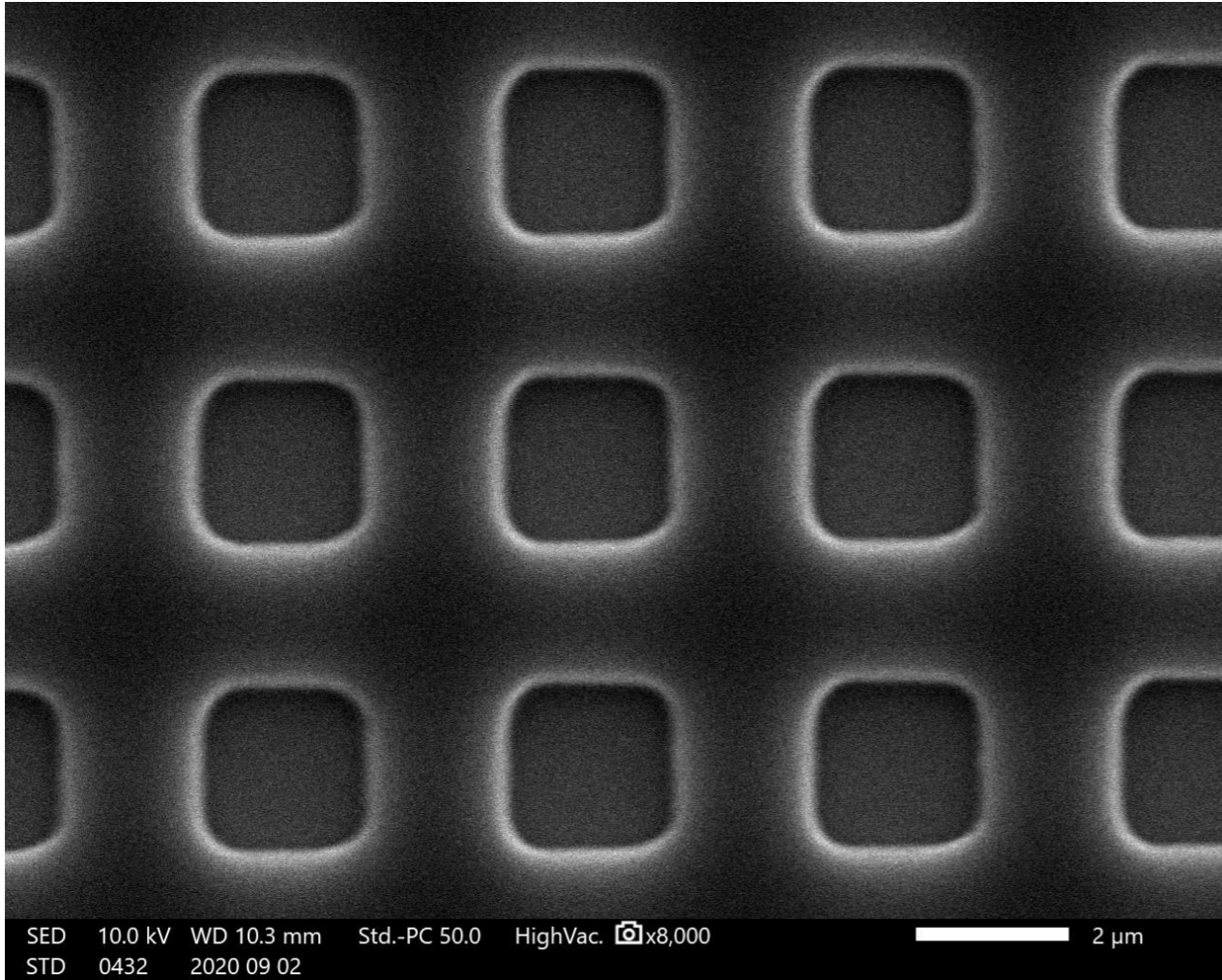


without correction



2um Squares

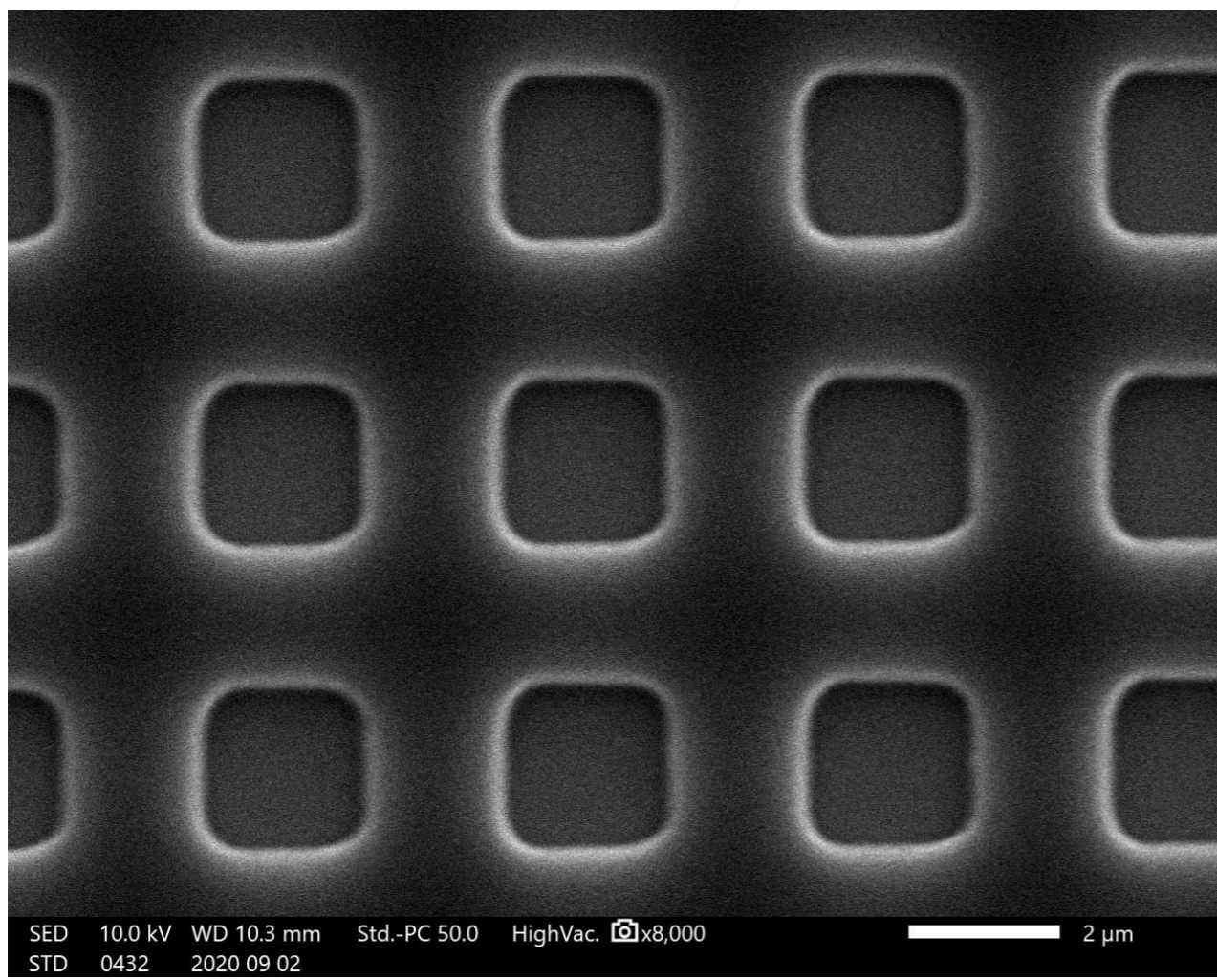
without correction



Corner Rounding = 0.65 um (av.)

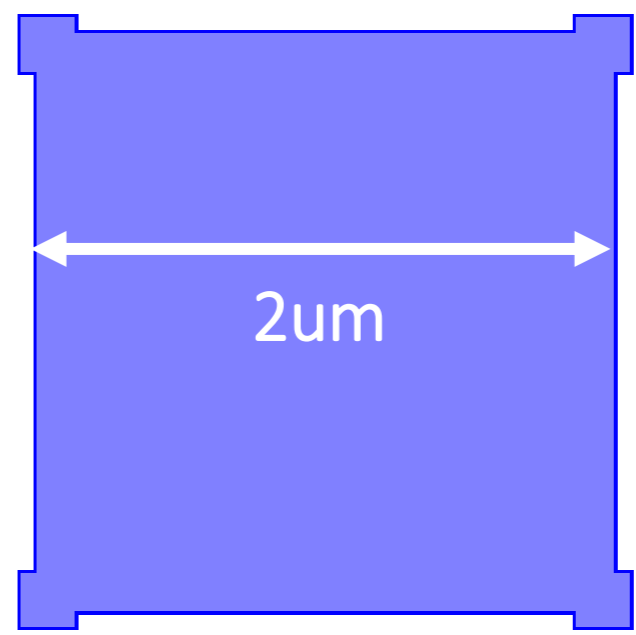
2um Square Dots

without correction



Corner Rounding = 0.65 um (av.)

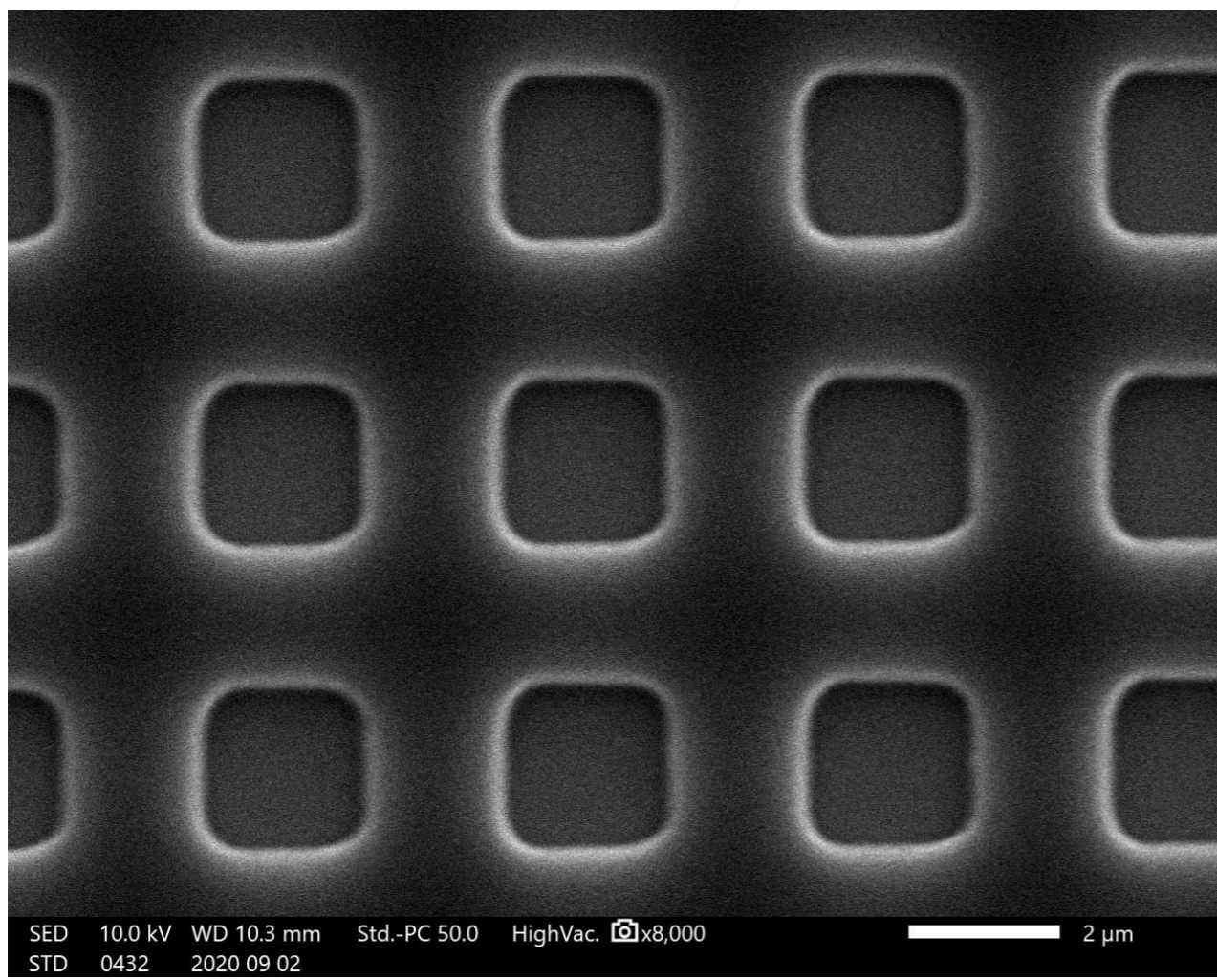
200nm Serif with 70% overlap



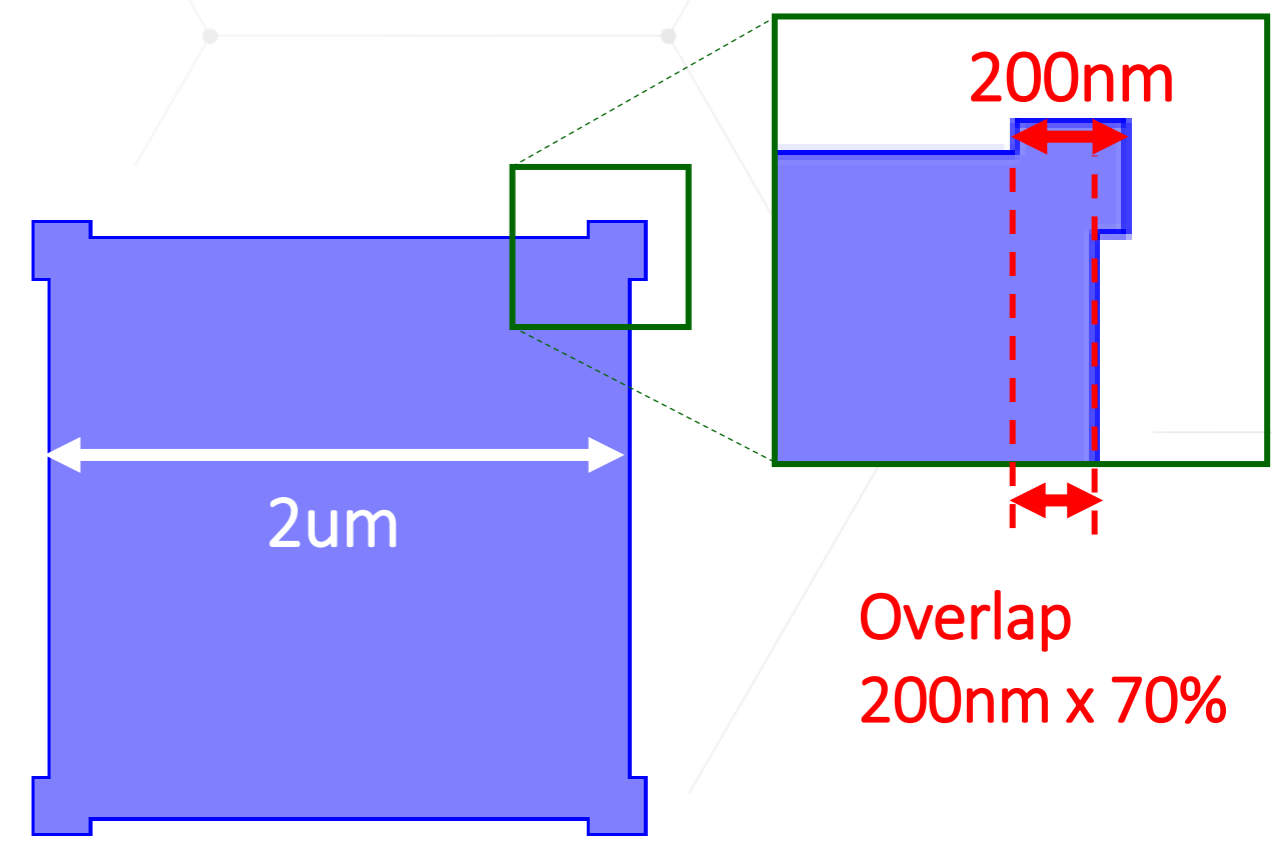
Rule-OPC

2um Square Dots

without correction



200nm Serif with 70% overlap

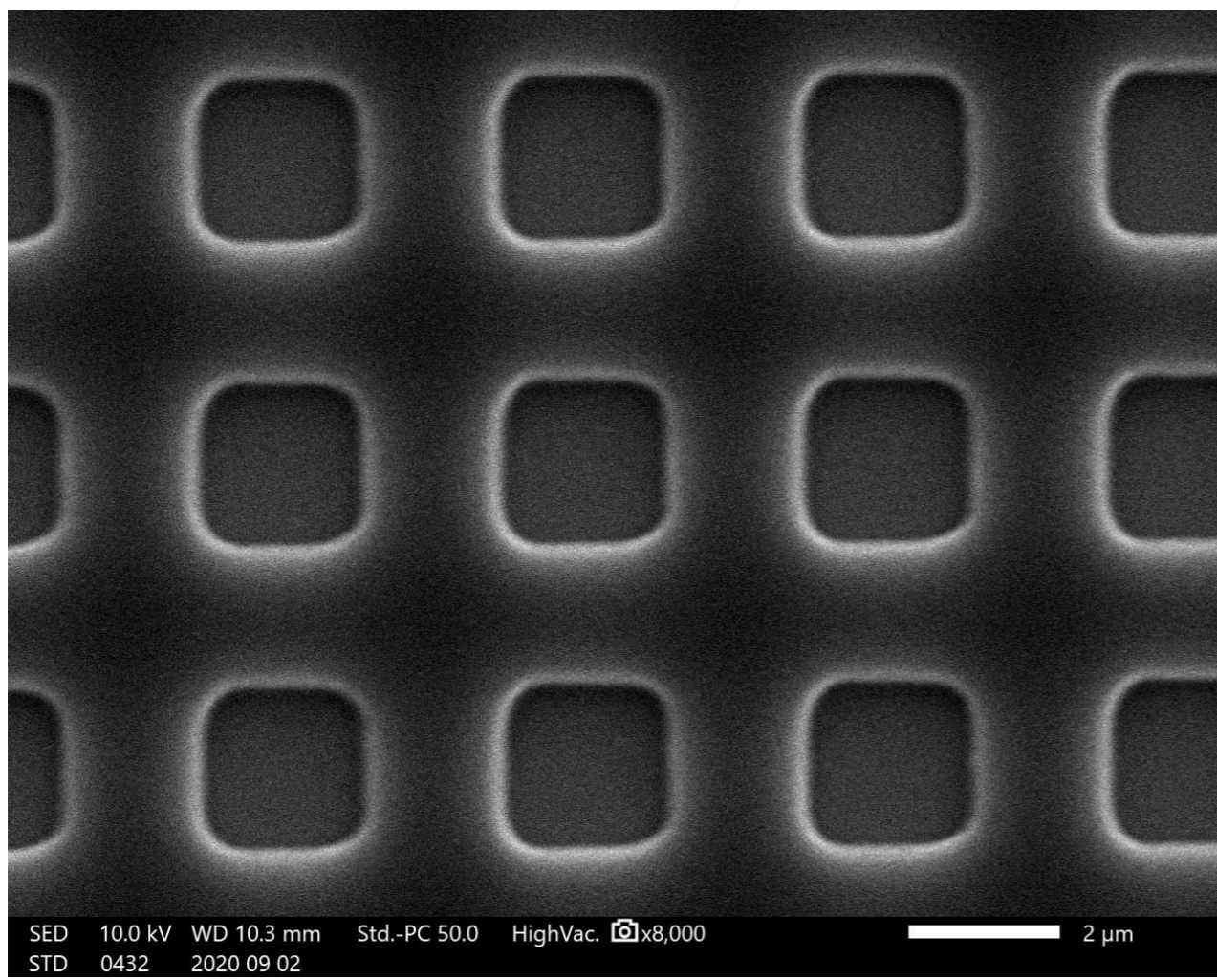


Overlap
200nm x 70%

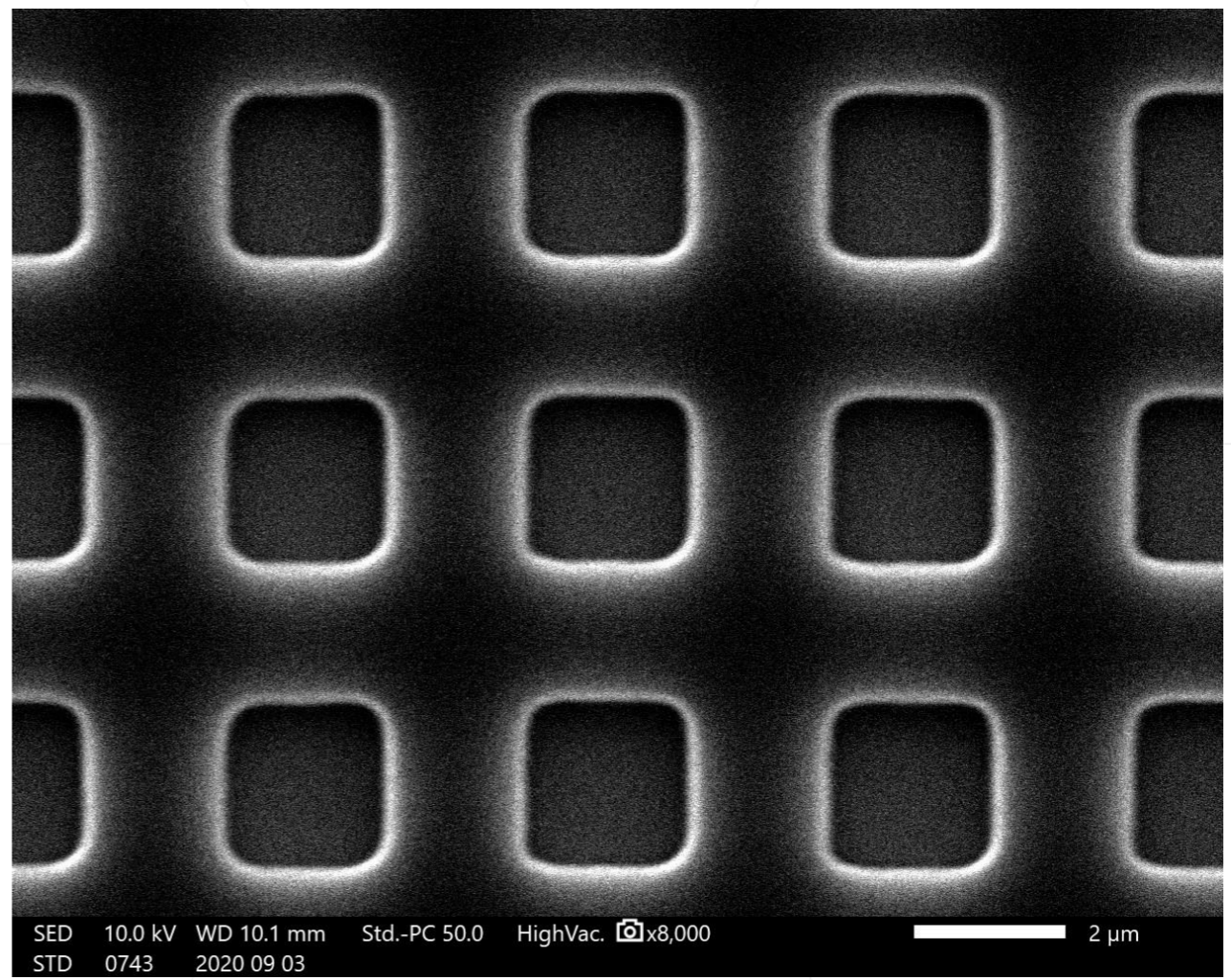
Rule-OPC

Corner Rounding = 0.65 um (av.)

without correction



200nm Serif with 70% overlap



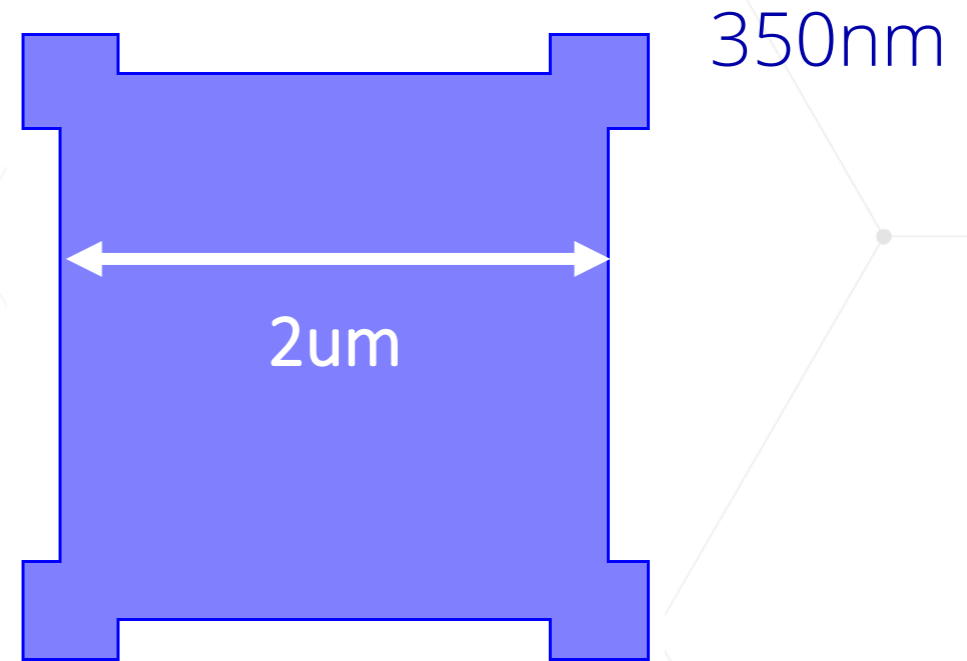
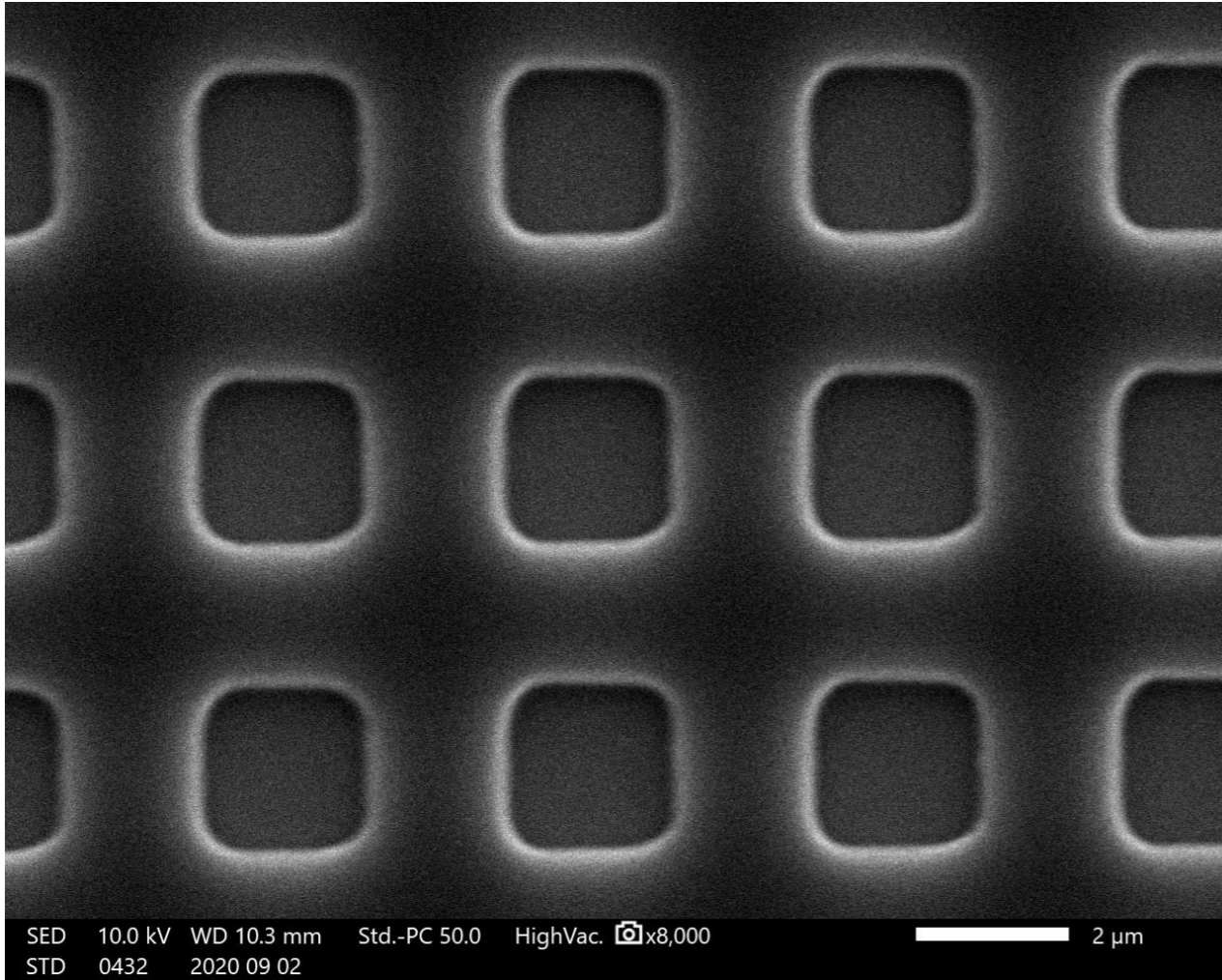
Corner Rounding = 0.65 um (av.)



Corner Rounding = 0.56 um (av.)

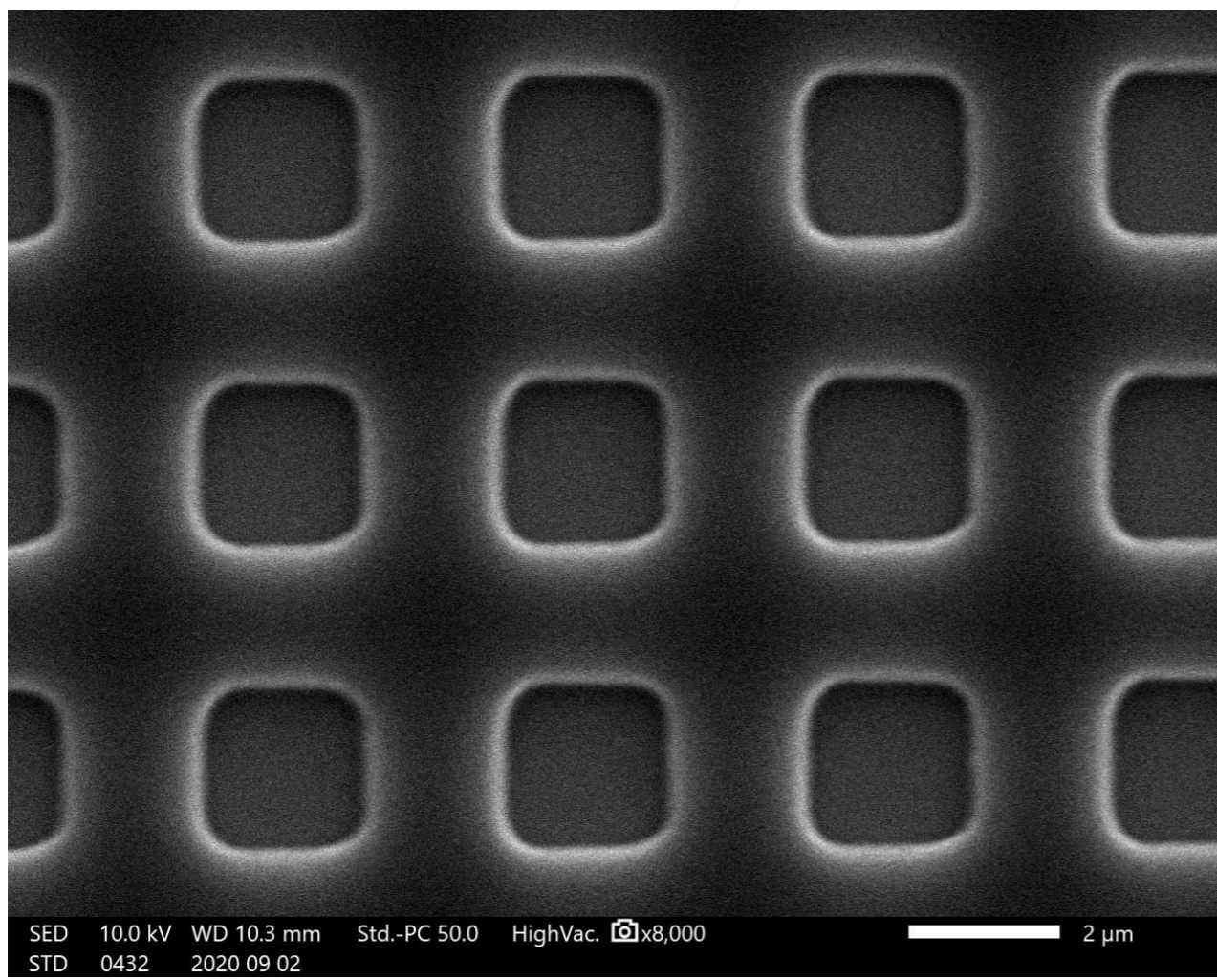
2um Square Dots

without correction

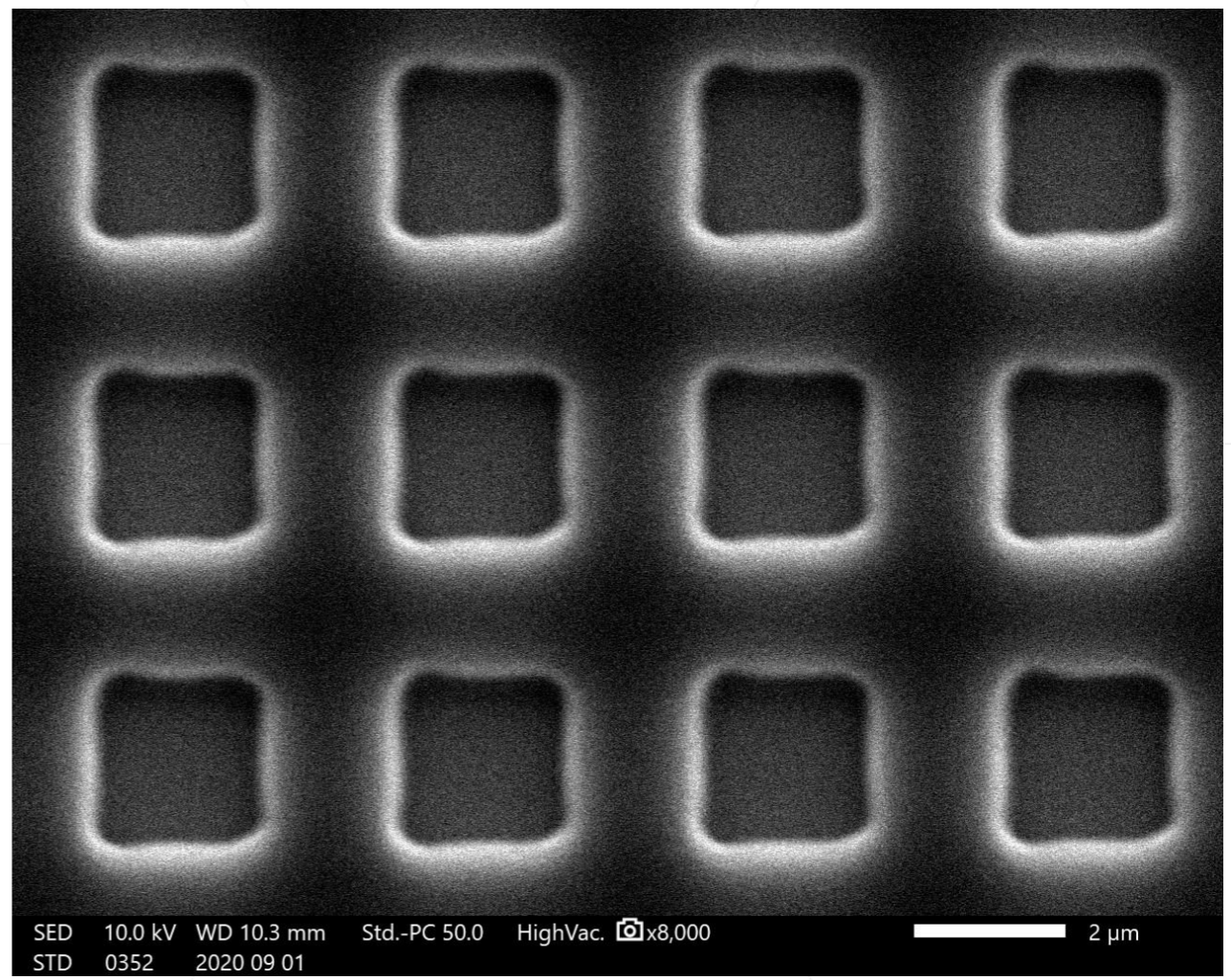


Rule-OPC

without correction



350nm Serif with 60% overlap

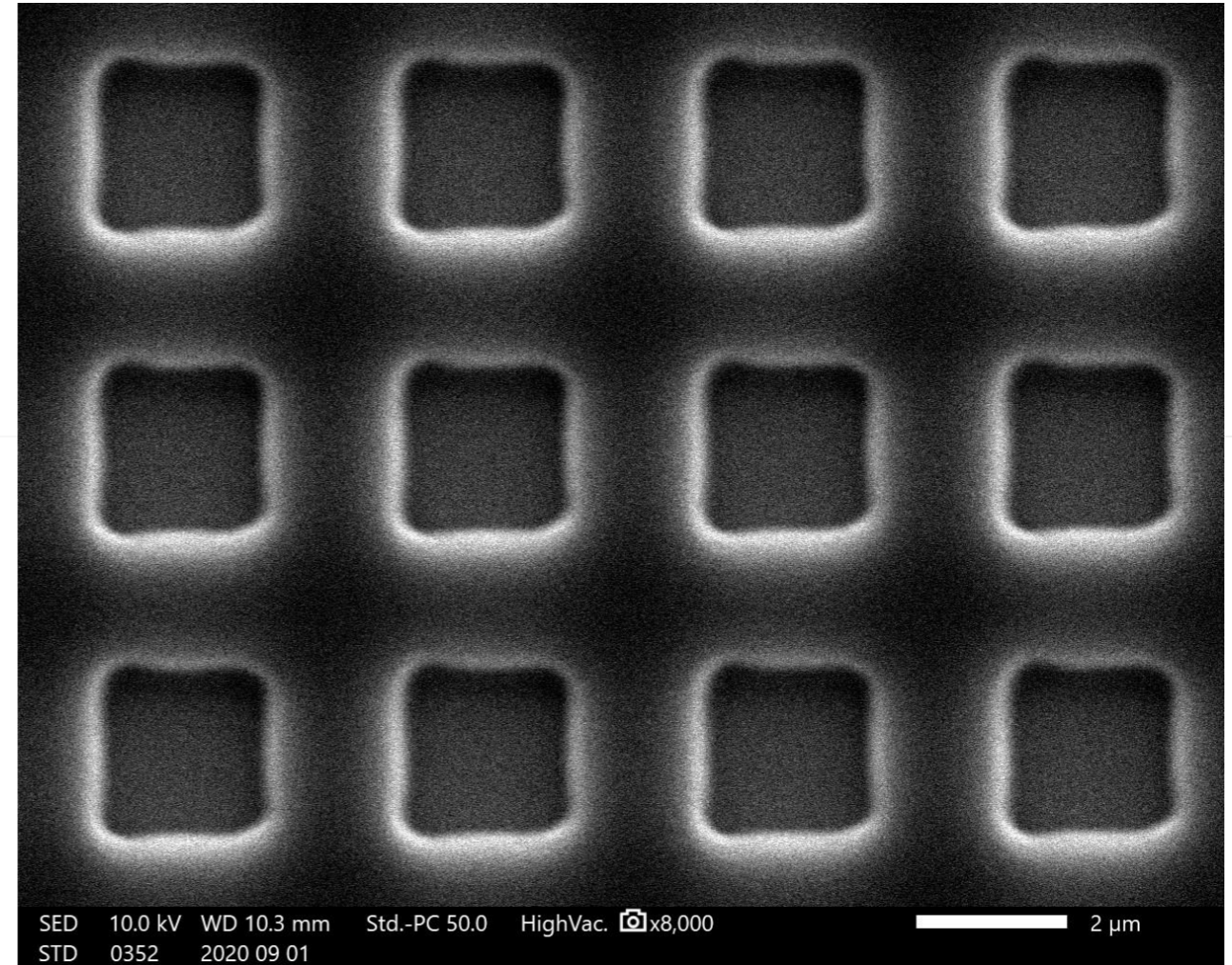
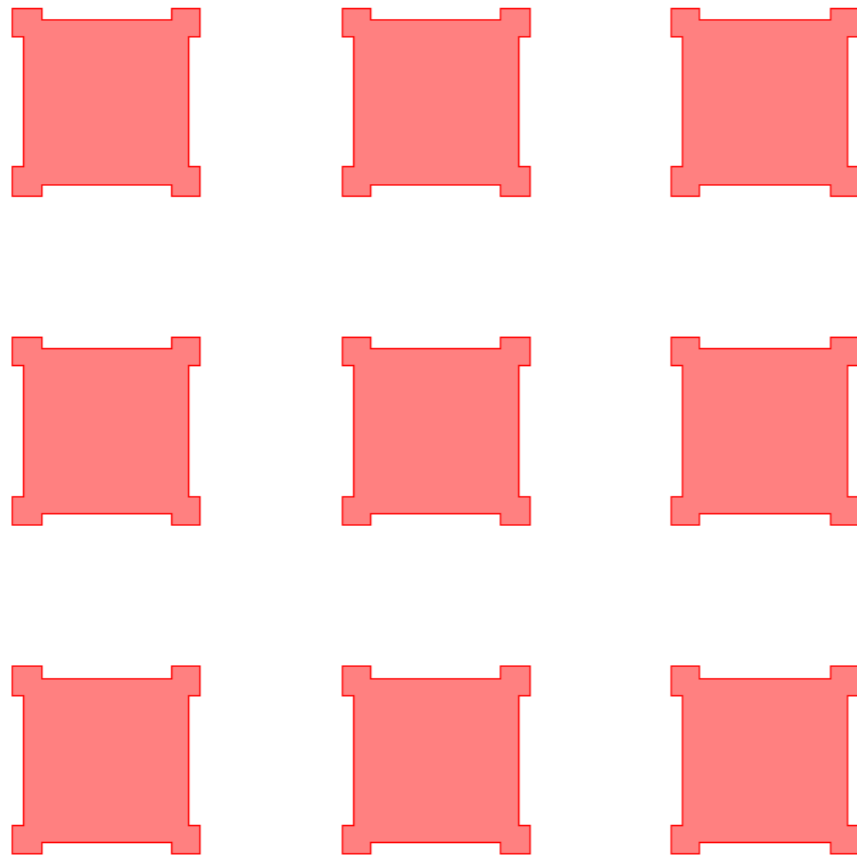
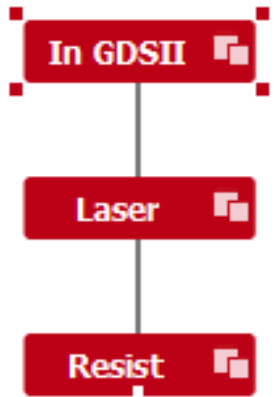


Overshooting correction

LAB Simulation : 2um Square Dots

Pattern with Corner Serifs

350nm Serif with 60% overlap

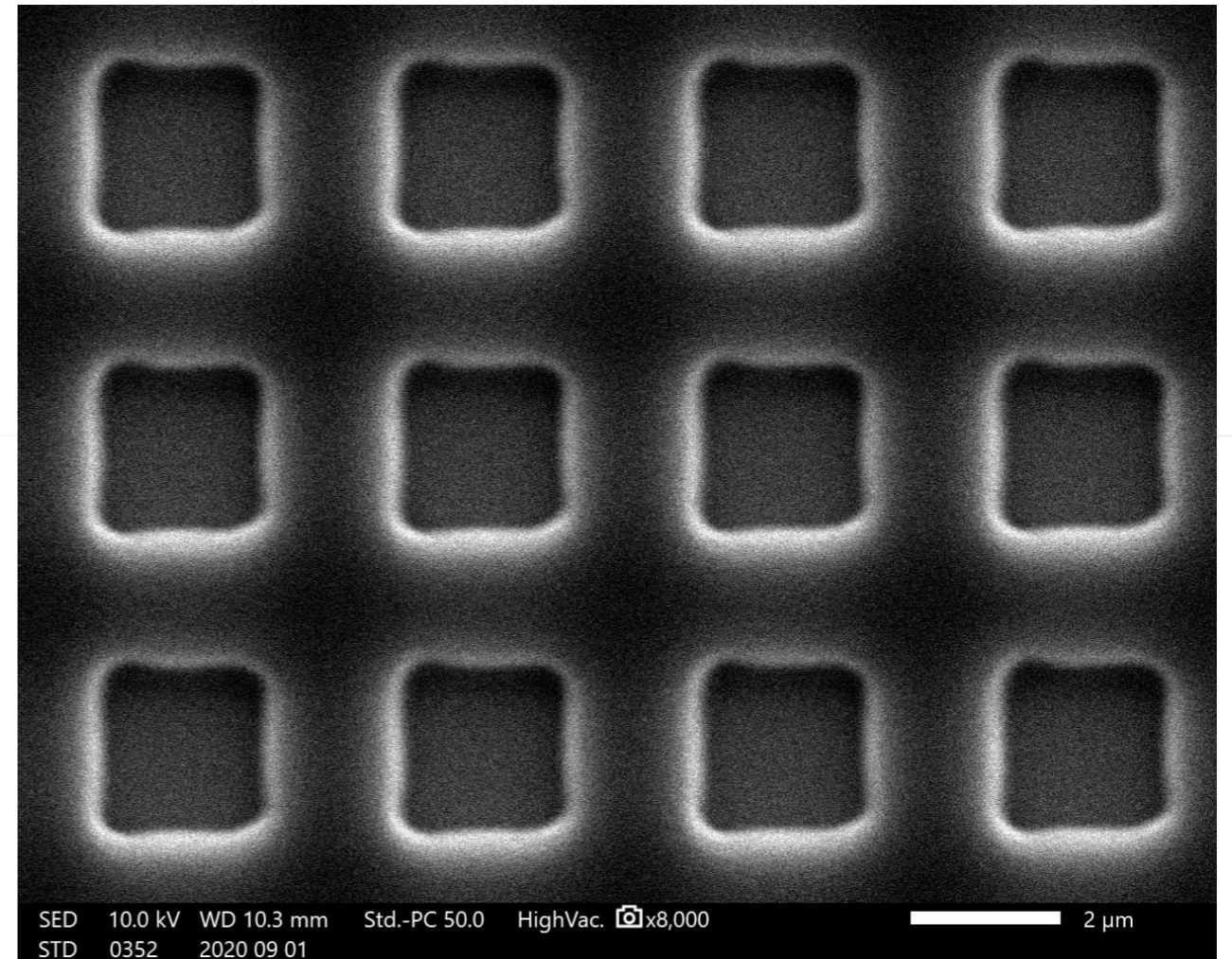
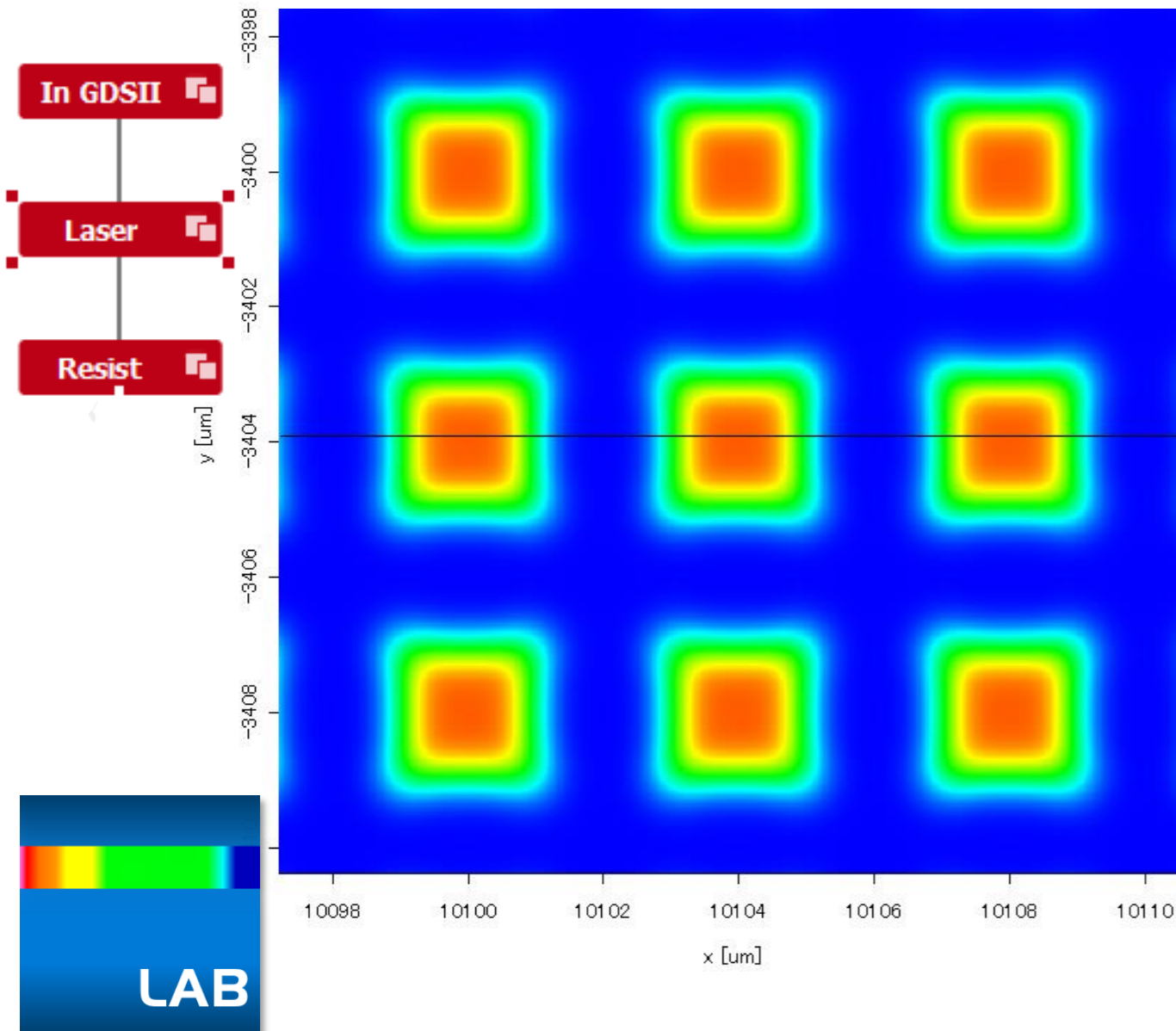


Overshooting correction

LAB Simulation : 2um Square Dots

350nm Serif with 60% overlap

Absorbed Energy (405nm)

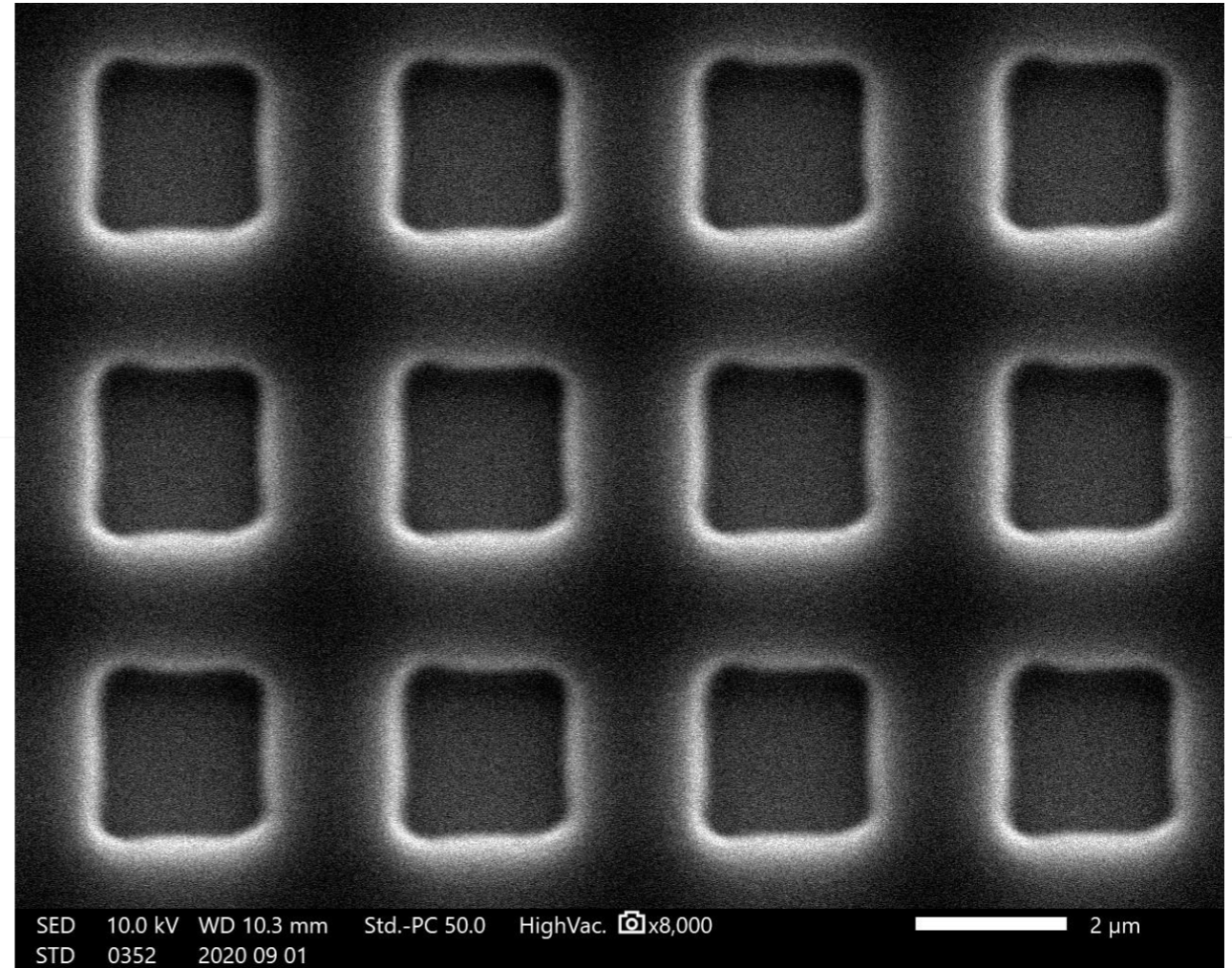
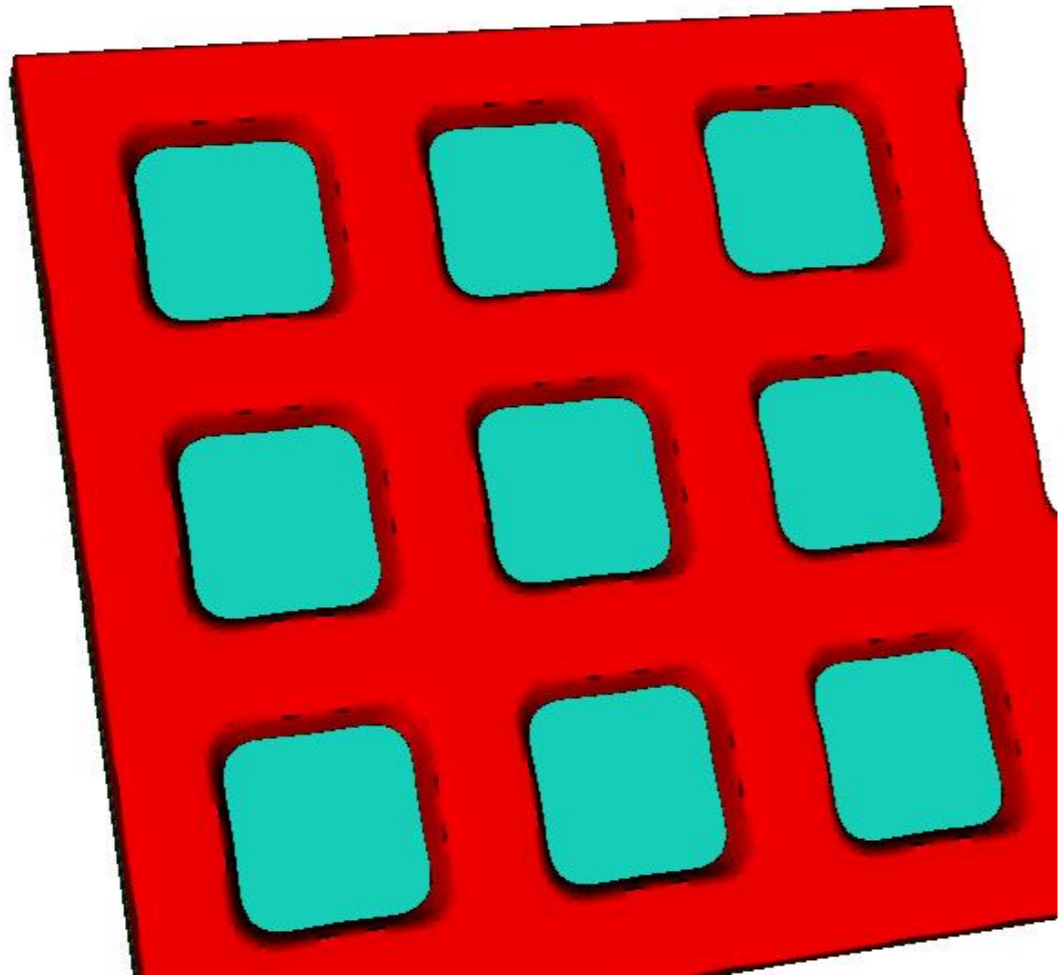
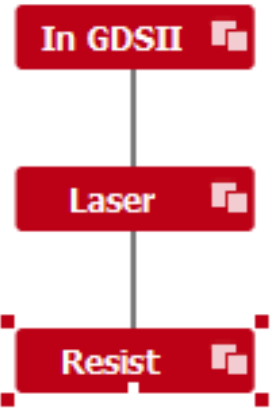


Overshooting correction

LAB Simulation : 2um Square Dots

3D Resist View

350nm Serif with 60% overlap

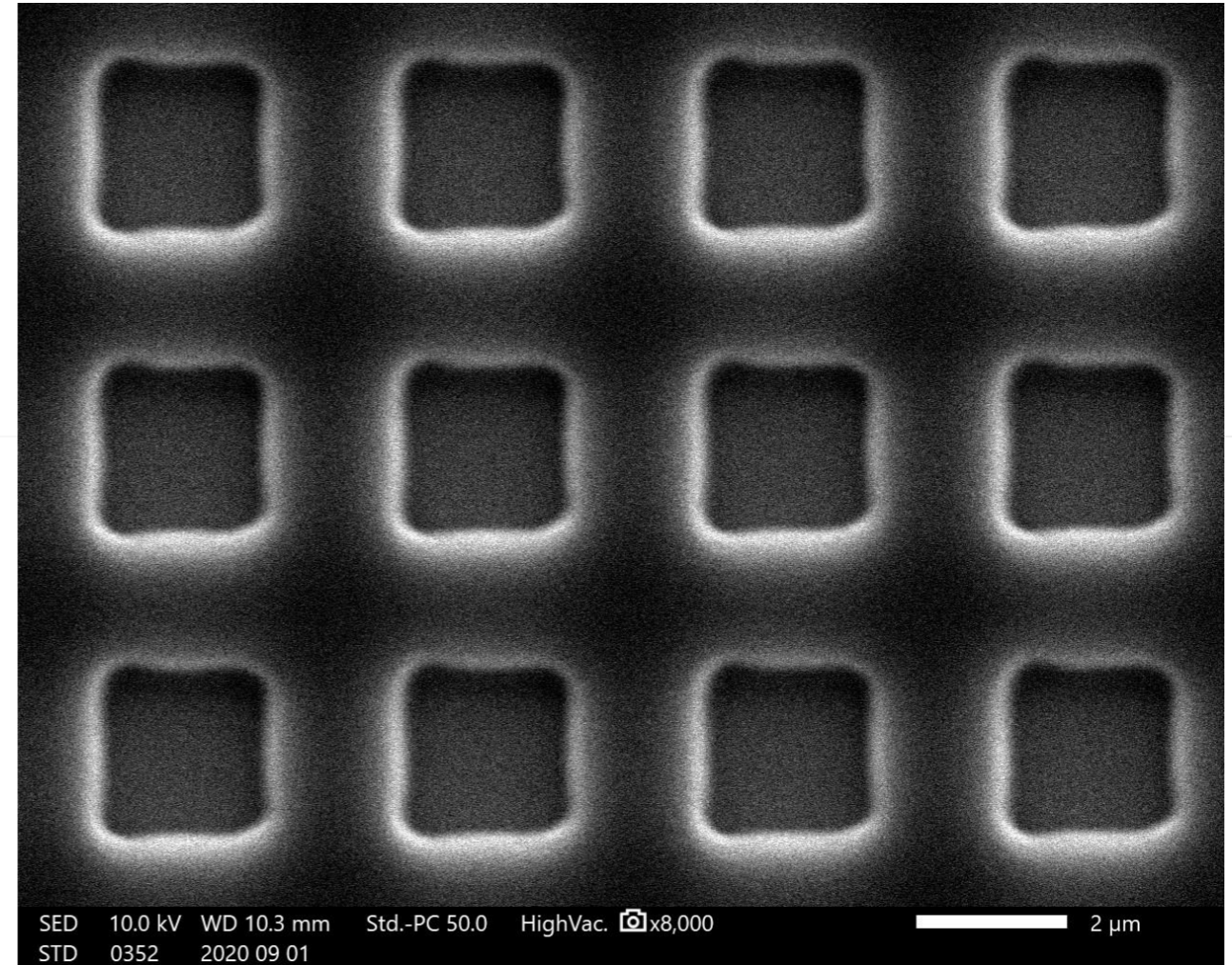
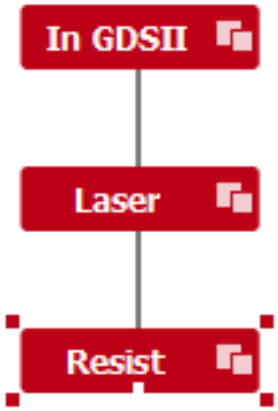
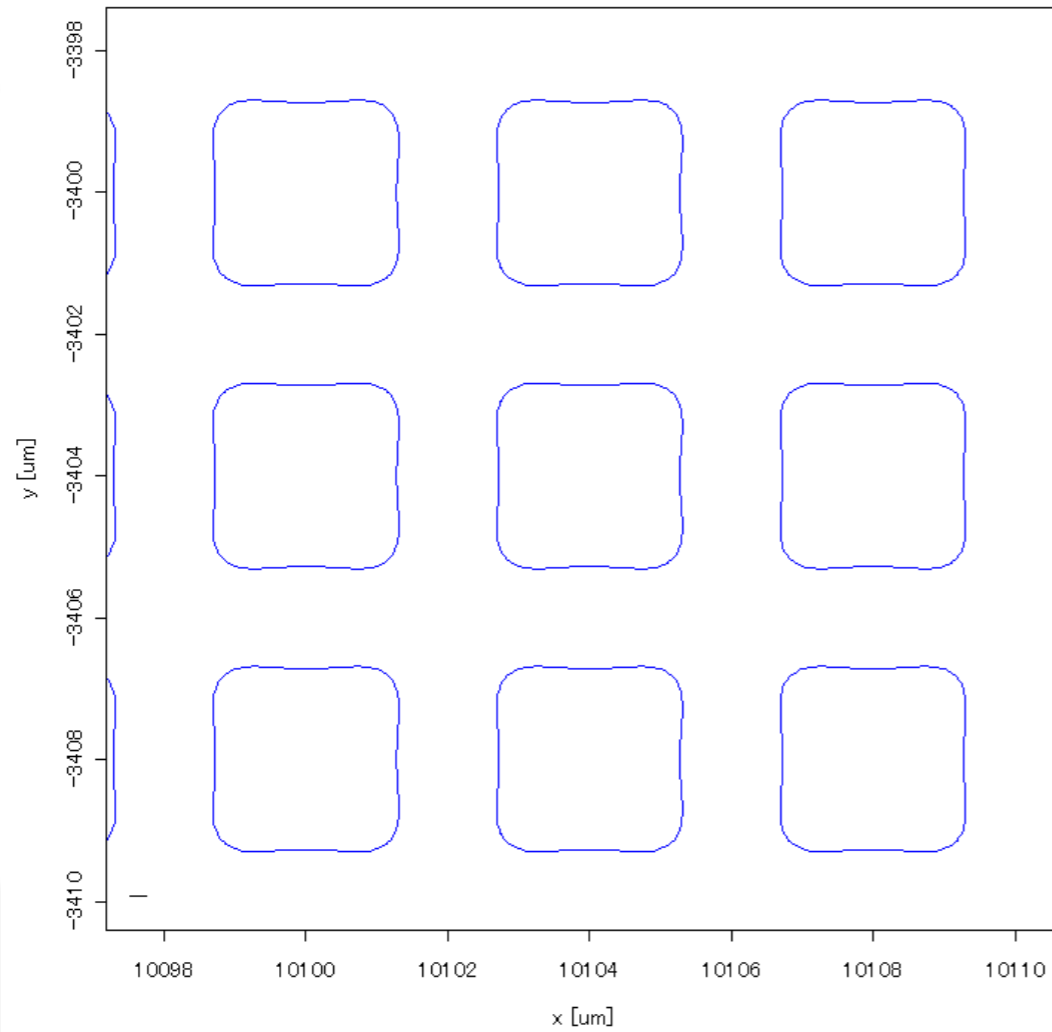


Overshooting correction

350nm Serif with 60% overlap

Resist Contour

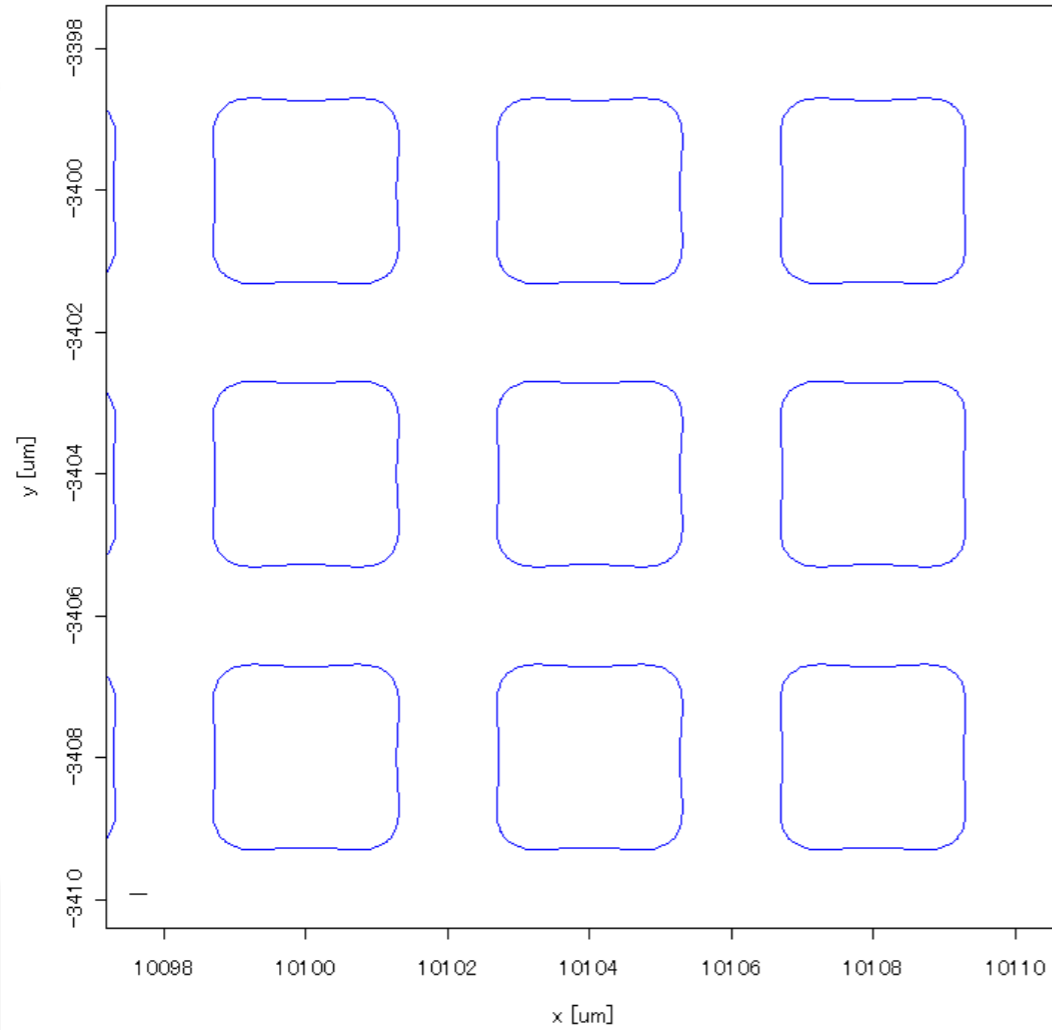
$z = 0.45$ [um]



Overshooting correction

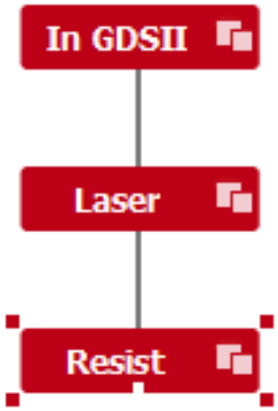
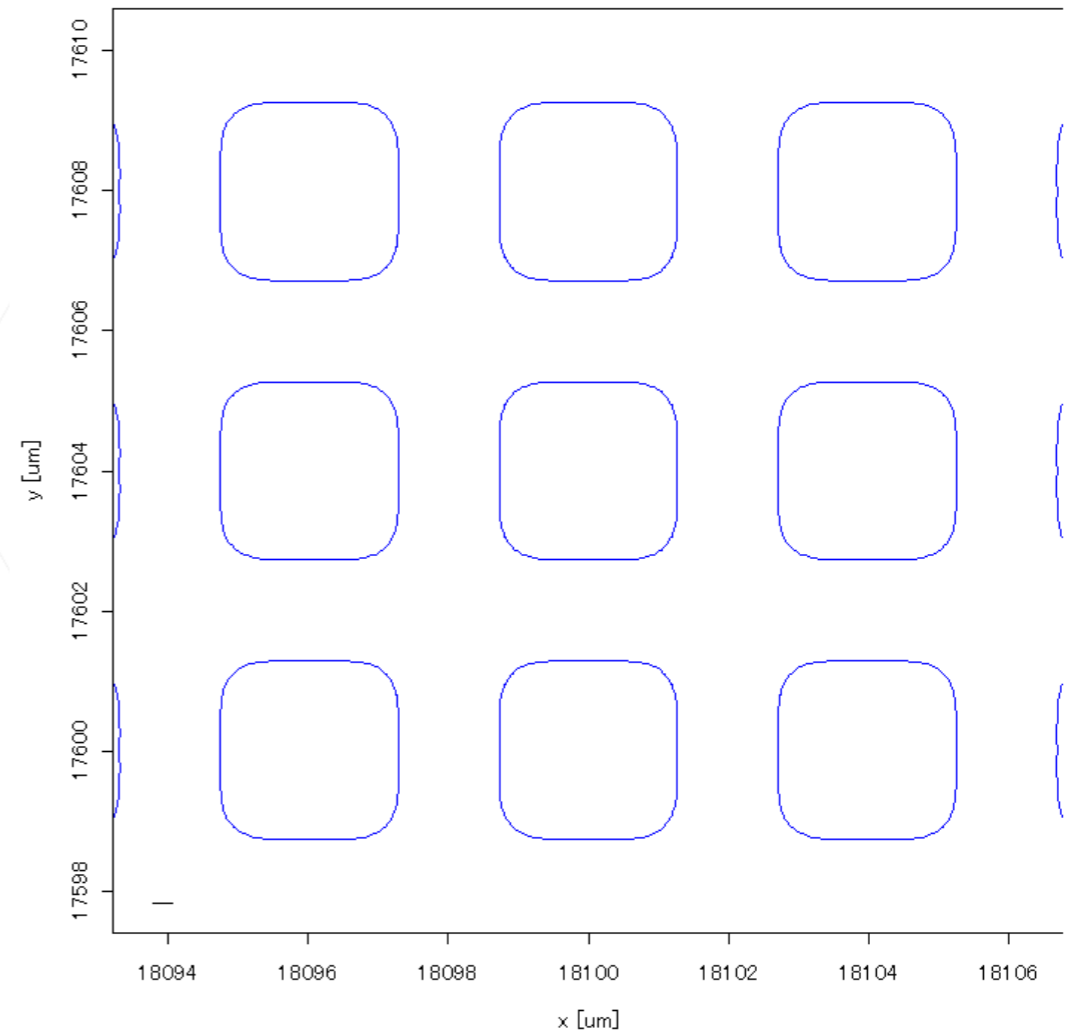
350nm Serif with 60% overlap

$z = 0.45$ [um]



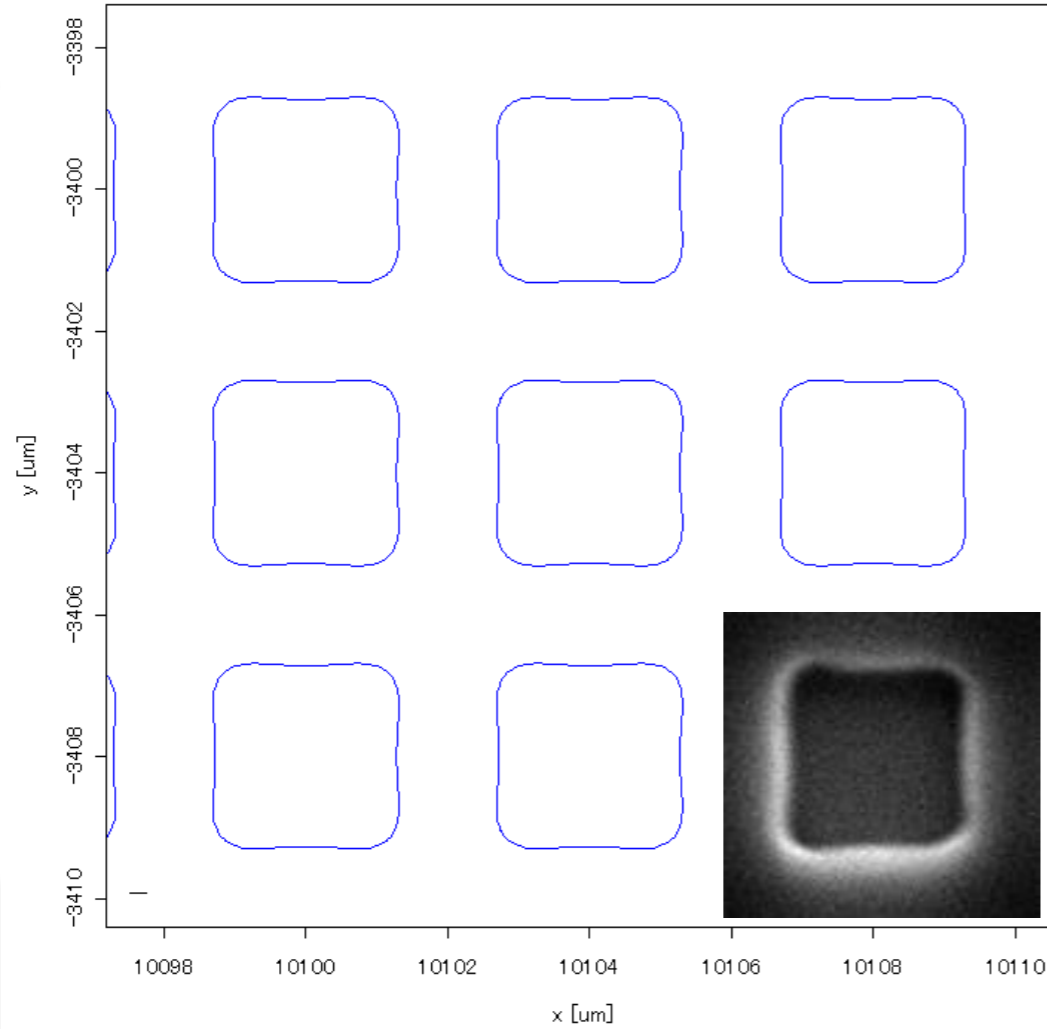
200nm Serif with 70% overlap

$z = 0.45$ [um]



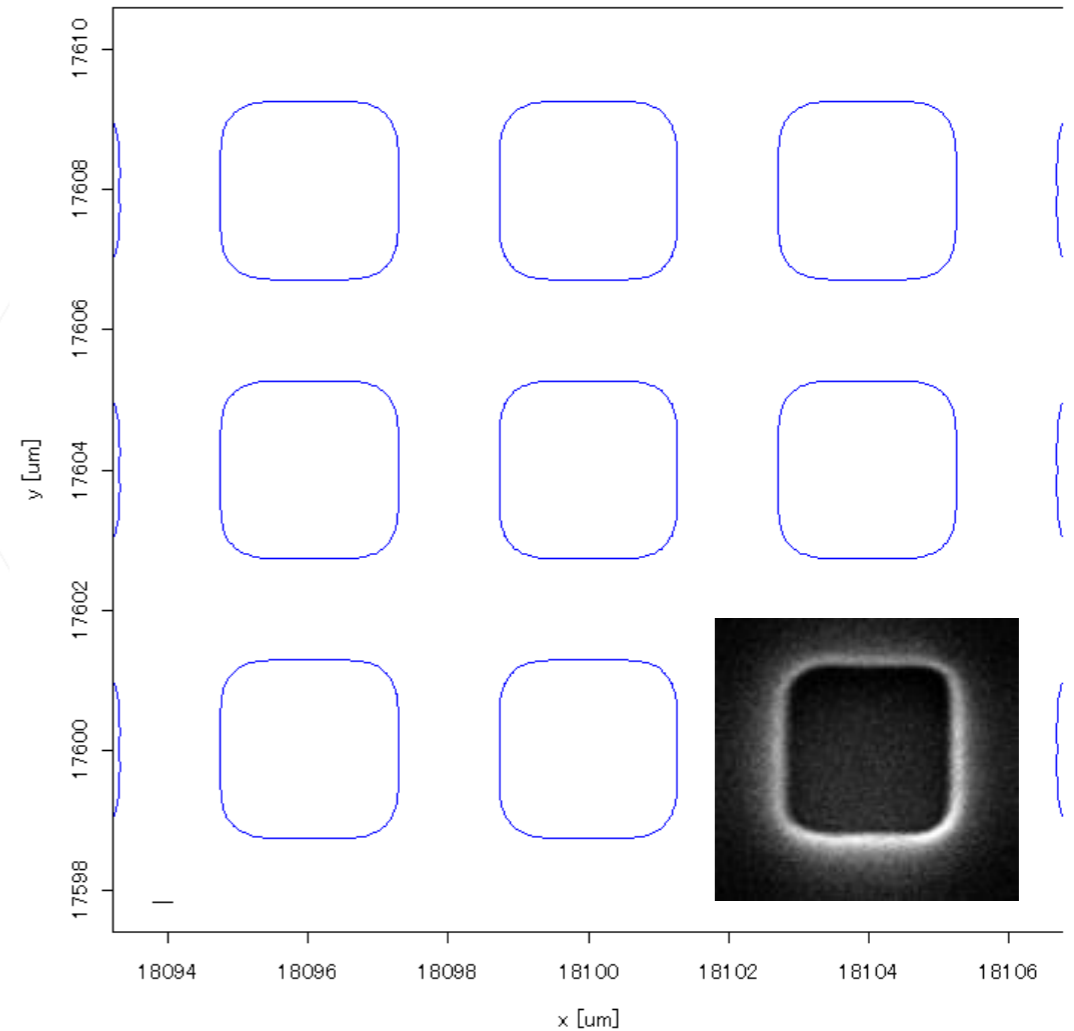
350nm Serif with 60% overlap

$z = 0.45$ [um]



200nm Serif with 70% overlap

$z = 0.45$ [um]



Simulation is able to predict proper serif size in advance

In GDSII

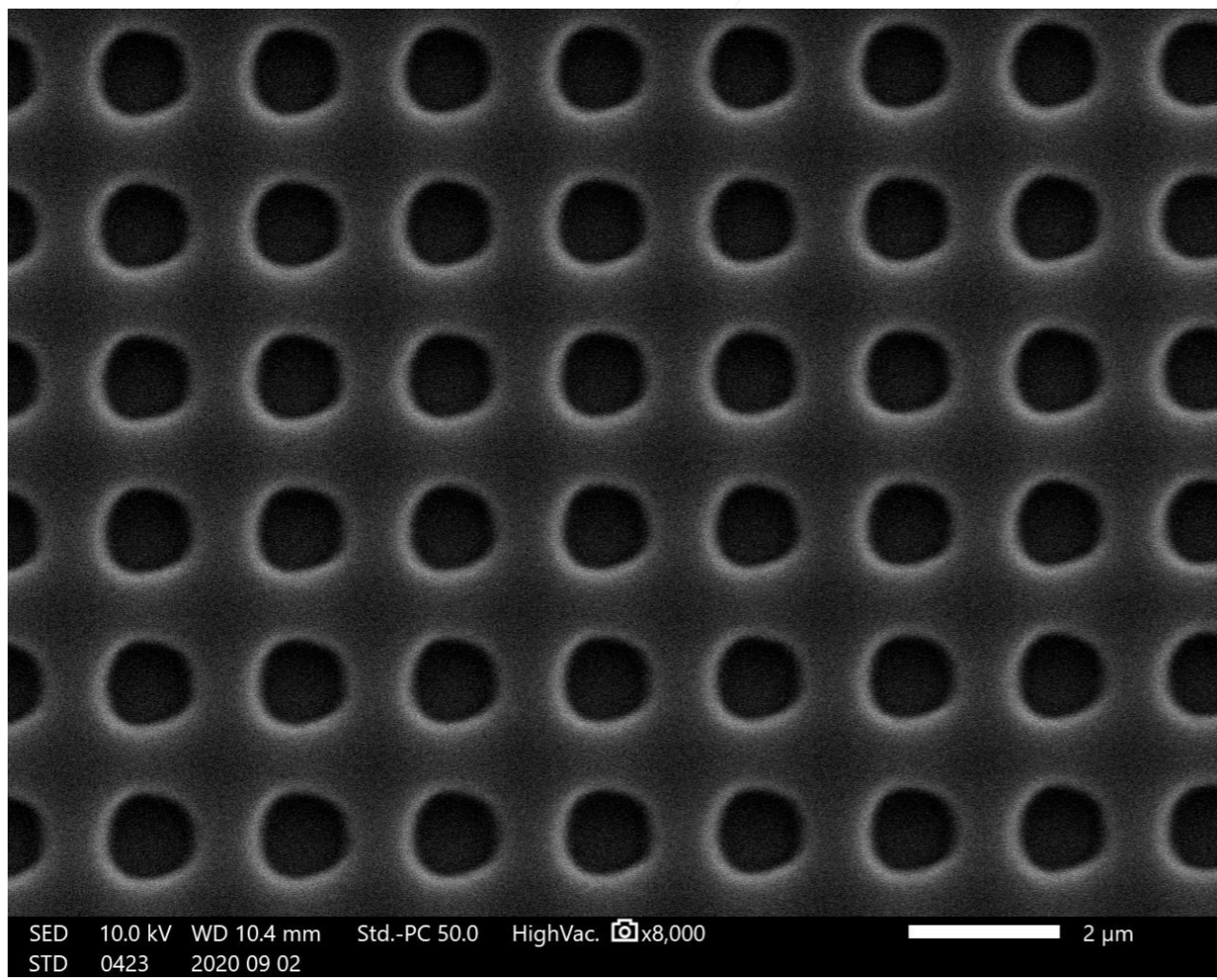
Laser

Resist



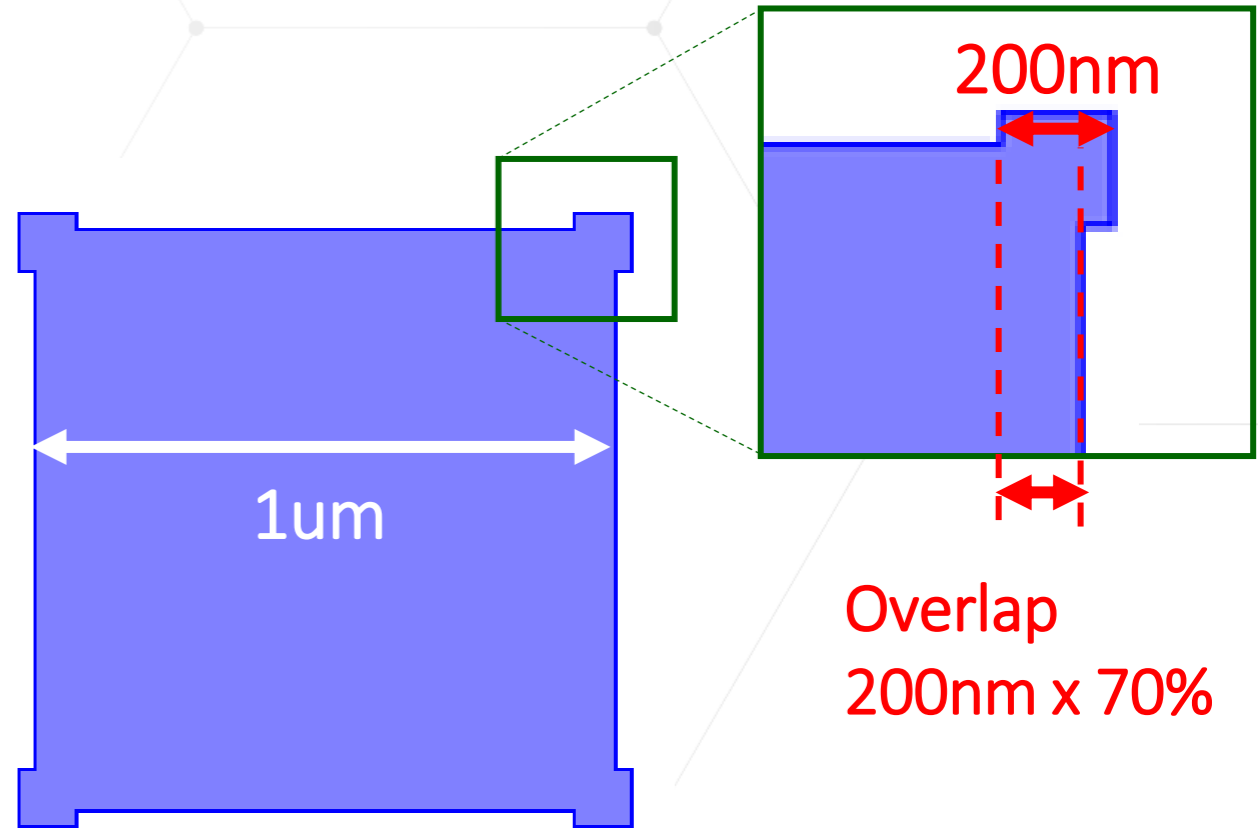
1um Square Dots

without correction Resist = 500nm



Corner Rounding = 0.55 um

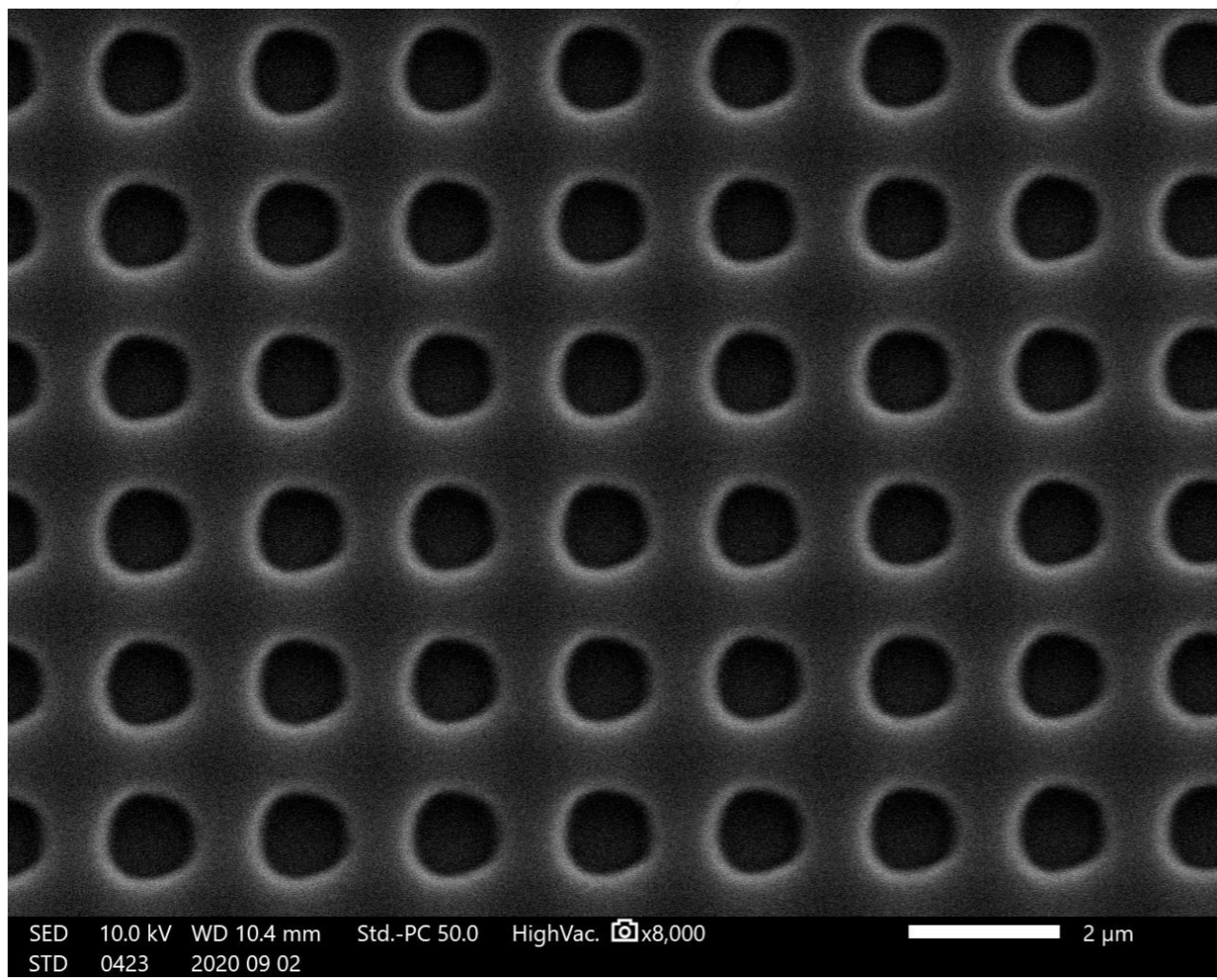
200nm Serif with 70% overlap



Overlap
200nm x 70%

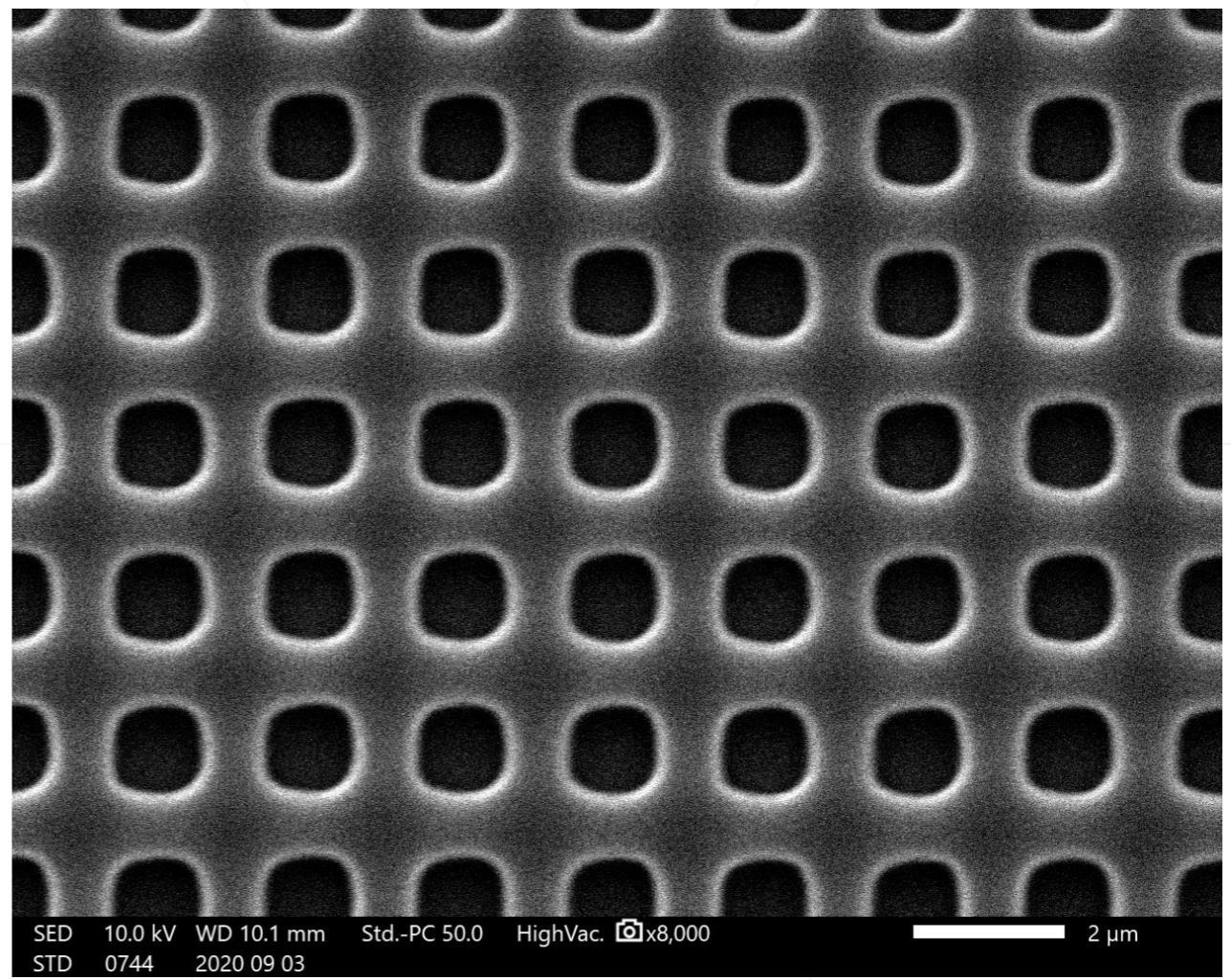
Rule-OPC

without correction Resist = 500nm



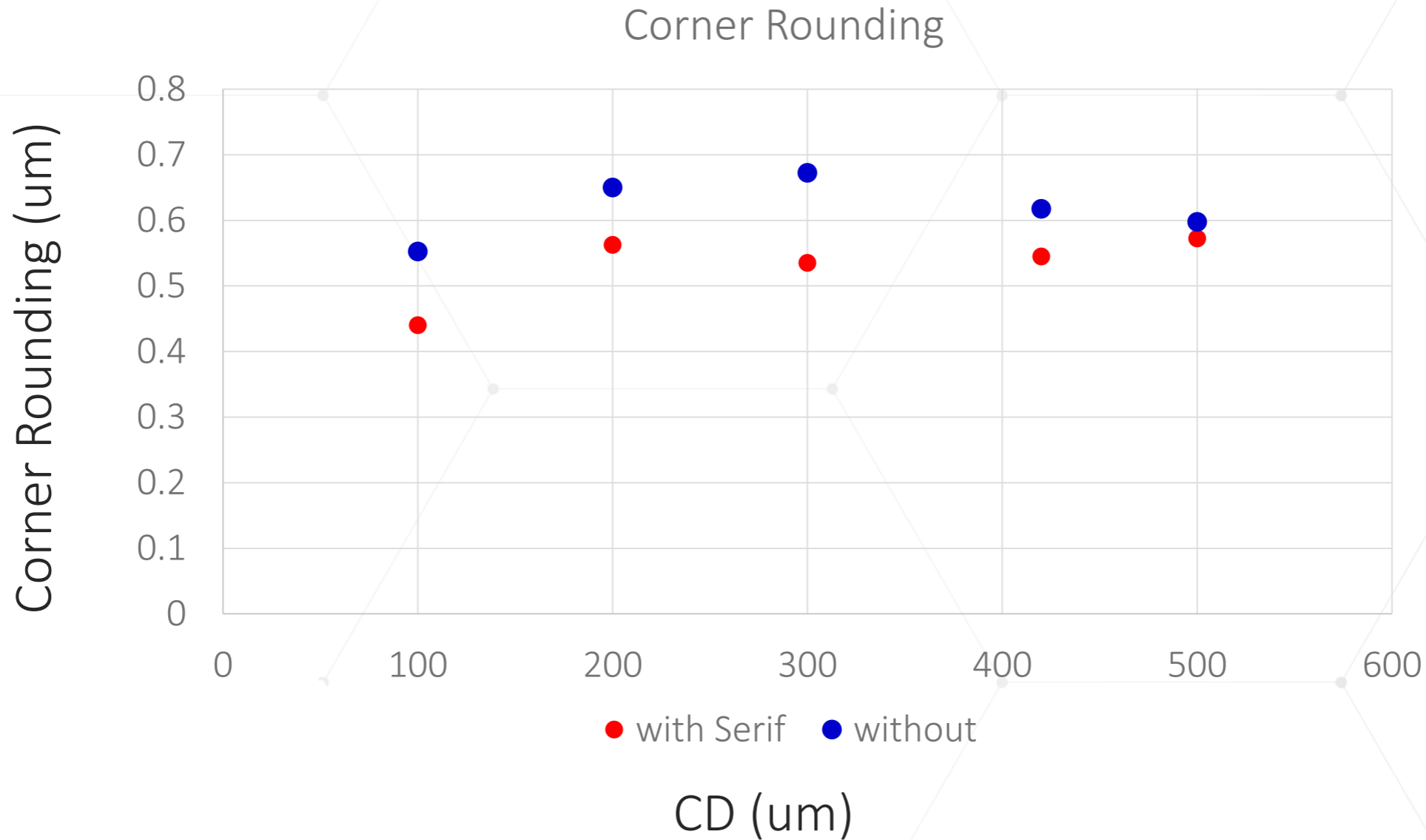
Corner Rounding = 0.55 μm

200nm Serif with 70% overlap



Corner Rounding = 0.44 μm



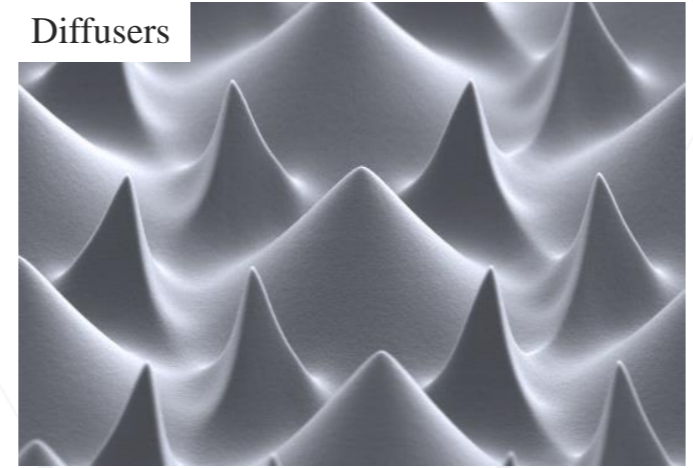
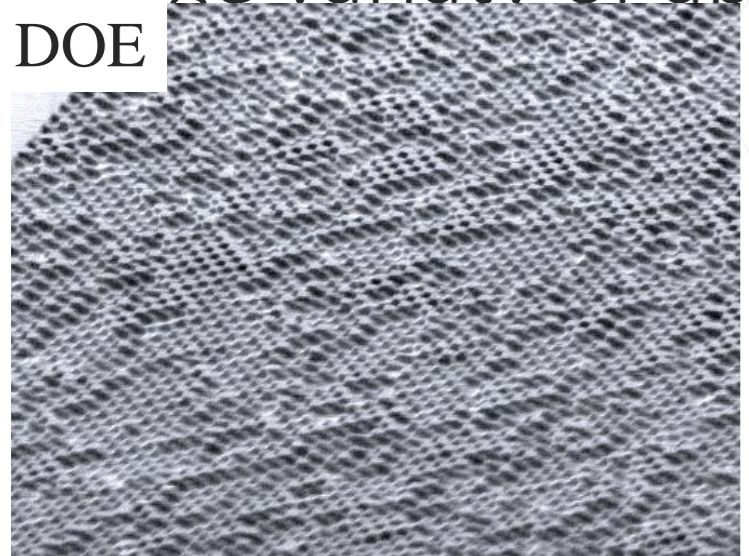


Overall 100nm improvement observed especially at small corner size range

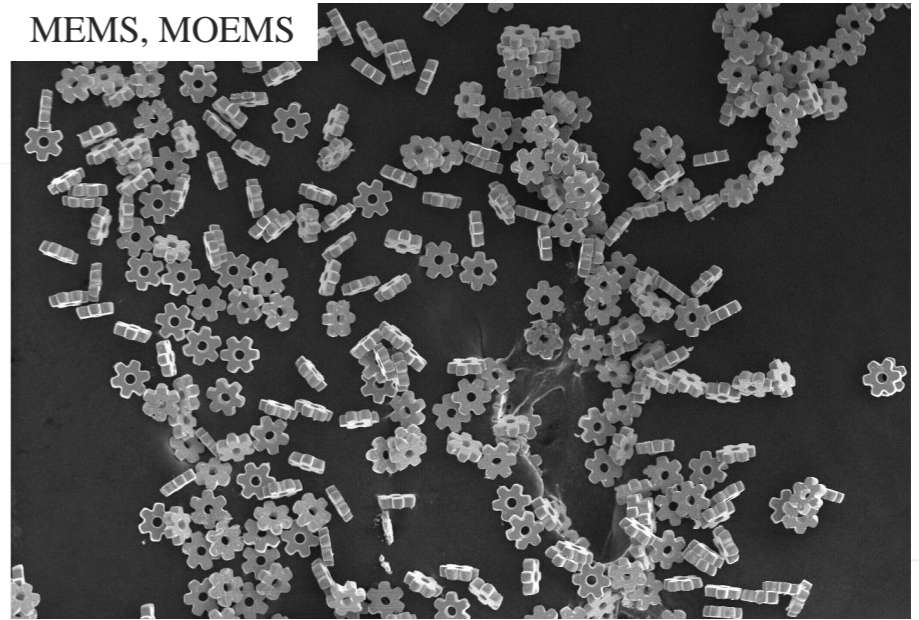
- レーザー描画概要
- バイナリ露光の為の「Model-OPC」及び「Rule-OPC」補正
- **グレイスケール露光の為のドーズ量最適化補正**
 - **概要**
 - 入力ファイル準備と3Dドーズ量補正の実行
- まとめ

Laser Gray Scale Application

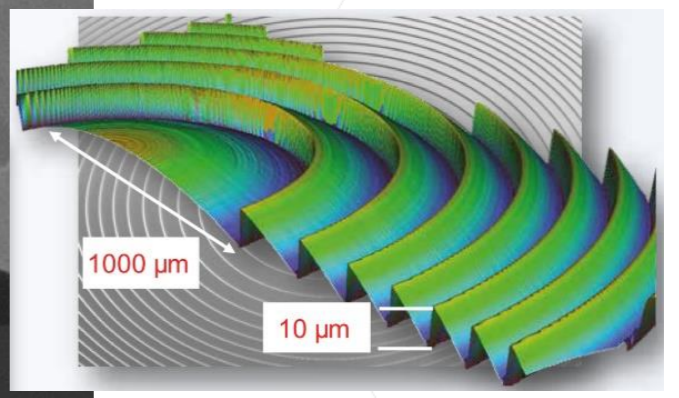
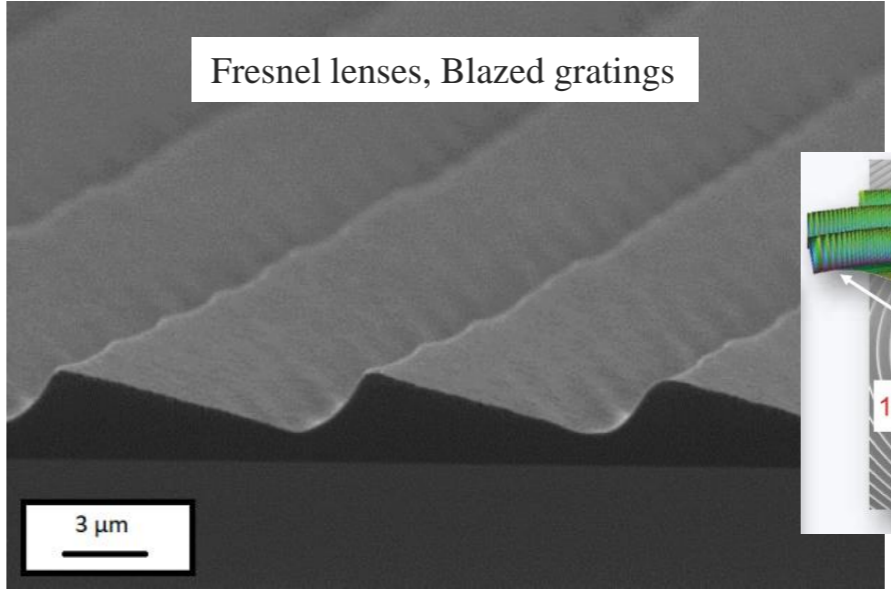
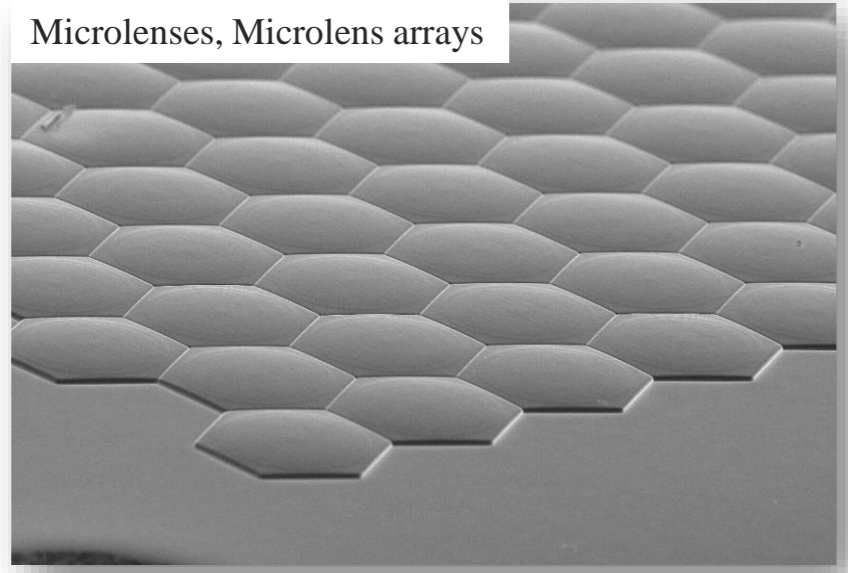
- Large variety of application need 3D DOE



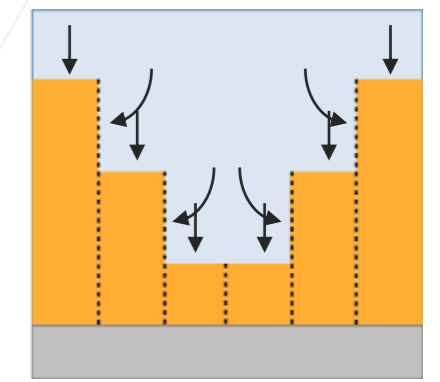
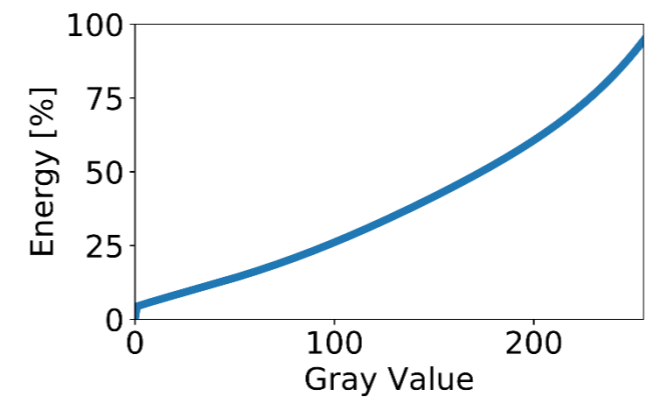
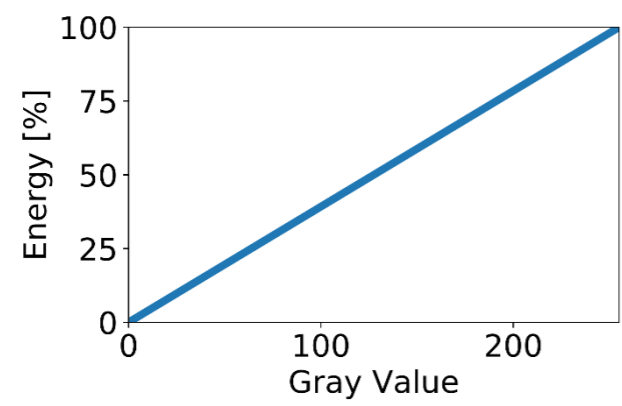
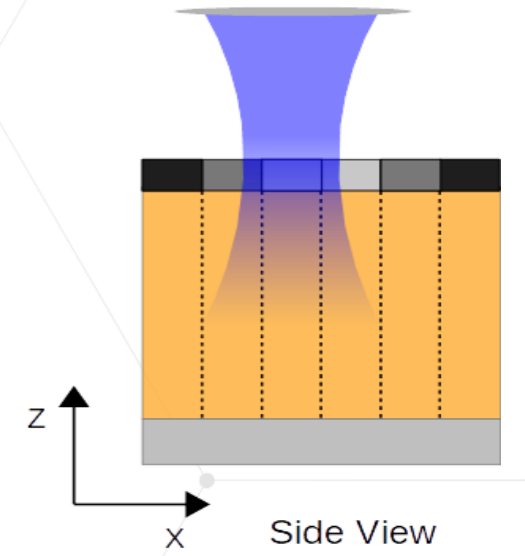
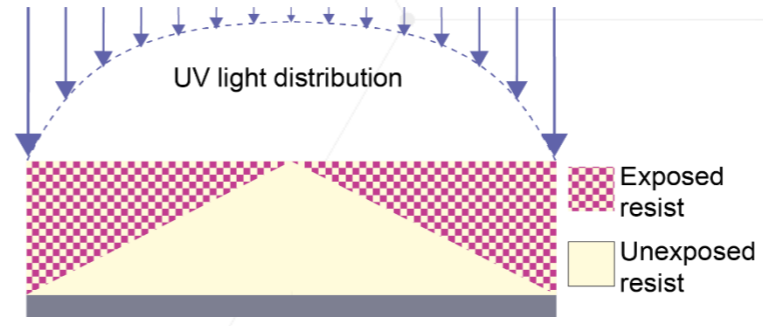
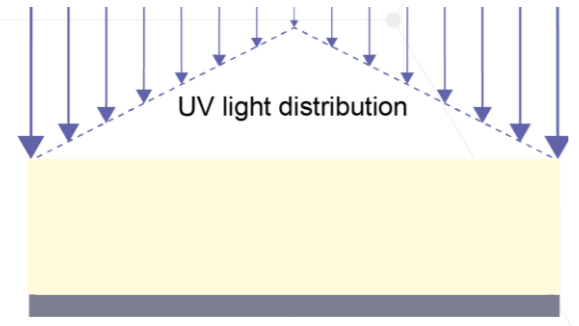
Courtesy of IGI



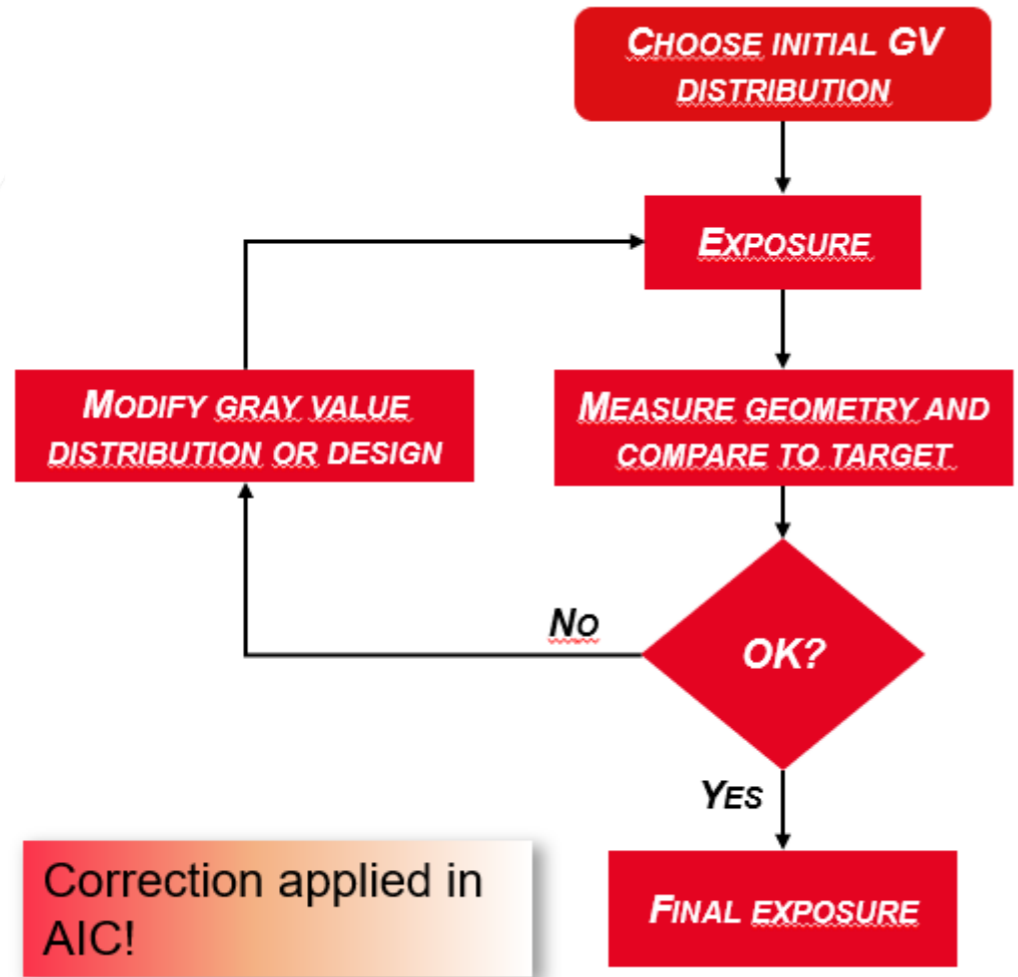
Courtesy of Kuraray



Gray Scale Exposure



Experimental / iterative approach



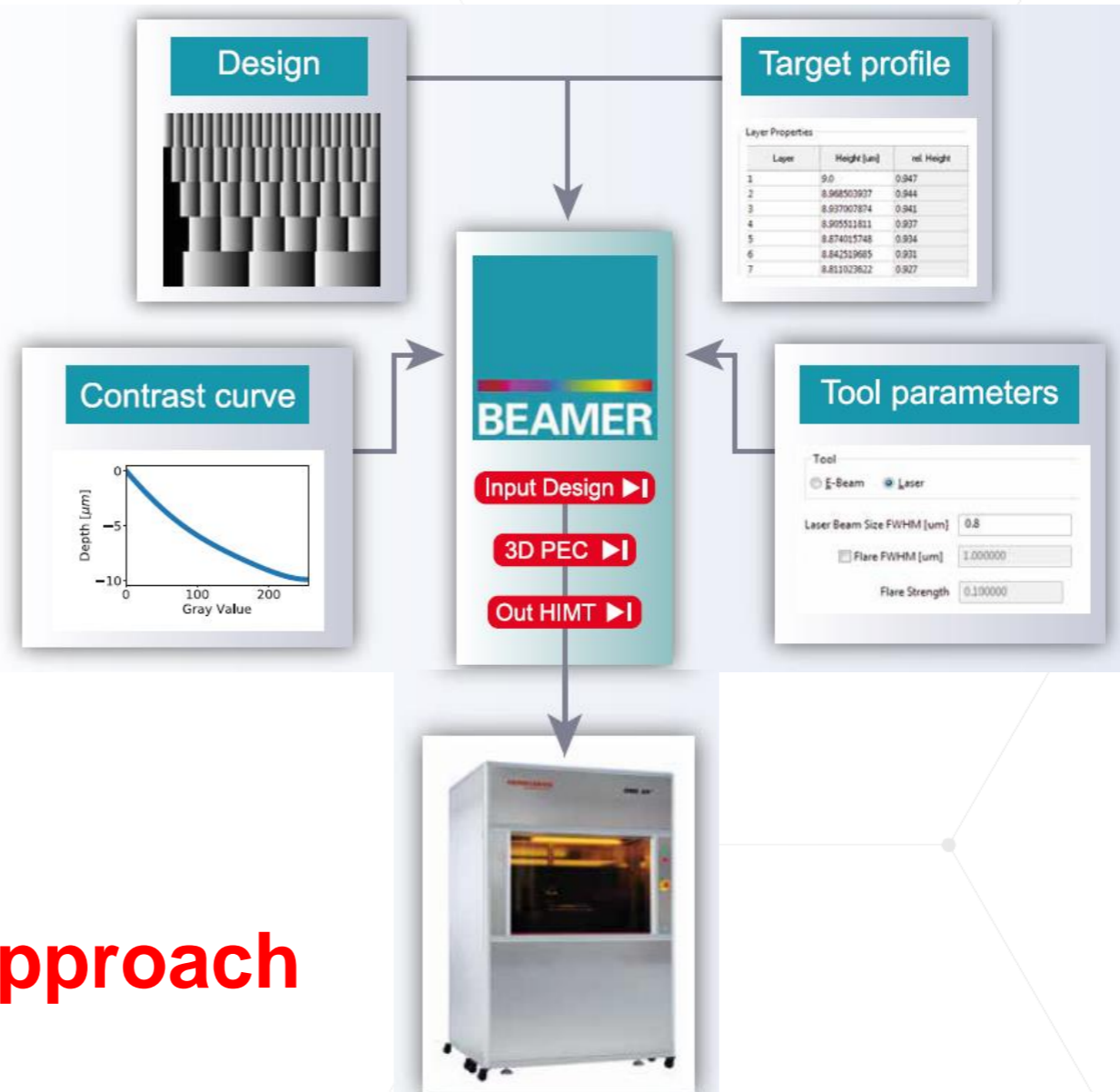
Correction applied in AIC!

WORKS QUITE WELL, BUT...

- ... can be very time consuming

BEAMER offers a streamlined workflow to prepare exposure data for generating 3D resist profiles:

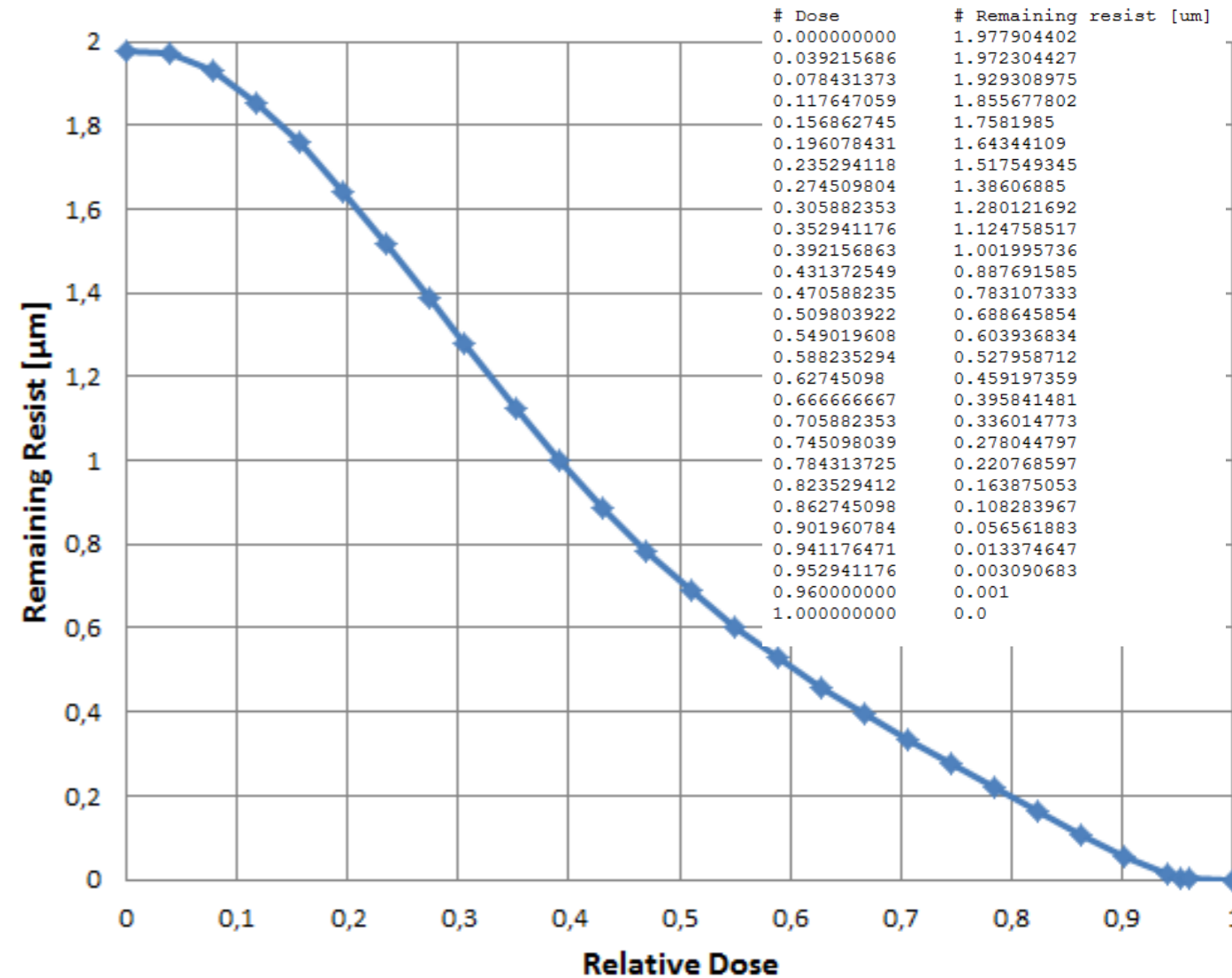
- Import PNG or GDS with target resist heights
- Import resist contrast curve
- Output: Corrected data in native Heidelberg Instruments machine-readable format. No further data preparation required for exposure



Model Based Approach

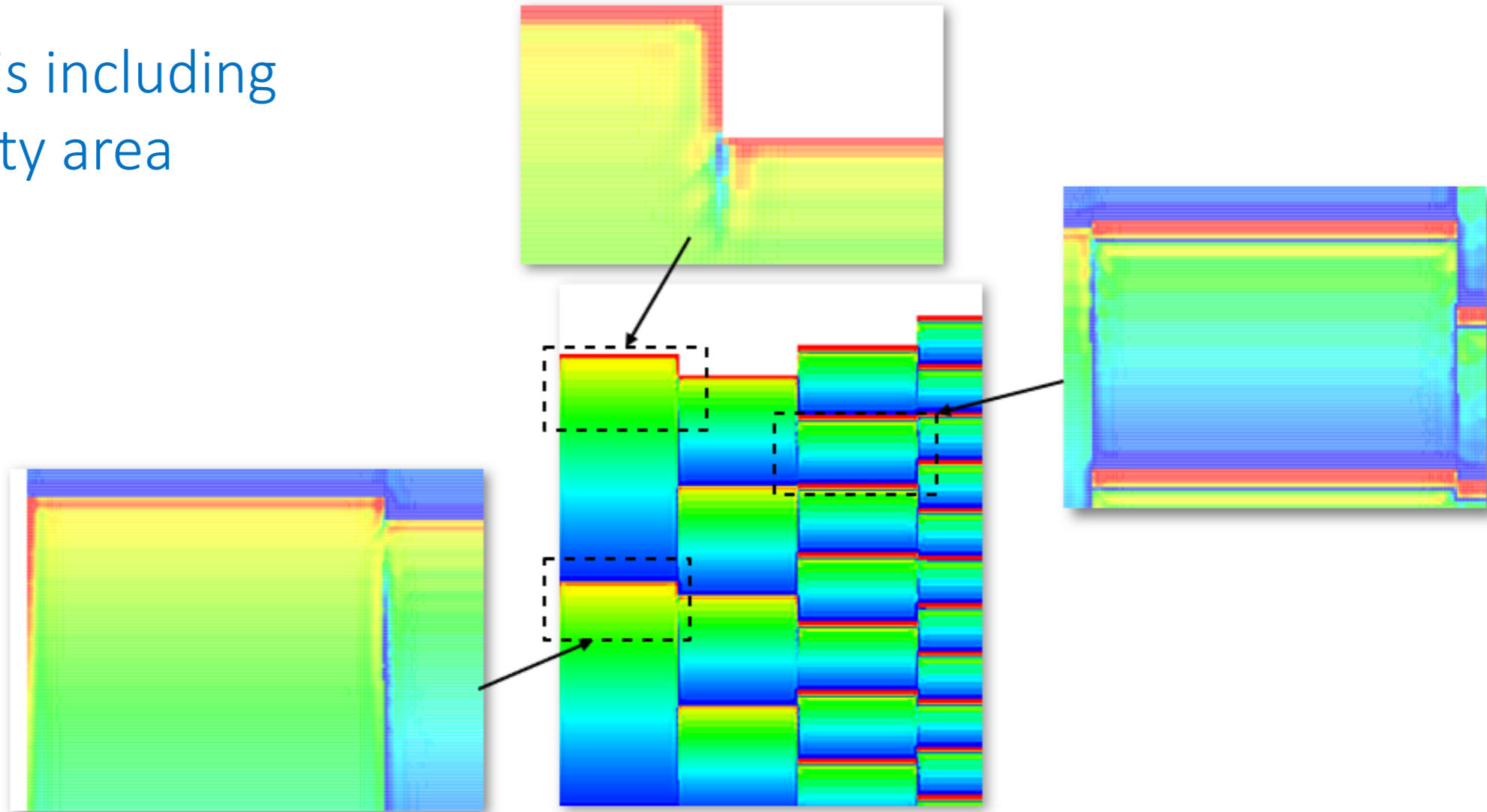
- Wafer stack
 - Substrate: 4" glass plate (soda lime)
 - Resist: 2.2 μm of AZ1512HS
- Exposure
 - DWL66+ Write Mode II and optical autofocus.
 - 1% (filter) of 230mW (405nm diode laser)
- Development
 - Developed with AZ726MIF 3min. @21°C
- Measurement
 - confocal microscope (Nanofocus)

Contrast Curve





Exposure Data after Correction

Correction is including the proximity area



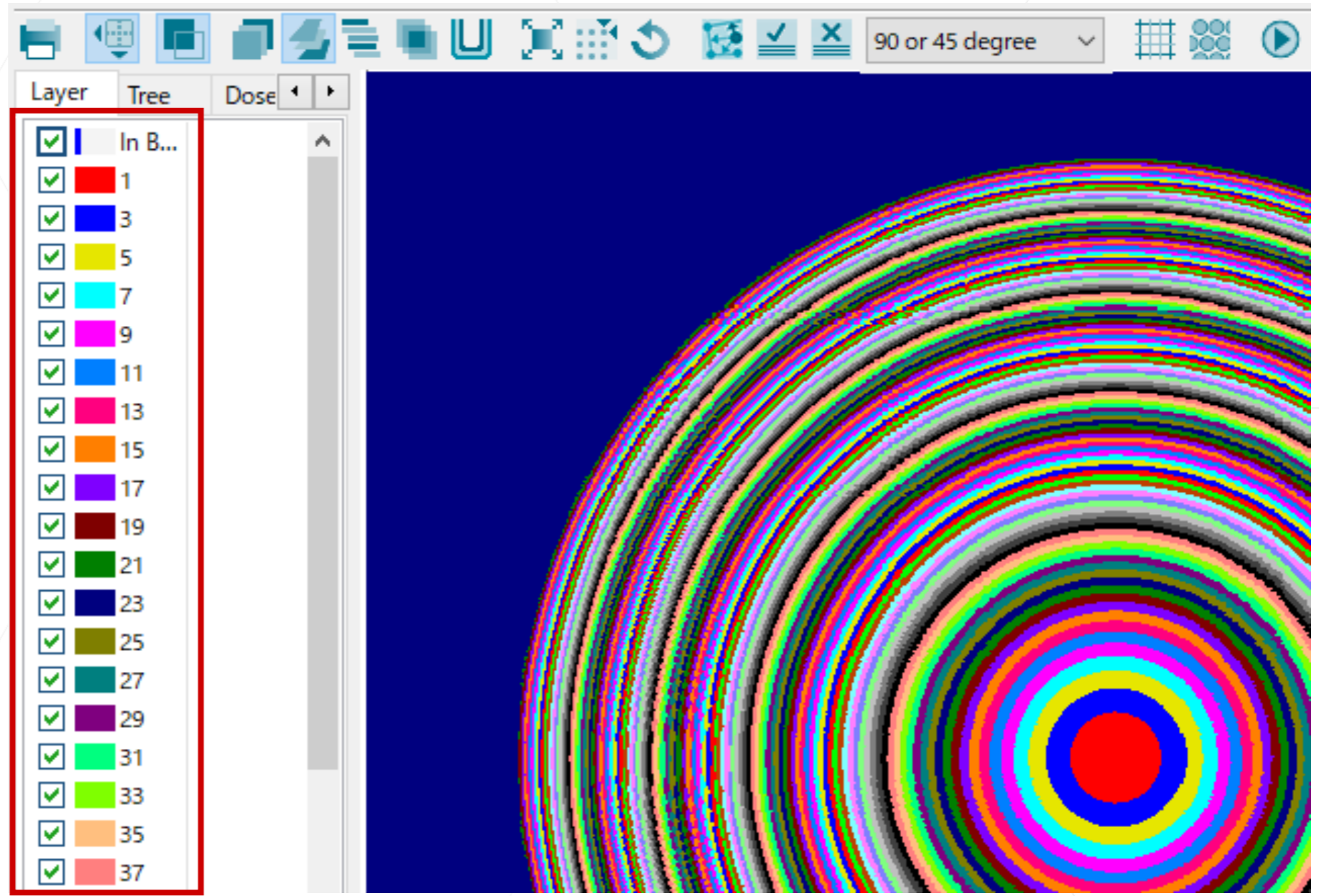
- レーザー描画概要
- バイナリ露光の為の「Model-OPC」及び「Rule-OPC」補正
- グレイスケール露光の為のドーズ量最適化補正
 - 概要
 - 入力ファイル準備と3Dドーズ量補正の実行
- まとめ

In Bitmap 

3D-PEC 

Gray Values to Layer

| Gray Value | Bundle Ratio |
|------------|--------------|
| 1 | 2 |
| | |



The screenshot shows the GenISys software interface. On the left, a 'Layer' panel is visible, listing various layers with checkboxes and color swatches. The layers are:

- In B...
- 1
- 3
- 5
- 7
- 9
- 11
- 13
- 15
- 17
- 19
- 21
- 23
- 25
- 27
- 29
- 31
- 33
- 35
- 37

The main window displays a 3D visualization of a circular structure with concentric rings, rendered in a variety of colors. The top toolbar includes icons for file operations, navigation, and a dropdown menu set to '90 or 45 degree'.

STLファイルの入力



BEAMERでは、STLファイルの高さに応じてLayer分けを行い、2次元平面図として読み込みます。

Layers

Create Layers Corresponding to Slices along the Z-Axis

Number of Z-Layers:

Lower Bound of Z-Coordinates [um]:

Upper Bound of Z-Coordinates [um]:

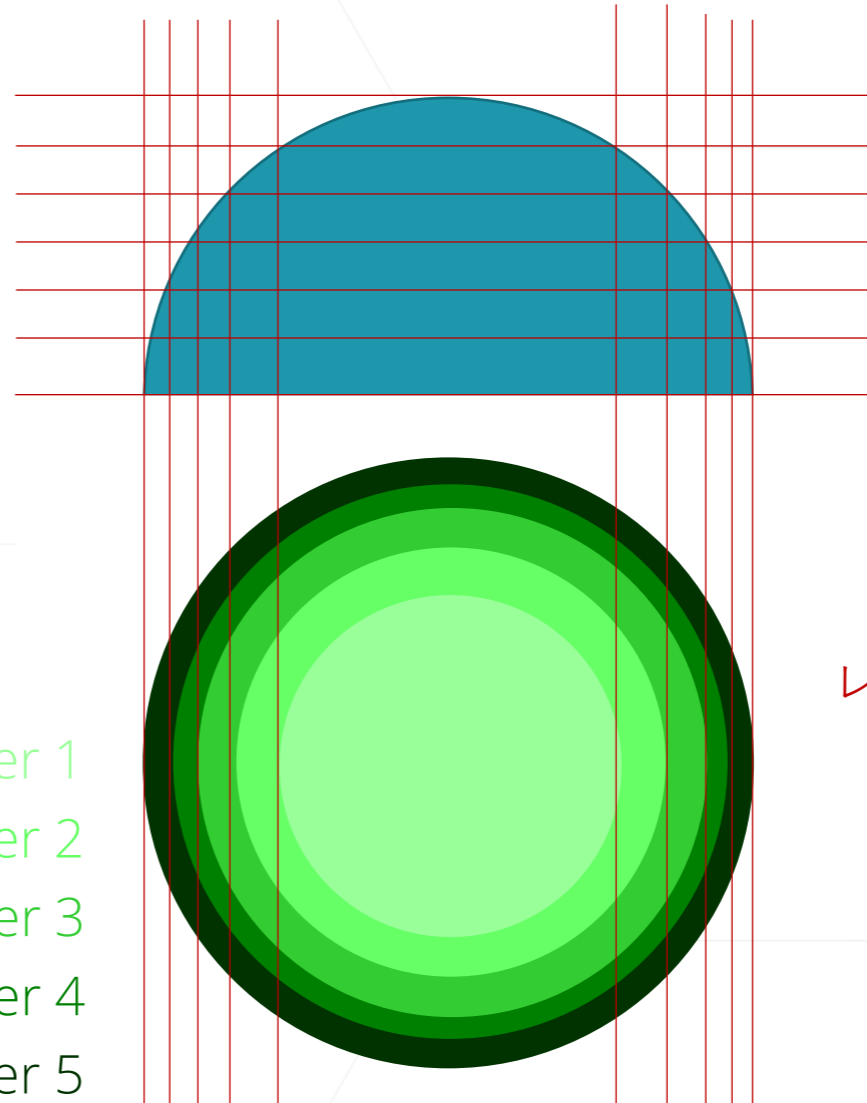
Spatial Arrangement of Layers:

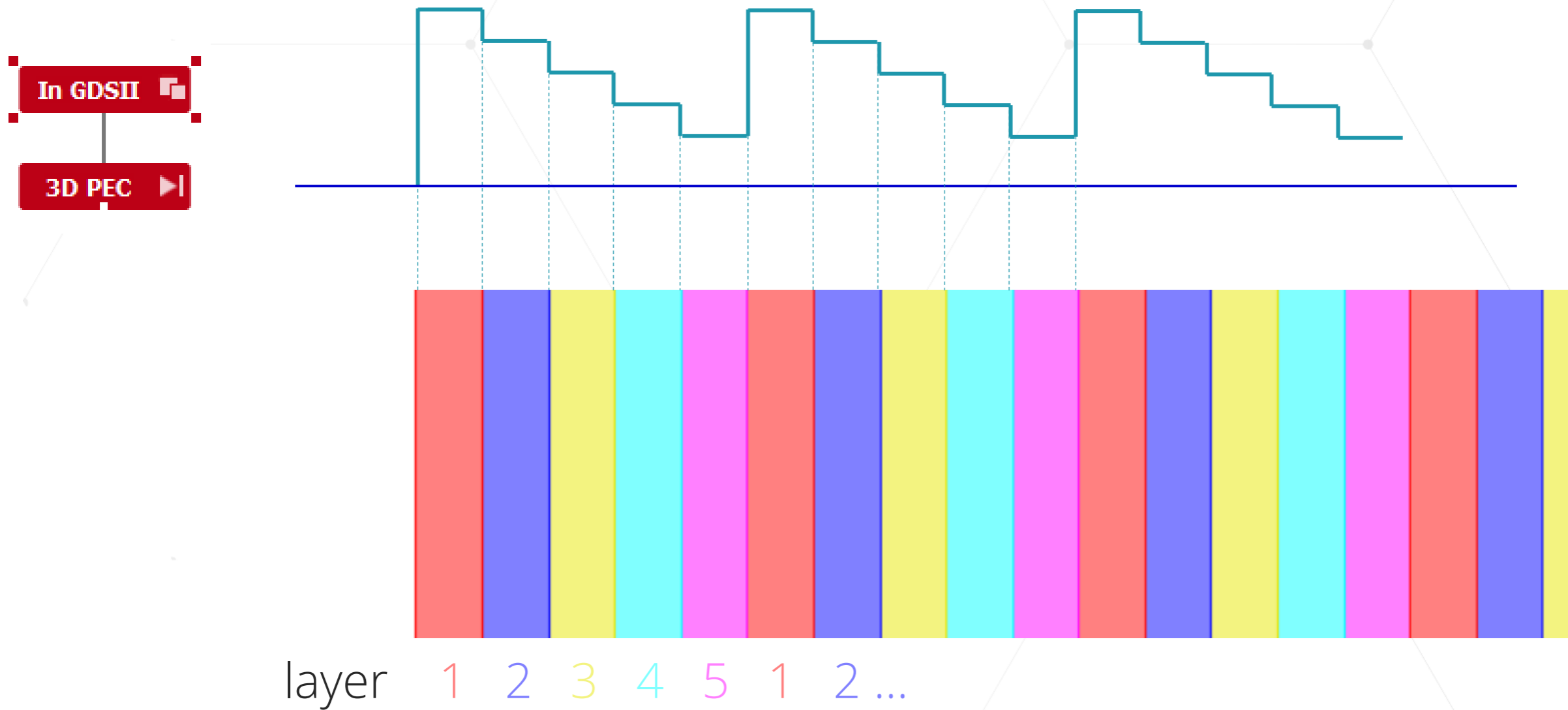
設計値の最大高さ →

設計値の最低高さ →

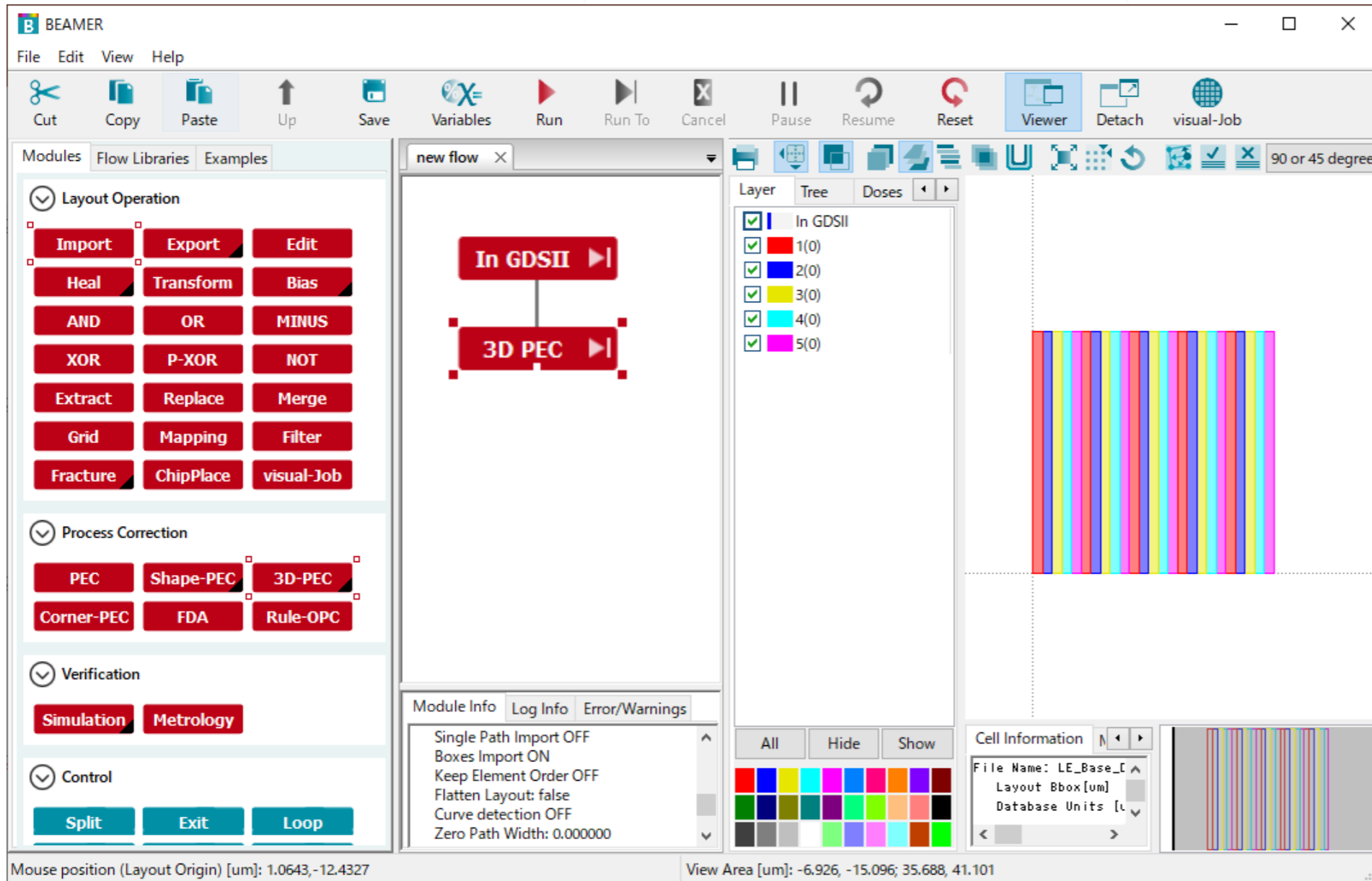
Layer 1
Layer 2
Layer 3
Layer 4
Layer 5

レンズの例





各高さに相当する部分をそれぞれのレイヤーとして設計します。



The screenshot displays the BEAMER software interface. The main window is titled 'BEAMER' and contains a menu bar (File, Edit, View, Help) and a toolbar with icons for Cut, Copy, Paste, Up, Save, Variables, Run, Run To, Cancel, Pause, Resume, Reset, Viewer, Detach, and visual-Job. The interface is divided into several panels:

- Left Panel (Modules):** Contains sections for 'Layout Operation' (Import, Export, Edit, Heal, Transform, Bias, AND, OR, MINUS, XOR, P-XOR, NOT, Extract, Replace, Merge, Grid, Mapping, Filter, Fracture, ChipPlace, visual-Job), 'Process Correction' (PEC, Shape-PEC, 3D-PEC, Corner-PEC, FDA, Rule-OPC), 'Verification' (Simulation, Metrology), and 'Control' (Split, Exit, Loop).
- Center Panel (Flow Diagram):** Shows a workflow with two red boxes: 'In GDSII' and '3D PEC', connected by a vertical line.
- Right Panel (Layer Tree):** Lists layers: In GDSII, 1(0), 2(0), 3(0), 4(0), and 5(0). Below it is a 3D visualization of a grating structure with vertical bars in various colors.
- Bottom Panel (Module Info):** Shows settings for the '3D PEC' module: Single Path Import OFF, Boxes Import ON, Keep Element Order OFF, Flatten Layout: false, Curve detection OFF, Zero Path Width: 0.000000.
- Status Bar:** Displays 'Mouse position (Layout Origin) [um]: 1.0643,-12.4327' and 'View Area [um]: -6.926, -15.096; 35.688, 41.101'.



In GDSII
3D-PEC

3D Proximity Effect Correction

General | **3D-PEC** | Accuracy | Advanced | Label/Comment | Quick Access

Mode: 3D-Surface

Surface Definition Type: AbsoluteThickness

Resist Contrast Parameter

Base Dose [mJ/cm²]: 128

Work Range Min - Max [-]: 0.000000 - 1.000000

Pixel Size [um]: 0.200000

Optical Parameters

Absorption unbleached [1/um]: 0.000000

Absorption bleached [1/um]: 0.000000

Refractive Index: 1.000000

Layer Properties

| Layer | Height [um] | rel. Height | rel. Dose | Dose [mJ/cm ²] |
|-------|-------------|-------------|-----------|----------------------------|
| 1(0) | 1.8 | 0.900 | 0.576056 | 73.7352 |
| 2(0) | 1.6 | 0.800 | 0.744256 | 95.2648 |
| 3(0) | 1.4 | 0.700 | 0.844743 | 108.127 |
| 4(0) | 1.2 | 0.600 | 0.9375 | 120 |
| 5(0) | 1.0 | 0.500 | 1.02385 | 131.05 |

Layer Properties

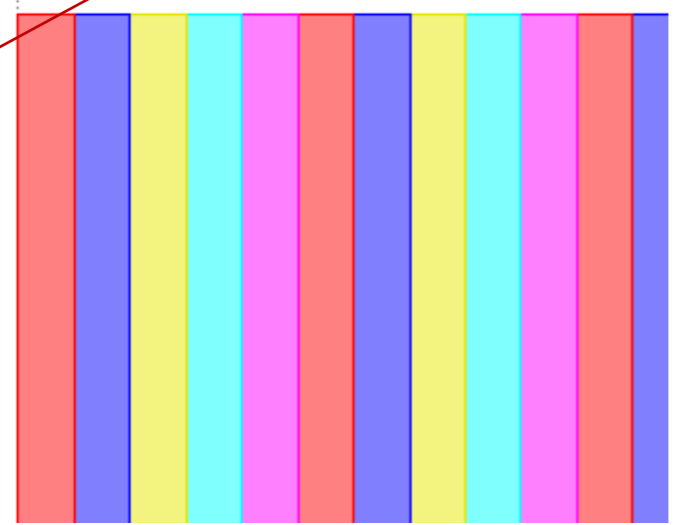
| Layer | Height [um] | rel. Height | rel. Dose | Dose [uG/cm ²] |
|-------|-------------|-------------|-----------|----------------------------|
| 1(0) | 1.8 | 0.900 | 0.368676 | 73.7352 |
| 2(0) | 1.6 | 0.800 | 0.476324 | 95.2648 |
| 3(0) | 1.4 | 0.700 | 0.540636 | 108.127 |
| 4(0) | 1.2 | 0.600 | 0.6 | 120 |
| 5(0) | 1.0 | 0.500 | 0.655249 | 131.05 |

Export... Insert Row Delete Row

Layer Tree

In G...

- 1(0)
- 2(0)
- 3(0)
- 4(0)
- 5(0)



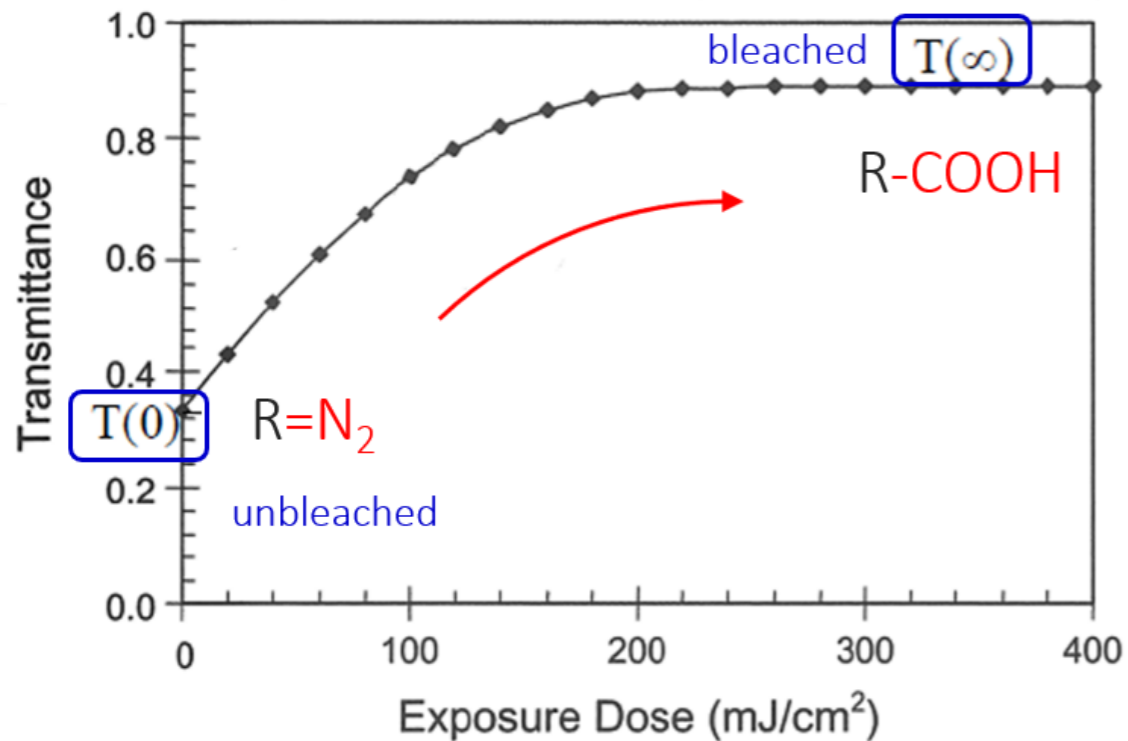
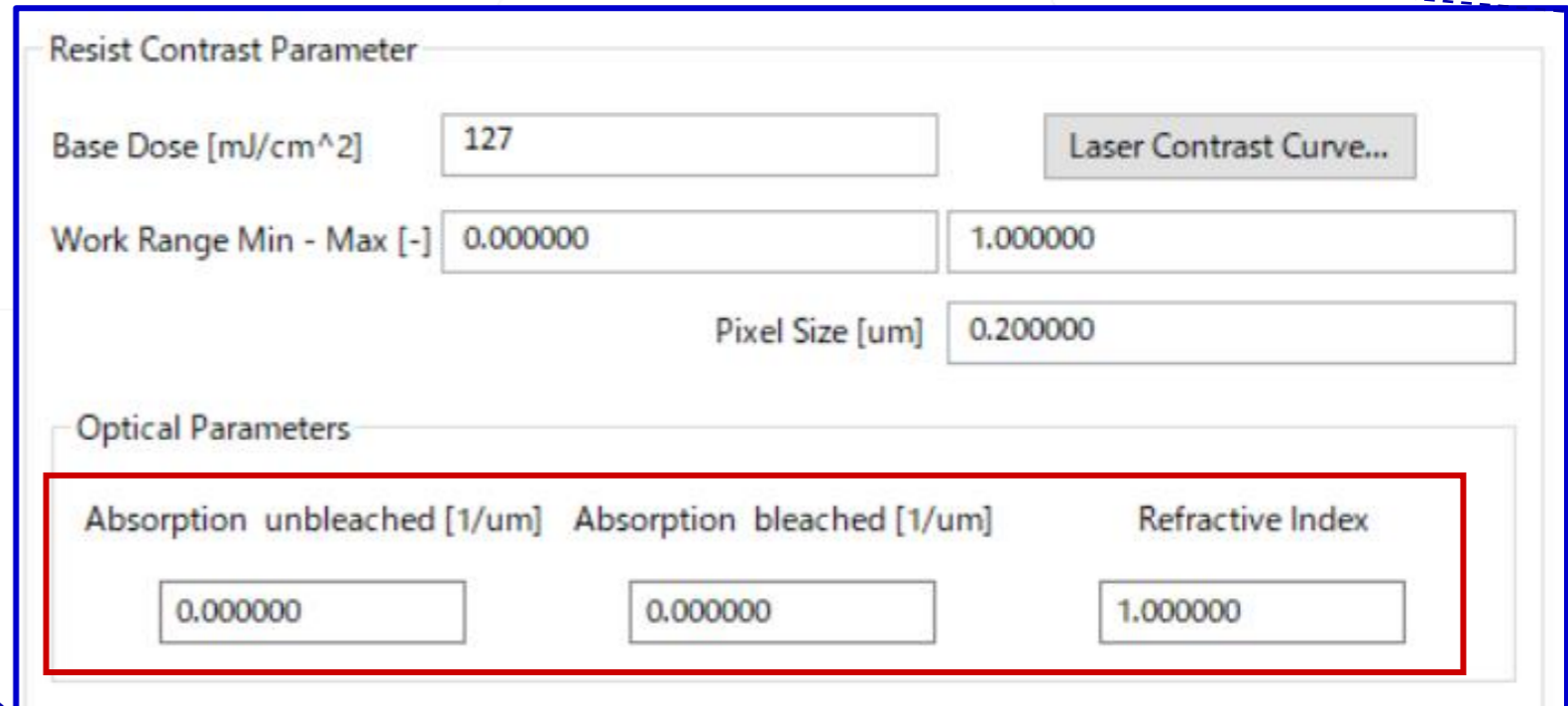
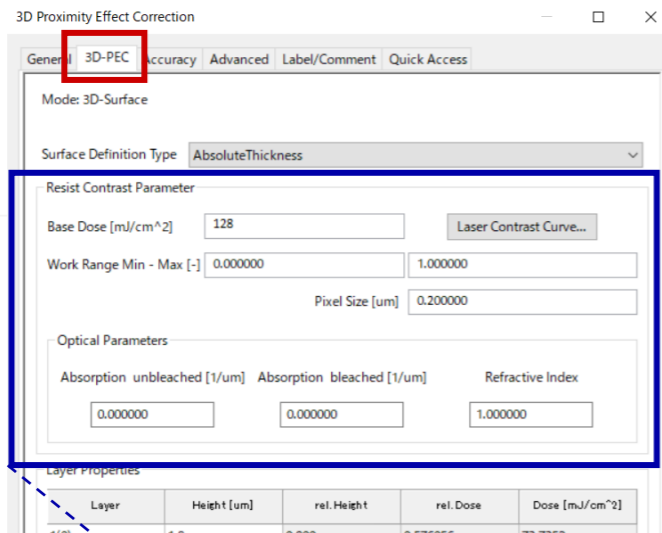
Layer

- 1(0)
- 2(0)
- 3(0)
- 4(0)
- 5(0) ▼
- 5(0)
- 4(0)
- 3(0)
- 2(0)
- 1(0)

レイヤー番号はプルダウンから選択できます。

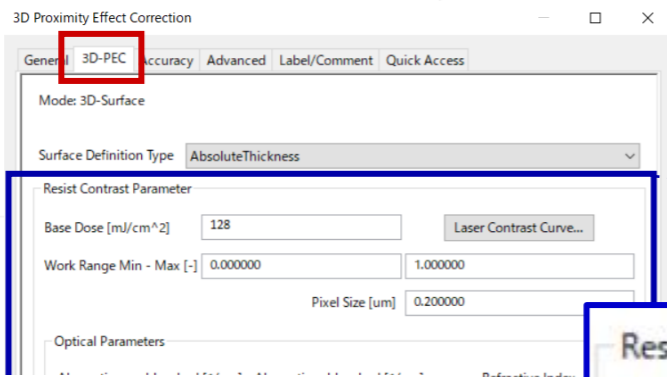
3D-PEC : Resist Optical Parameters

In GDSII
3D-PEC

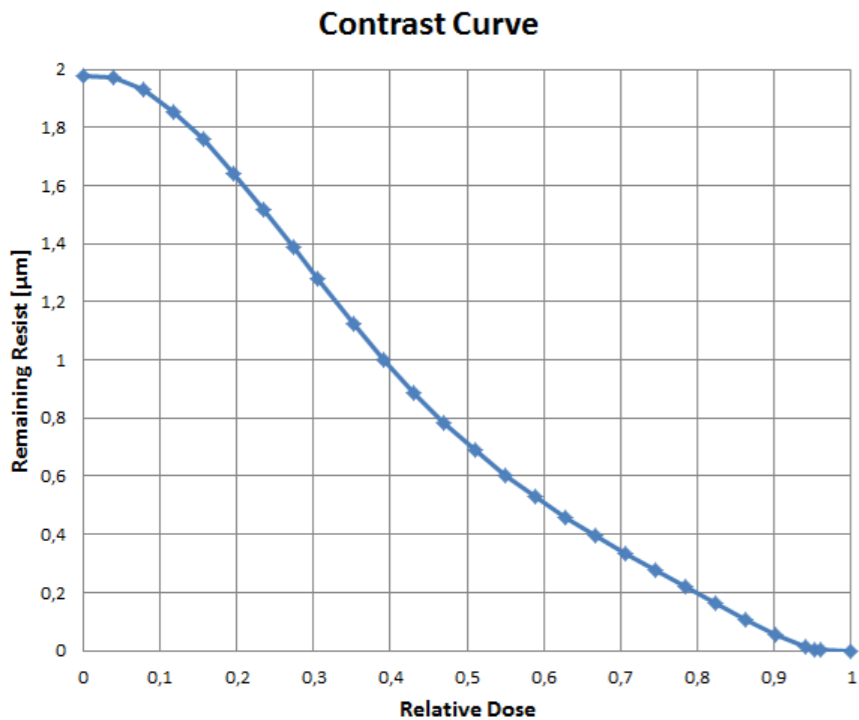


In GDSII

3D-PEC

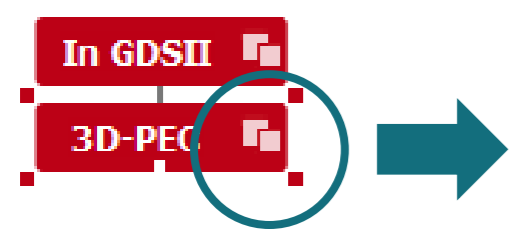


実際に使う現像条件で取得した感度曲線を入力します (Dose vs. 残膜厚)



| Dose [uC/cm ²] | Remaining Resist [um] |
|----------------------------|-----------------------|
| 0 | 2 |
| 40 | 1.95 |
| 80 | 1.78 |
| 100 | 1.55 |
| 120 | 1.2 |
| 140 | 0.85 |
| 160 | 0.45 |
| 180 | 0.18 |
| 200 | 0.07 |
| 220 | 0.02 |
| 240 | 0 |

Dose Table



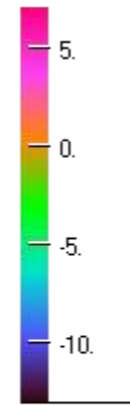
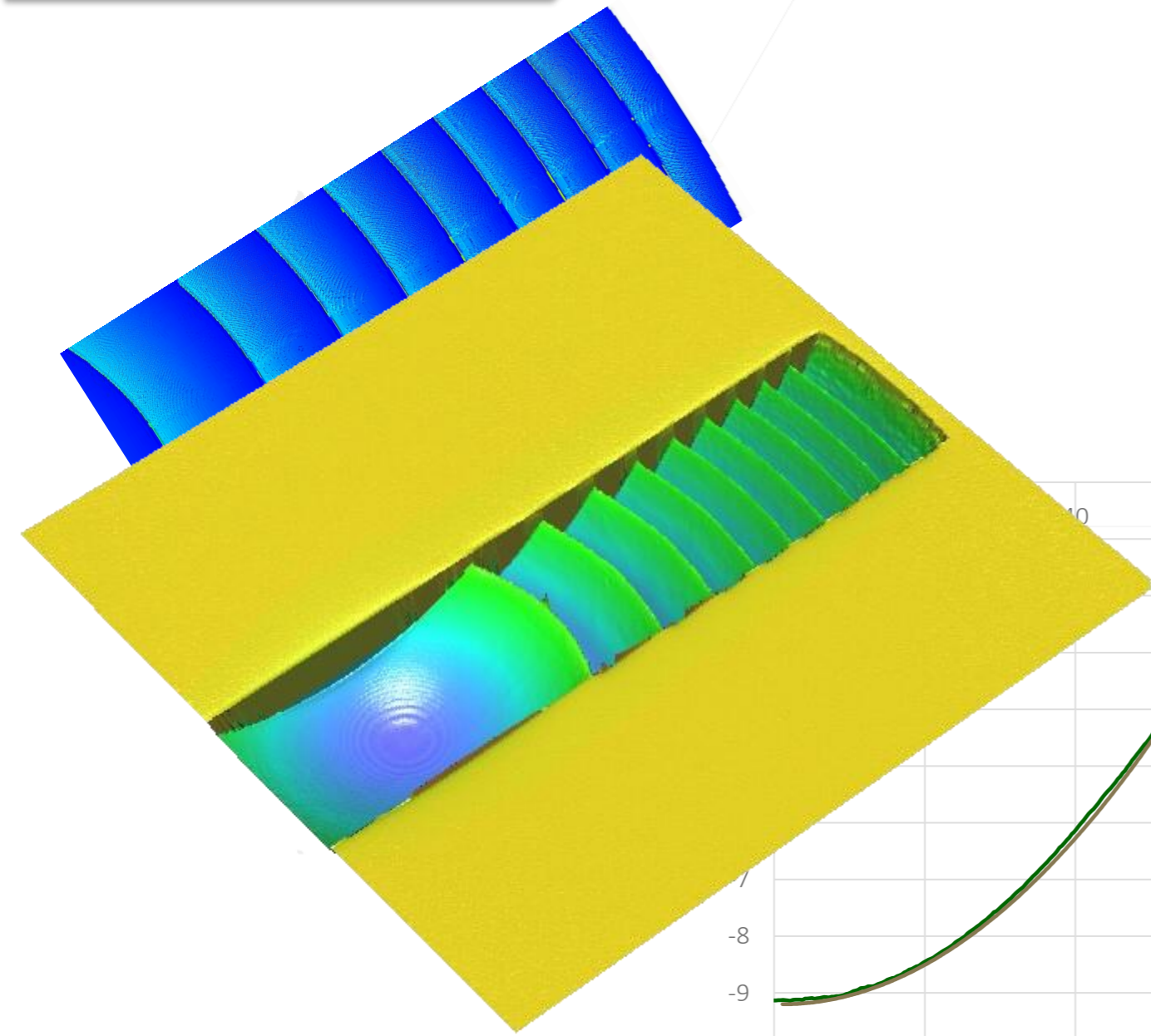
The screenshot shows the 'VIEWER - 3D-PEC' software interface. The 'Doses' table is highlighted with a red dashed box. The table lists 17 dose values with checkboxes. Below the table, there are settings for 'Above Upper Limit Color', 'Upper Limit', 'Lower Limit', and 'Below Lower Limit Color'. A color scale bar is also visible. The main window displays a color-coded grid representing the dose distribution. The 'Cell Information' and 'Measurement Information' panels are visible at the bottom.

| Layer | Tree | Doses | Cell Selection |
|-------------------------------------|-------------|-------|----------------|
| <input checked="" type="checkbox"/> | 3D-PEC | | |
| <input checked="" type="checkbox"/> | 0.2798 (0) | | |
| <input checked="" type="checkbox"/> | 0.2826 (1) | | |
| <input checked="" type="checkbox"/> | 0.2854 (2) | | |
| <input checked="" type="checkbox"/> | 0.2883 (3) | | |
| <input checked="" type="checkbox"/> | 0.2912 (4) | | |
| <input checked="" type="checkbox"/> | 0.2941 (5) | | |
| <input checked="" type="checkbox"/> | 0.2970 (6) | | |
| <input checked="" type="checkbox"/> | 0.3000 (7) | | |
| <input checked="" type="checkbox"/> | 0.3030 (8) | | |
| <input checked="" type="checkbox"/> | 0.3060 (9) | | |
| <input checked="" type="checkbox"/> | 0.3091 (10) | | |
| <input checked="" type="checkbox"/> | 0.3122 (11) | | |
| <input checked="" type="checkbox"/> | 0.3153 (12) | | |
| <input checked="" type="checkbox"/> | 0.3185 (13) | | |
| <input checked="" type="checkbox"/> | 0.3216 (14) | | |
| <input checked="" type="checkbox"/> | 0.3249 (15) | | |
| <input checked="" type="checkbox"/> | 0.3281 (16) | | |

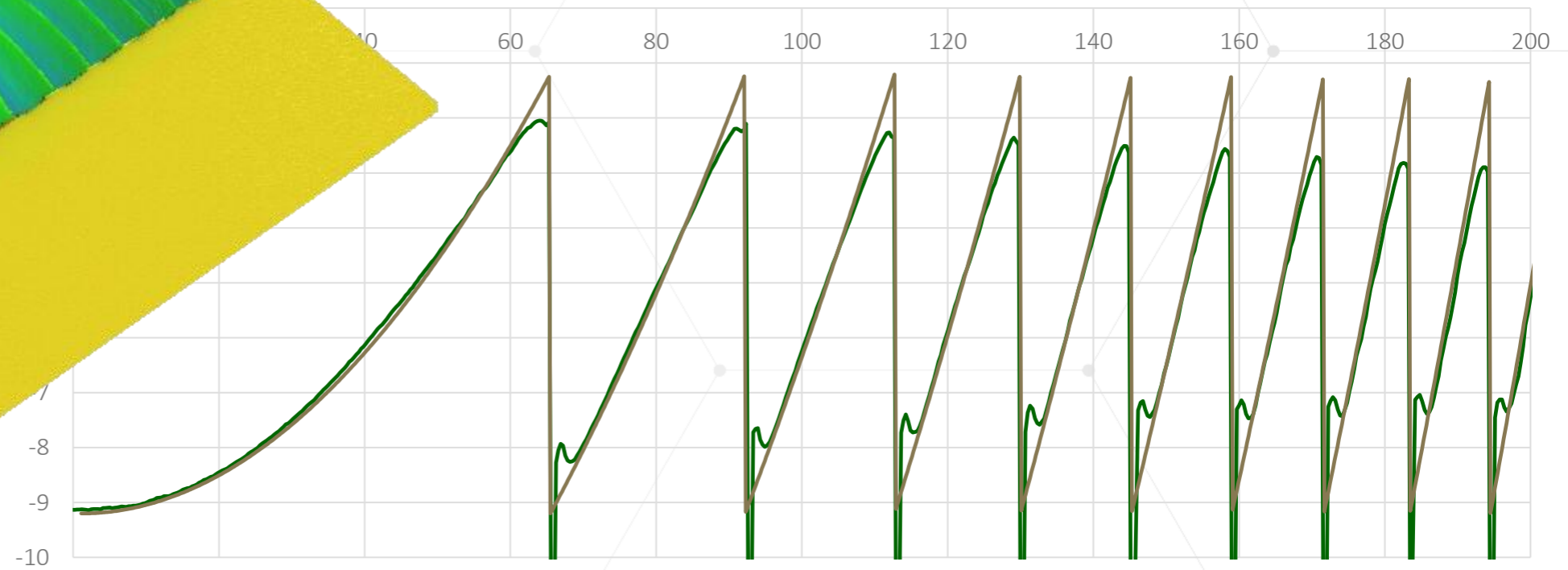
Above Upper Limit Color: ■
 Upper Limit: 0.9327
 Lower Limit: 0.2798
 Below Lower Limit Color: ■
 Get Limits Automatically

Cell Information Measurement Information
 File Name:
 Layout Bbox [um] : (0.000000, 0.000000), (25.000
 Database Units [um] : 0.001000

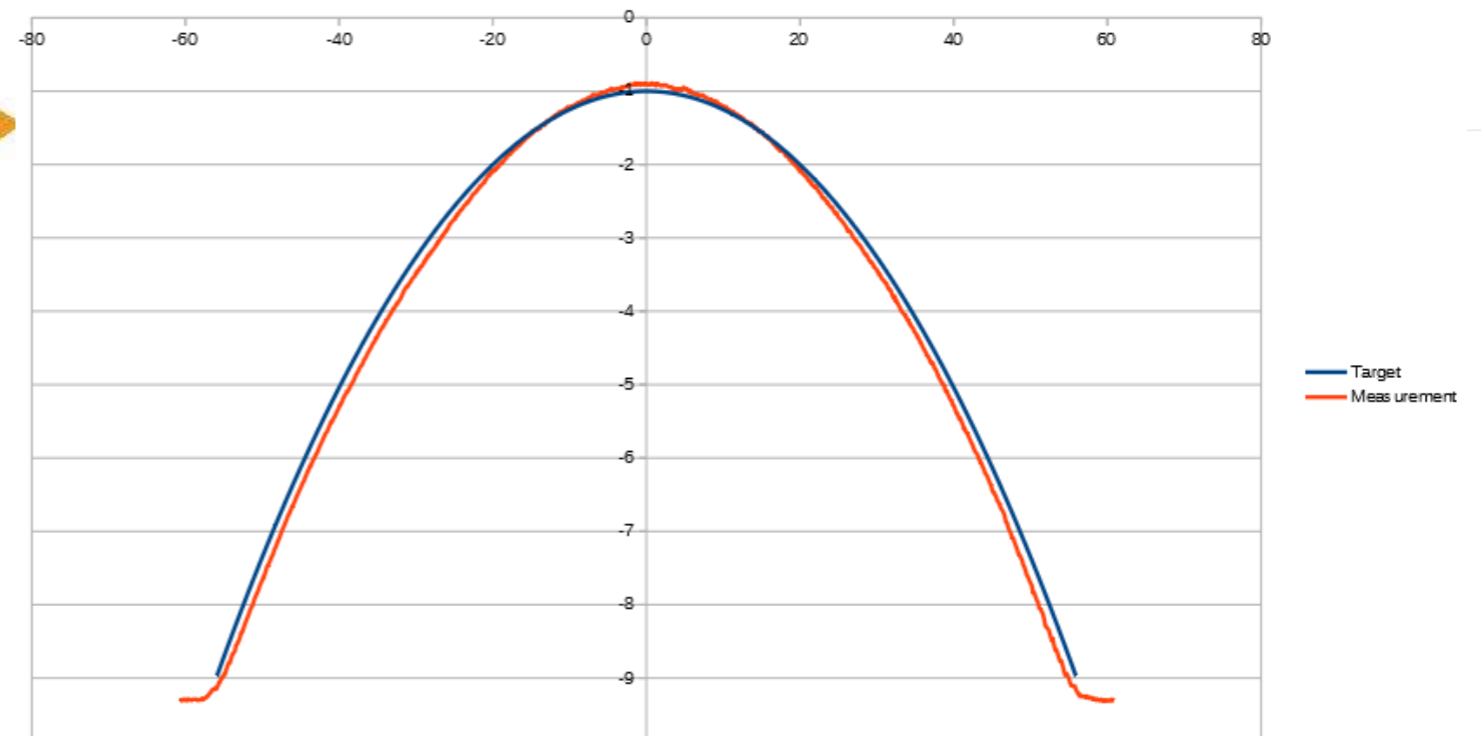
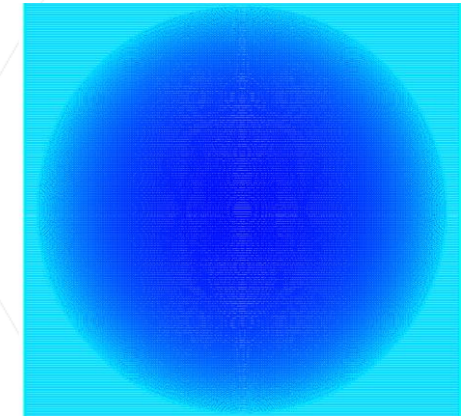
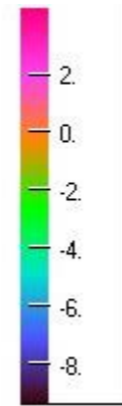
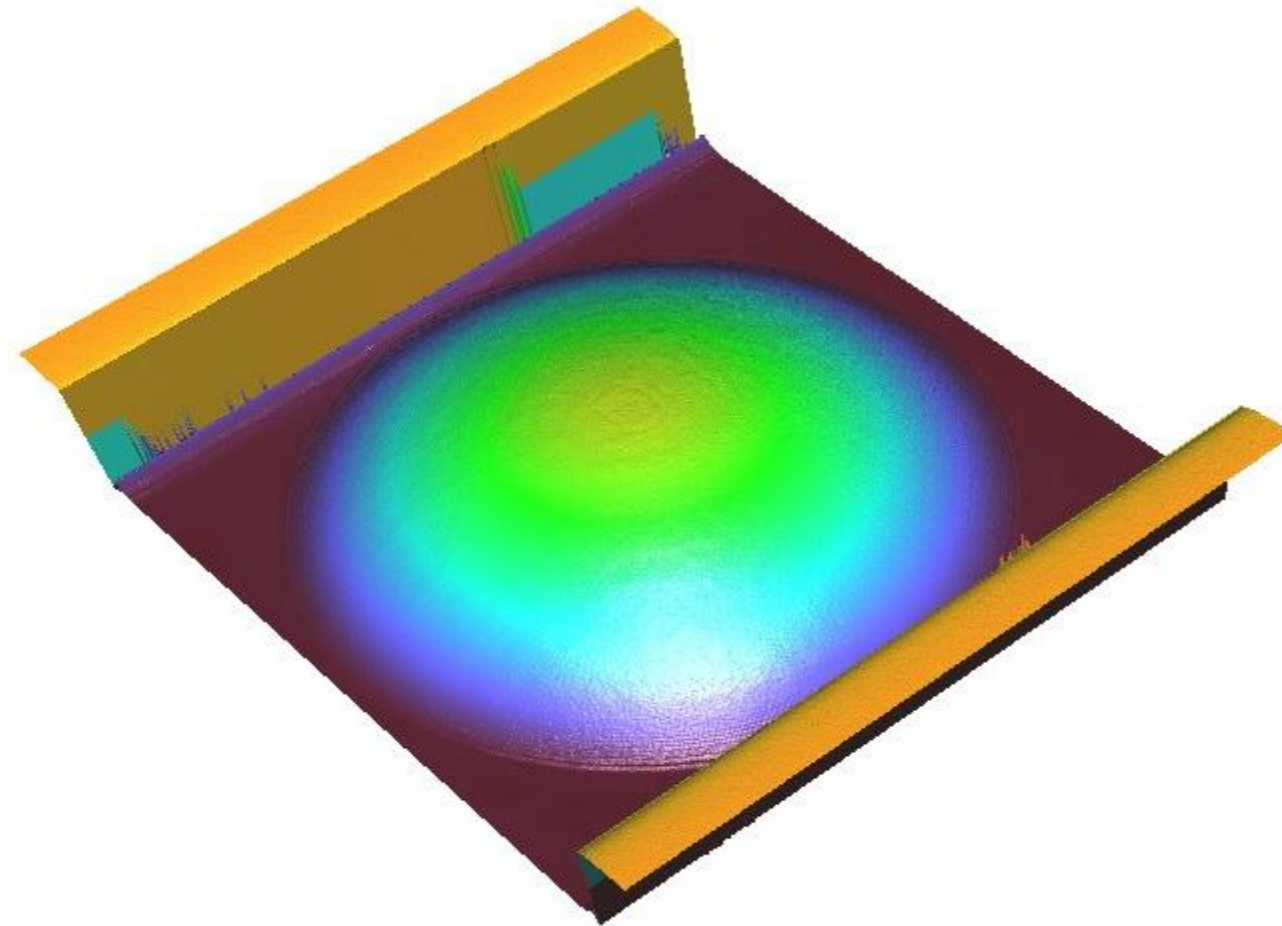
処理結果：
近接効果を含めたドーズ量補正が行われます。



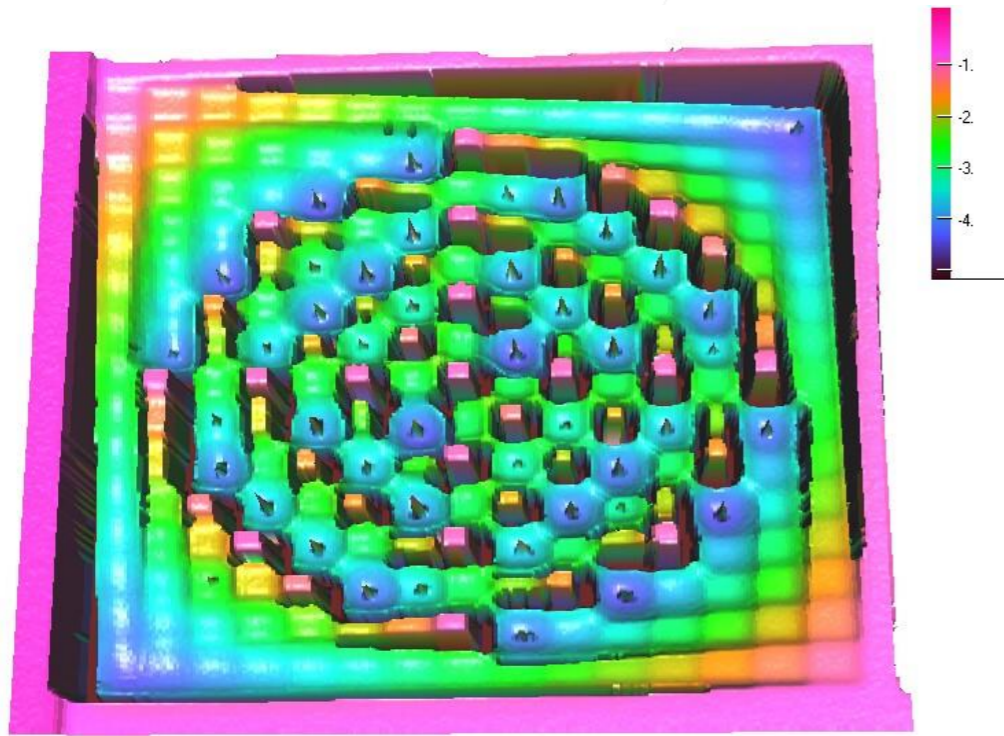
FRESNEL LENS PROFILE



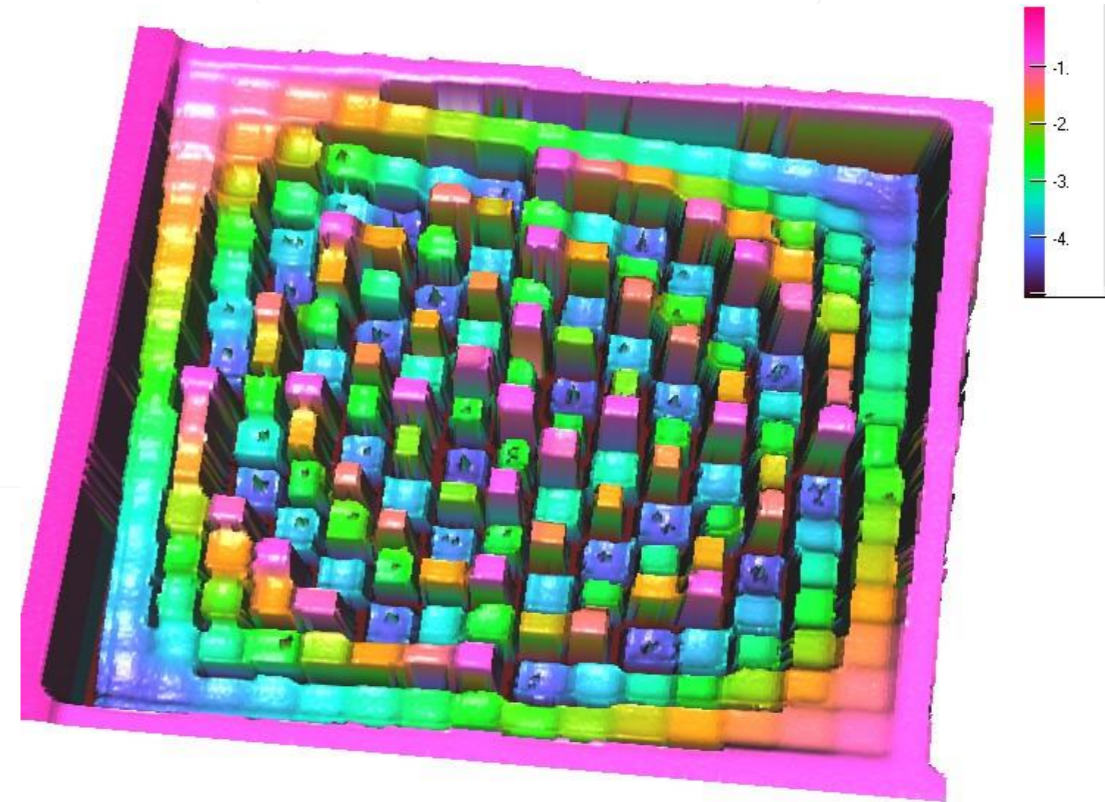
Convex Lens



DOE – 3.2 μm Squares/Pixels

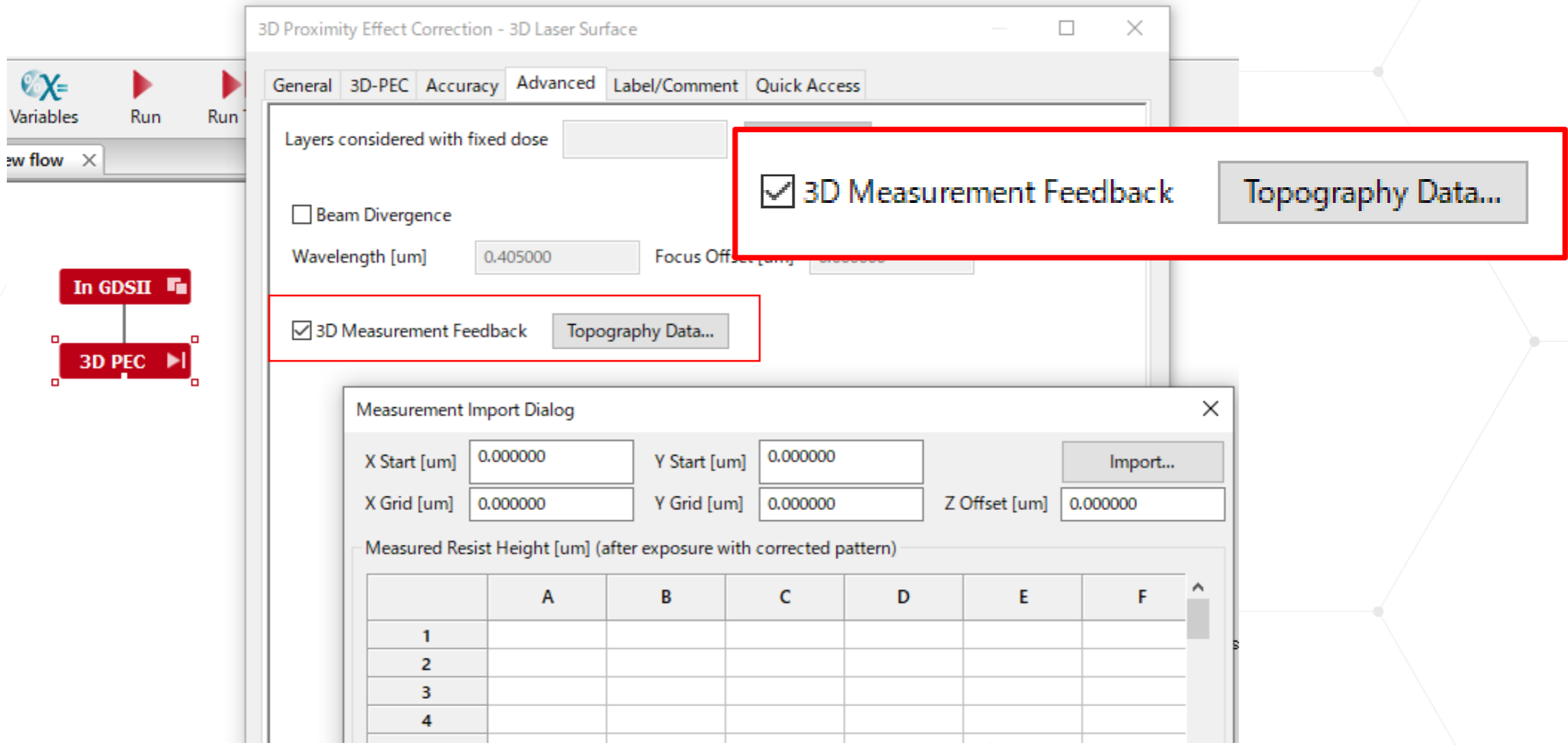


HIMT conventional



with BEAMER

BEAMER is significantly better for the DOE.



The screenshot displays the '3D Proximity Effect Correction - 3D Laser Surface' dialog box with the 'Advanced' tab selected. The '3D Measurement Feedback' checkbox is checked, and the 'Topography Data...' button is visible. A red box highlights this section. Below it, another red box highlights the same checkbox and button. To the left, a '3D PEC' button is highlighted with a red box. In the background, a 'Measurement Import Dialog' is open, showing fields for X Start, Y Start, X Grid, Y Grid, and Z Offset, all set to 0.000000. Below these fields is a table for 'Measured Resist Height [um] (after exposure with corrected pattern)'.

3D Measurement Feedback **Topography Data...**

3D Measurement Feedback **Topography Data...**

3D PEC

Measurement Import Dialog

X Start [um] 0.000000 Y Start [um] 0.000000 Import...

X Grid [um] 0.000000 Y Grid [um] 0.000000 Z Offset [um] 0.000000

Measured Resist Height [um] (after exposure with corrected pattern)

| | A | B | C | D | E | F |
|---|---|---|---|---|---|---|
| 1 | | | | | | |
| 2 | | | | | | |
| 3 | | | | | | |
| 4 | | | | | | |

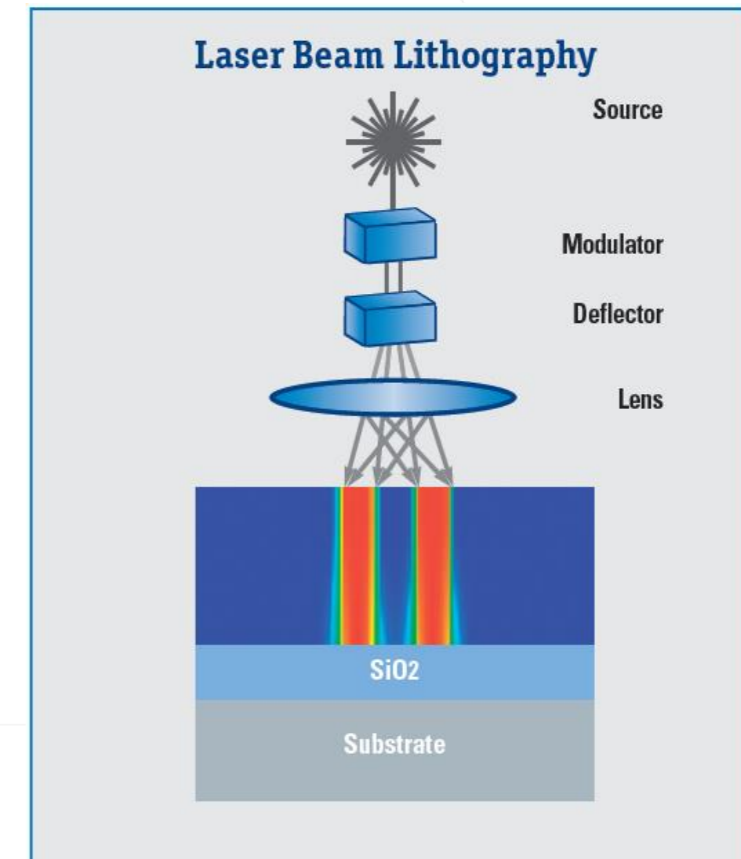
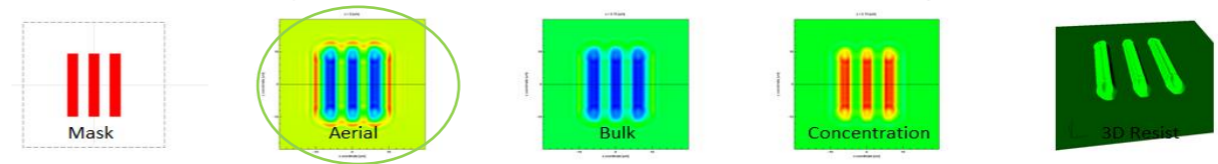
Laser Image Formation

3D imaging kernels calculate the aerial image

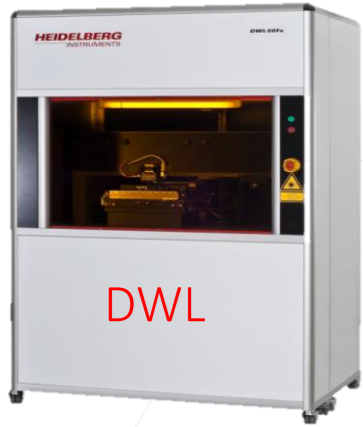
➤ Source Modelling

- Any laser source, h-line, i-line, DUV
- Arbitrary machine
 - Exposure strategy
 - beam step size (pixel)
 - machine specific (e.g. VPG, DMD)
 - Optics
 - NA
 - Defocus
 - Flare

➤ Fast and accurate calculation of aerial image



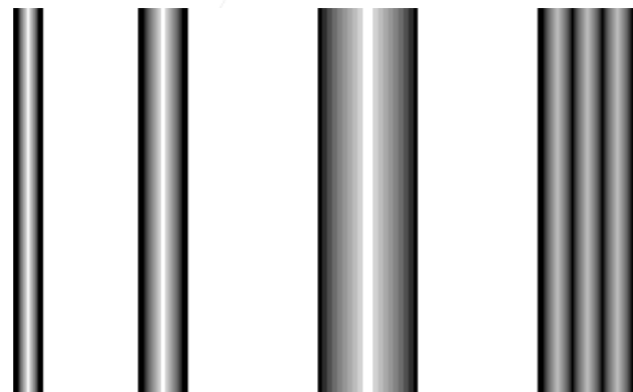
Simulation of Laser Exposure Process



DWL

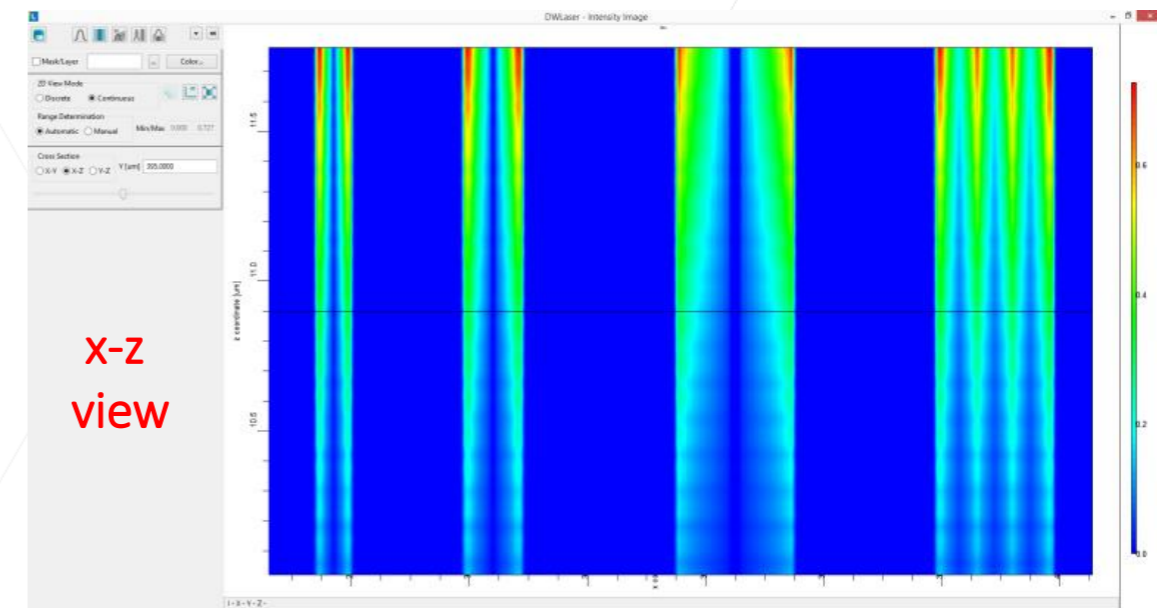
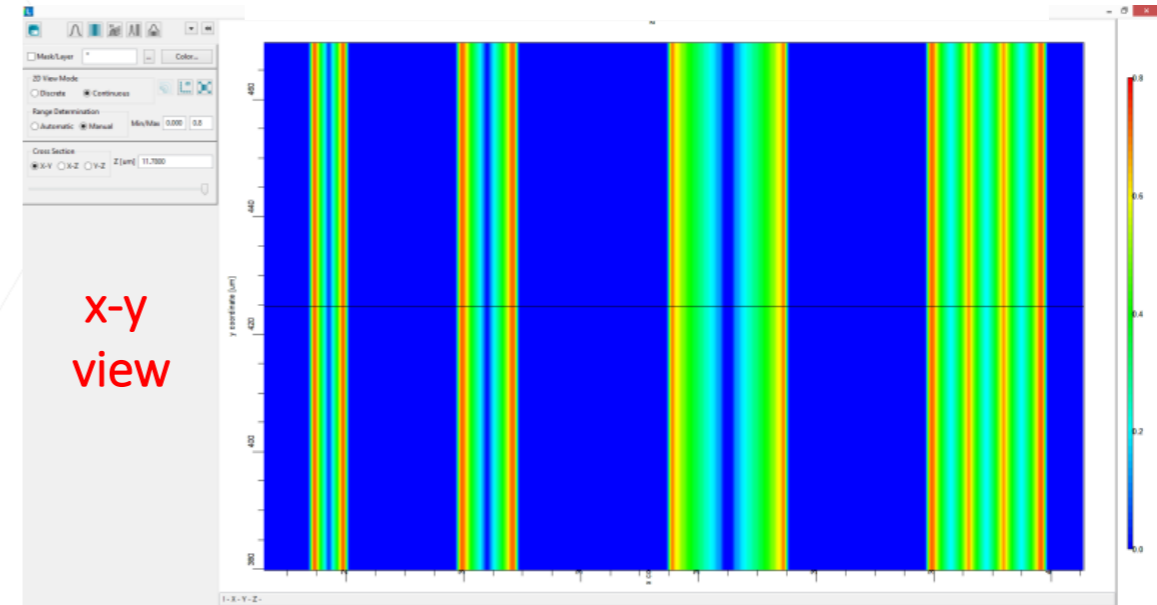
Exposure parameters

| DWLaser Exposure | | | | | |
|---------------------------|------------|-------------------|---------|----------|---------------|
| Tool | Simulation | Region Definition | Results | Material | Label/Comment |
| Wavelength [nm] | 405 | | | | |
| Address Grid [nm] | 10 | | | | |
| Gaussian Beam Radius [mm] | 2.5 | | | | |
| Focal Length [mm] | 8 | | | | |
| NA | 0.5 | | | | |
| Defocus [um] | 0.000000 | | | | |
| Flare Background | 0.000000 | | | | |
| Exposure Dose [mJ/cm^2] | 1 | | | | |

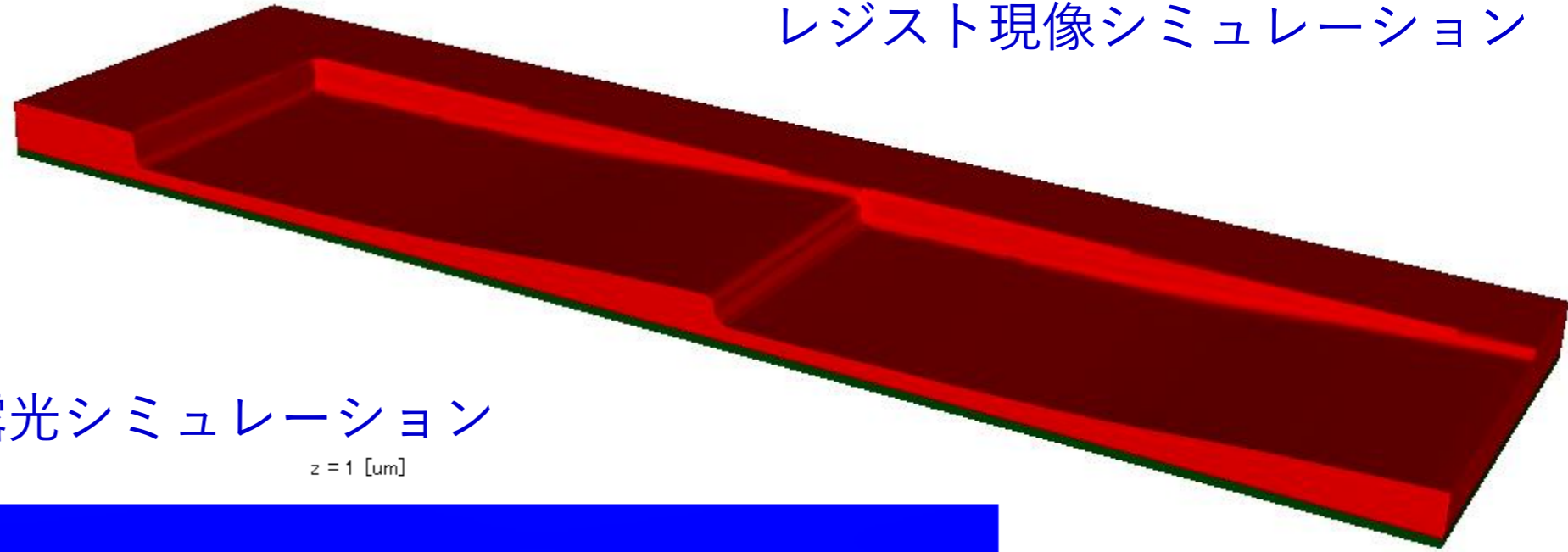


Grey tone exposure pattern

Absorbed intensities in resist

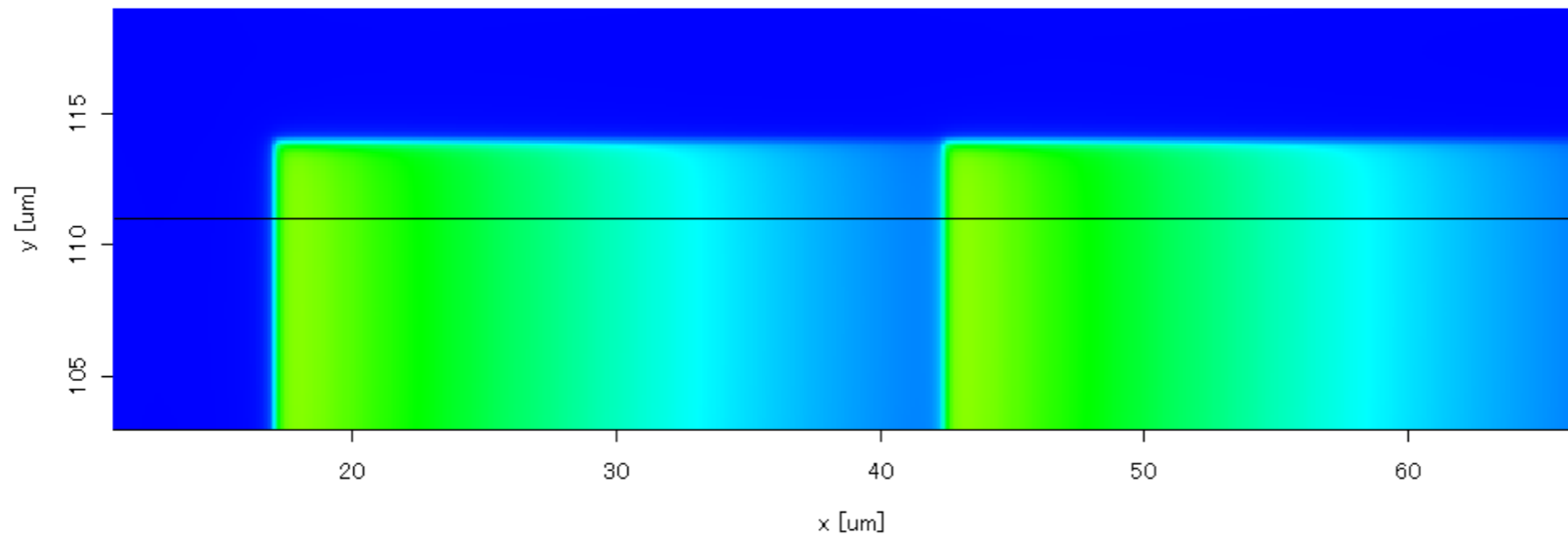


レジスト現像シミュレーション



レーザー露光シミュレーション

$z = 1 \text{ [}\mu\text{m]}$



- レーザー描画概要
- バイナリ露光の為の「Model-OPC」及び「Rule-OPC」補正
- グレイスケール露光の為のドーズ量最適化補正
- まとめ

- レーザー描画において、レーザー光による近接効果や現像の影響で（横方向現像等）仕上がり形状が影響を受ける。そのため感度曲線からの「ドーズ vs. 高さ」の1:1補正では、期待した補正結果とならないことが多い。
- 物理露光モデルをベースとした Model-OPCでは、ガウス分布のレーザー光の重なりを考慮して線幅や形状の自動補正を行う。また「設計線幅 vs. 現像後仕上がりサイズサイズ」の検量線があれば、Rule-OPCツールを用いて線形なフィードバックを掛けられる。このRule-OPCではコーナー形状補正も可能。
- グレイスケール露光では、レジスト光学パラメータやガウス分布を含む露光条件、及び感度曲線情報から、BEAMERの自動計算により設計値に対する適切な露光量を求めることが出来る。応用例：マイクロレンズ、フレネルレンズ、DOEなど。

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